Tucker J. Polomik

Email: tuckerpo@buffalo.edu Phone: (845) 381-8007

GitHub: https://github.com/tuckerpo LinkedIn: https://linkedin.com/in/tuckerpo Personal Site: https://tuckerpo.xyz

EXPERIENCE

INFICON Syracuse, NY

Software Engineering Team Lead

February 2021 - Present

- Lead: Technical lead and mentor for a team of 2-5 junior software engineers.
- Technical Screening: Responsible for technical screenings for potential software & embedded engineer hires.
- Intern Mentor: Served as a mentor for summer software engineering interns.

INFICON Syracuse, NY

Software Engineer

October 2018 - Present

- Full Stack: Full-stack responsibilities ranging from front-end web development to bare-metal assembly code, and everything in between. Custom Linux kernel modules, board bring-up, multi-threaded application level programs, custom network layers on top of TCP/IP, and FPGA interfacing.
- Kernel TTY Line Discipline: Implemented a TTY line discipline kernel-mode driver, allowing a custom serial protocol to be used over any TTY. C, Linux.
- Kernel Char Device Driver: Implemented a kernel-mode char driver for communication to a DSP chip memory mapped to the kernel through an FPGA. C, Linux.
- **FPGA Memory Map over HTTP**: Wrote a web server that exposes FPGA's memory map as addressable over HTTP. C++, Linux
- **FPGA Programming Library**: Wrote a platform agnostic library for programming Intel and Xilinx FPGAs over USB by bit-banging the FPGA bitstream image over the FPGA's passive serial interface. C++, Linux, Windows, LibUSB, LibFTDI.
- Legacy Porting: Lead a successful effort to port a 650kLOC project from C++98 to C++17.
- **GUI Programming**: Wrote customer-facing and internal tooling GUIs using a variety of different technologies. Electron (JS, HTML, CSS), wxWidgets (C++, Python), .NET WPF (C#).
- Yocto: Wrote Yocto BSPs and recipes for embedded Linux deployments on x86 and ARM boards.

KGB AVIATION SOLUTIONS, LLC.

West Seneca, NY

Student Embedded Engineer

January 2018 - May 2018

- **FDR Interfacing Tool**: Worked with the company CEO and several other interns to build an interfacing system for flight data recorders (FDRs).
- Reverse Engineering: Sniffed an RS-422 bus to determine propriety hand-shaking serial packets.
- FTDI: Interfaced to a FTDI USB to serial chip from a Pine64 SBC to mock hand-shaking signals to flight data recorders, allowing data extraction. Concurrently update a GUI over MIPI DSI.
- Shipped Product: Managed to take an idea from the planning stages and progress to a tangible, secure, shippable embedded system in four months time.

Programming & Tooling

- Languages: C++, C, Python, JavaScript, VHDL, x86 and ARM assembly.
- Tools & Frameworks: GNU tools, CMake, git, Yocto, Visual Studio, Atmel Studio, Vivado
- OS/Platforms: Linux, Windows, FreeRTOS, Bare-metal.
- Hardware: Comfortable reading schematics & using oscilloscopes, logic analyzers, multi-meters, etc.

EDUCATION

University at Buffalo, School of Engineering

Bachelor of Science, Computer Engineering

Buffalo, NY

Awarded September 2018

Linux Foundation

Syracuse, NY

Linux Foundation Certified Engineer - Linux Kernel Internals

Awarded December 2019