

Mandelbrot set

A little bit of theory

The equation for Mandelbrot set is: $f_c(z) = z^2 + c$

All we have to know (and realise) is in this table:

$z_0 = 0$	$z_{n+1} = z_n^2 + c$	$c = a + bi$	$i^2 = -1$
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When plugged into the main equation, we get:

$$z_1 = 0^2 + c \iff z_1 = a + bi$$

So all we have now is the complex number c ; $c \in \mathbb{C}$.

But when we continue:

$$z_2 = z_1^2 + c \iff z_2 = c^2 + c \iff z_2 = (a + bi)^2 + c$$

Then $(a + bi)^2$ using $A^2 + 2AB + B^2$

$$(a + bi)^2 = a^2 + 2abi + b^2 \cdot i^2 = a^2 - b^2 + 2abi$$

$$z_2 = a^2 - b^2 + 2abi + a + bi$$

Which is, as we can see, another complex number with real part $a^2 - b^2$ and imaginary one $2ab$.

This process'll continue to the endless, so we have to set limitation → you can set whatever you want, I set **250** because its useless to use more iterations than that. `#define LIMIT 250`

Programming integration

Now we have to integrate all that simple math into code.

First, it's fine to know the size of terminal window.

```
#include <sys/ioctl.h>
#include <complex.h>

int width, height;

void getResolution() {
    struct winsize wnsz;
    ioctl(0, TIOCGWINSZ, &wnsz);

    width = (wnsz.ws_row);
    height = (wnsz.ws_col);
}
```

Now we have to represent "pixels". It's gonna be `x` and `y` loop in `callMandelbrot()` function.

```
void callMandelbrot() {
    getResolution();

    for (int y = 0; y < width; y++) {
        for (int x = 0; x < height; x++) {
            // calling mandelbrot
        } printf("\r\n");
    }
}
```

The basics are done, now we have to integrate the complex numbers.

First, we have to set (define) `LIMIT` of iterations, `START` position for \mathbb{R} numbers, `START2` position for \mathbb{C} numbers and `END` position:

```
#define LIMIT 250
#define START -2.0
#define START2 -1.0
#define END 1.0
```

We can calculate the starting *a* and *b* using the defined values.

```
// *calling mandelbrot*
// a... real number;
// b... imaginary number
double a = START + ((double) x / height) * (END - START);
double b = START2 + ((double) y / width) * (END - START2);

// c = a + bi;
double complex c = CMPLX(a, b);

// calculating mandelbrot
int m = calculateMandel(c);
```

Lets integrate the math and calculate the mendelbrot...

We can do the same as in the theory section. Lets $z = 0$. We know, that Hausdorff measure is 2, so we won't have higher value.

If $|z_n| \leq m$ and if the *n* is lower than iteration `LIMIT` than we can calculate using the basic equation: $z_{n+1} = z_n^2 + c$

I made just for better clarity parameter `zz`, it's just powered *z*.

Functions `Cpow` and `Cadd` are just for simple complex number operations.

```
int calculateMandel(double complex c) {
    double complex zz, z = 0.0;
```

```

int n = 0;

// |z| <= 2; Hausdorff measure = 2
while ((cabs(z) <= 2) && (n < LIMIT)) {
    // zz = z^2
    // z = z^2 + c <=> z = zz + c
    zz = Cpow(z);
    z = Cadd(zz, c);

    n++;
} return n;
}

```

And that's practically all. We just have to print the function now.

The best is, to use characters sorted by brightness and then print them by *m* value.

```

#define ASCII "M@#W$BG5E20Tbca?1!;:+=-,. _` "
#define ASCII2 " `_. ,-=+;:;!1?acbT02E5GB$W#@M" // reversed chars

// [...]
    int m = calculateMandel(c);

    if (m > LIMIT) {
        printf(" ");
    } else {
        printf("%c", ASCII2[(m - 1) % strlen(ASCII2)]);
    }

```

Examples



Resolution 169 x 931

Text example also avaiable [here](#).