

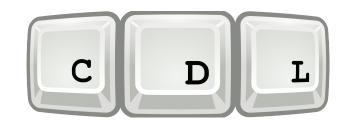
Projects

- WebDev http://webdev.rosedu.org/
- CDL Community & Development Lab http://cdl.rosedu.org/
- OSSS Open Source Summer School -<u>http://open-source.cs.pub.ro/summer-school/</u>
- Hackday http://hackday.rosedu.org/
- Workshops http://workshop.rosedu.org/
- RTT ROSEdu Tech Talks http://techtalks.rosedu.org/
- ROSEdu TechBlog http://techblog.rosedu.org/
- RSoC ROSEdu Summer of Code http://rsoc.rosedu.org/
- WoUSO Word of USO http://wouso.rosedu.org/
- LIF Linux Install Fest http://lif.rosedu.org/



- a semester long course on the basics of Web Development
- start with students having no prior Web development experience and over the course of 10 weeks, teach them the basics so that they can continue learning on their own or even intern as WebDevs
- one 3-4 hours long hands-on course per week held by a professional WebDev
- 2 hack-days to work in teams guided by a mentor on a web app of their choice
- 15 people for this year's second edition

Open Source



Community & Development Lab

- launchpad for joining the Open Source world
- contributes to community building
- students team up with mentors and work on open source projects
- technical presentations
- hackathons
- talks by people in the industry
- currently *preparing* for the 6th edition:
 - o ~ 15 students / edition
 - ~ 6 projects / edition
- afterwards:
 - Google Summer of Code
 - internships in Silicon Valley

Open Source Summer School



- two week course during the Summer holiday
- main goal is to present Open Source tools and principles
- provide the basic skills and knowledge required to take part in Open Source projects
- first edition in 2012
- technical presentations
- hackathons where all participants work on the same project, guided by a mentor from the projects' community
- talks by people in the industry
- 15 students

ROSEdu Hack Day



- Open Source projects with mentors
- anyone can join and work on a project at choice
- opportunity to work with new technologies
- upstream contributions
- one day events, usually during the weekend
- started in 2011
- ~15 participants / edition



ROSEdu Summer Workshops

- First edition in 2012
- Four workshops with hands-on activities in which students had the opportunity to learn about concepts and technologies used in four different areas of Computer Science:
 - Linux System Administration
 - Linux Kernel Development
 - Algorithms and Data Structures
 - Database System Design
- Each workshop had a specific target among students, so that they had the necessary prerequisites
- The presentations and the activities were coordinated by members of ROSEdu or partners either with experience from their area of interest or from industry
- Presentations, organizers and participants from the first edition can be found at http://workshop.rosedu.org/wiki

TechTalks, TechBlog

spreading knowledge



- projects with the purpose of sharing technical knowledge both within the community and outside it
- anyone is free to contribute
- TechBlog presents information in a more concentrated form while TechTalks emphasizes on a wider approach of the topic and live interactivity
- started as independent projects, were joined this year
- topics touched: C preprocessor, Git, sending patches upstream, C constructs, IPv4 vs IPv6, Python WSGI, Hadoop, VoIP
- around 12 ROSEdu members involved and around 20 people present at TechTalks each time
- comments from outsiders on TechBlog and suggestion to contribute content; TechTalks was well received and appreciated both by participants from the faculty and other organisations' members
- featured on HN and Reddit

ROSEdu Summer of Code



- takes place each summer
- first edition was in 2008
- students work on Open Source projects
- mentors guide teams of students throughout the summer
- in 2012, partners help us award scholarships to the participants
 - Adobe, Bitdefender, Allevo, KSS
- ~ 10 students / edition
- ~ 6 projects / edition
- relevant contributions to important projects:
 - Webkit
 - o DEX Online
 - Digikam
 - Redmine

- Pidgin
- o i18n
- OpenStreetMap
- Mozilla Add-ons

World of USO



educational game for 1st year students

- o currently used for Introduction to Operating Systems class
- will be implemented in other classes (System Programming, Kernel Programming)

different games

- Question of the Day: one question / day
- Challenge: 2 players, 5 questions, 5 minutes... 1 winner
- Special Quest: fun real world tasks for teams with maximum 4 players
- Weekly Quest: 10 geeky levels with incremental difficulty
- Final Quest: hacking a virtual machine

technologies involved

- Django framework (based on Python)
- MySQL backend
- o Git, Redmine, Mailman for team collaboration

gameplay

- o story of Isoropia: 3 races, each consisting of 5 classes
- o dynamic interaction on a forum
- award ceremony

Linux Install Fest

linux install fest octombrie 2012

- first edition in 2008
 - targeted at 1st year students
- offering aid & technical support for installing and configuring their Linux distribution
 - introducing fellow students to the Linux community
- participation
 - o each edition saw more participants than the previous one
 - positive feedback from both participants and support team (providing mentorship and advice to users)
- 2011 edition has seen a dramatic improvement in organisation
 - o organised in the faculty's main hall
 - o over 100 participants
- organised in collaboration with other communities: RLUG, Ubuntu, OpenSUSE, ArchLinux and Mageia Romania.