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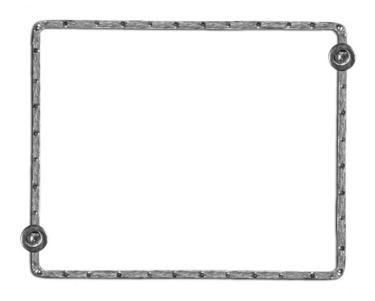
CHARACTER NAME PLAYER CLASS AND LEVEL RACE ALIGNMENT DEITY SIZE AGE GENDER HEIGHT WEIGHT CAMPAIGN ABILITY ABILITY
NAME SCORE TEMPORARY TEMPORARY
SCORE MODIFIER SHIELD DEX SIZE NATURAL DEFLECTION MISC.
BONUS MODIFIER MODIFIER ARMOR MODIFIER MODIFIER TOTAL AC IOR CLASS STR = 10 + TOUCH ARMOR CLASS FLAT-FOOTED ARMOR CLASS DEX CON **SKILLS** ELLIGENCE SKILL MODIFIER ABILITY MODIFIER MISC MODIFIER **SKILL NAME** RANKS DAMAGE REDUCTION WIS ☐ Appraise ■ INT DEX MISC. MODIFIER MODIFIER TOTAL CHARISMA ☐ AUTOHYPNOSIS WIS INITIATIVE □ BALANCE ■ DEX* ☐ BLUFF ■ CHA CLIMB ■ STR* FORTITUDE **♥** CONCENTRATION ■ CON ✓ CRAFT ■ (_ INT REFLEX (DEXTERITY ✓ CRAFT ■ (_ INT WILL INT ☐ DECIPHER SCRIPT INT □ DIPLOMACY ■ СНА **BASE ATTACK BONUS** SPELL RESISTANCE ☐ DISABLE DEVICE INT ☐ DISGUISE ■ СНА □ ESCAPE ARTIST ■ DEX* GRAPPLE SPEED ☐ FORGERY ■ INT TOTAL BASE ATTACK BONUS STRENGTH SIZE MISC.
MODIFIER MODIFIER MODIFIER ☐ Gather Information ■ СНА ☐ HANDLE ANIMAL СНА WIS □ HEAL ■ **ATTACK** CRITICAL ☐ HIDE ■ DEX* □ INTIMIDATE ■ СНА RANGE TYPE NOTES ✓ JUMP ■ STR* ✓ Knowledge (Psionics) ■ INT ✓ KNOWLEDGE (_ ✓ KNOWLEDGE (...) INT **ATTACK** ATTACK BONUS CRITICAL _) INT _) INT TYPE NOTES ☐ LISTEN ■ WIS ☐ Move Silently ■ DEX* ☐ OPEN LOCK DEX ☐ Perform (CHA ATTACK ATTACK BONUS DAMAGE CRITICAL ☐ PERFORM (_ CHA Profession (_ WIS RANGE TYPE NOTES Profession (WIS ✓ PSICRAFT INT **∇** RIDE ■ DEX □ Search ■ INT ATTACK ATTACK BONUS DAMAGE CRITICAL ☐ SENSE MOTIVE ■ WIS ☐ SLEIGHT OF HAND DEX* RANGE TYPE NOTES ☐ SPELLCRAFT INT □ SPOT ■ WIS AMMUNITION **V** SURVIVAL ■ WIS **V** Swim ■ STR* ATTACK ATTACK BONUS DAMAGE CRITICAL □ TUMBLE DEX* ☐ Use Magic Device CHARANGE TYPE NOTES ☐ USE PSIONIC DEVICE CHA ☐ USE ROPE ■ DEX AMMUNITION ■ Denotes a skill that can be used untrained. ☐ Mark this box with an X if the skill is a class skill for the character. *Armor check penalty, if any, applies. (Double penalty for Swim.)

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