OOPs-PYTHON

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Agenda

- 1. Basics of OOP
- Types of variables & methods
- 3. Inheritance
- 4. Polymorphism
- 5. Encapsulation
- 6. Abstraction
- 7. Interface



Requirements

- 1. Python basic knowledge
- 2. Functional programming



What is class?

- Class is a template/blueprint/prototype for creating objects.
- Every object belong to some class
- ✓ Email class:- email1 + email2 + email3 +email4



What is class? ✓ Email1:heading:- taking leave attributes:participant:- xyz heading attachments:- form.pdf participants attachments methods:-Email2:send() heading:- require help save as draft() participant:- abc attachments:- pic.jpg



What is class?



- Class is a collection of attributes and methods.
- Class is a collection of objects.
- Technically, class is a user-defined datatype.



What is constructor?

- ✓ Special method ⊌sed for initializing objects with attributes
- ✓ It is __init__() method
- First arguments is 'self'.



Types of constructor?

- Rarameterized constructor
- Non-Parameterized constructor
- Default Constructor



Accessing Class Members

How to access class members?

- Class members :- Attributes(variables) + Actions(Methods)
- We can access these variables using object outside the class.
- Syntax:-Accessing attribute:- object_name.variable_name Accessing method:- object_name.method_name()



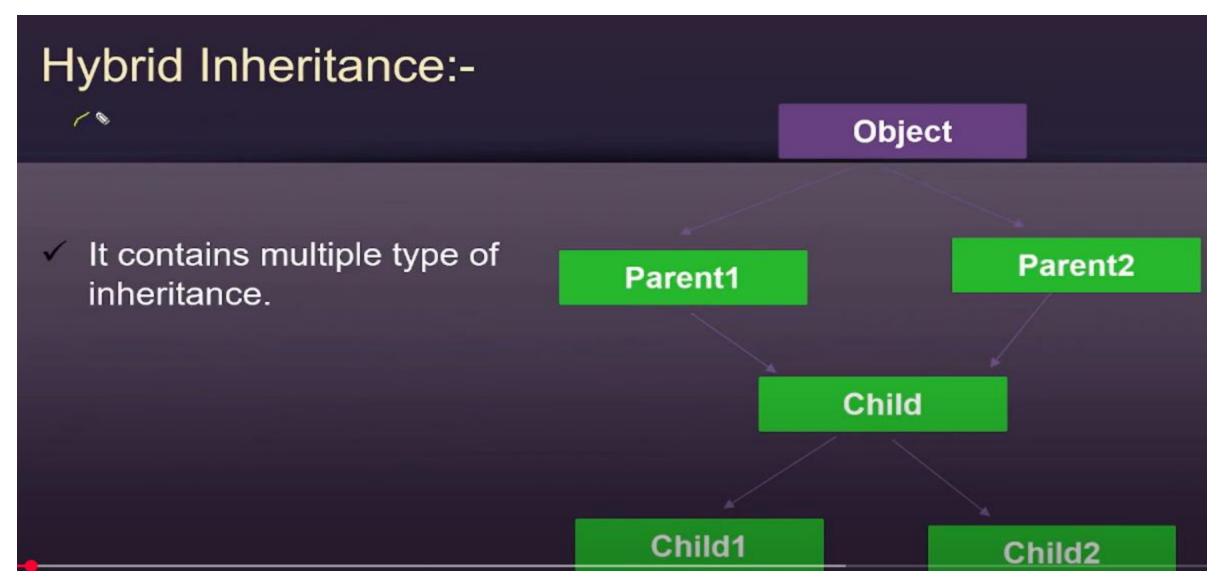
Built-in Class Functions



Following are built-in class functions:-

- ✓ getattr(object_name, attribute_name)
- ✓ setattr(object_name, attribute_name, new_value)
- ✓ delattr(object_name, attribute_name)
- hasattr(object_name, attribute_name)







What is MRO?

MRO represents how properties (attributes+methods) are searched in inheritance.

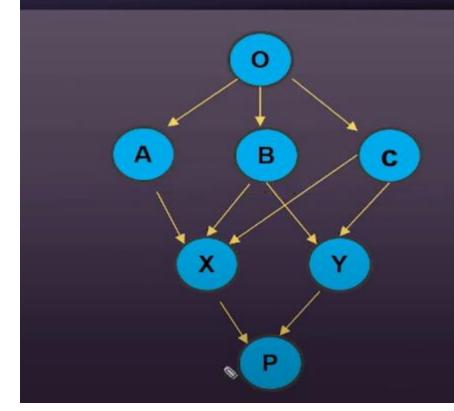


Rule -01

- Python First search in child class and then goes to parent class.
- ✓ Priority is to child class



Rule -02 MRO Follows 'Depth First Left to Right approach'



- ✓ mro(o):- Object
- ✓ mro(A):- A,O
- ✓ mro(B):- B,O
- ✓ mro(C):- C,O
- ✓ mro(X):- X,A,B,C,O
- ✓ mro(Y):- Y,B,C,O





Topics:-

- ✓ What is Encapsulation in python?
- Need of Encapsulation in Python
- Access Modifiers in python
- Name mangling concept
- Making private method



What is Encapsulation in python? Wrapping up data and methods working on data together in a single unit (i.e class) is called as encapsulation.

Variables



Class

Methods

Access Modifiers in Python :-



- Generally, we restrict data access outside the class in encapsulation.
- Encapsulation can be achieved by declaring the data members and methods of a class as private.
- Three access specifiers:- public, private, protected



Access Modifiers in Python :-

- Public member:- Accessible anywhere by using object reference.
- Private member:- Accessible within the class. Accessible via methods only.
- Protected member:- Accessible within class and it's subclasses







Topics:-

- What is Polymorphism in python?
- Examples of polymorphism
- Polymorphism in built-in functions



Real life analogy You study, career, exams etc In front of parent In front of friends movies, Netflix, series ,gf-bf etc



What is Polymorphism in python?

- Polymorphism in python is an ability of python object to take many forms.
- If a variable, object, method performs different behaviour according to situation is called as polymorphism.



Polymorphism with inheritance

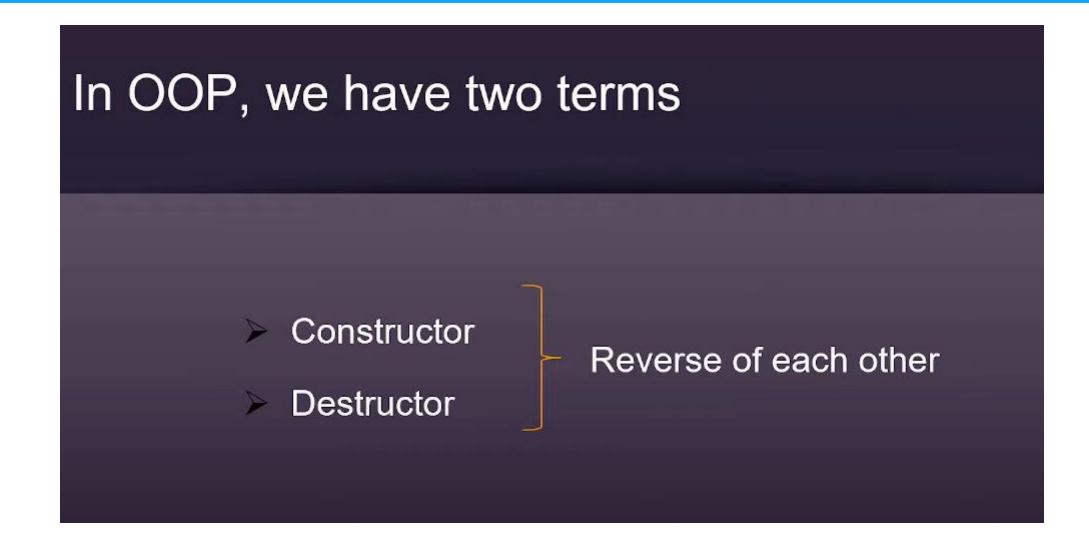


Polymorphism in functions and objects



Destructor in python







What is <u>Destructor</u>?

- A special method which destroys objects and releases resources tied to objects.
- Destructor is called automatically when object is destroyed.



What is purpose of Destructor?

Releasing objects tied to destroyed objects

```
X = 100
Y= 200
# database connection
# cache created
# file handling done
```





Below are two conditions when destructor is called :-

- Reference counting reaches to 0.
- When variable goes out of scope

Note:- In Python, The special method __del__() is used to define a destructor.



