# Phan Minh Tue

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## Education

**FPT University**                                                      Expected graduation date: Apr. 2025
Information Assurance                                                                    *GPA: 2.8/4.0*
Relevant Courses: Digital Forensics (CTF), Malware Analysis and Reverse Engineering (Python & Linux), OOP (Java),
Open Source Platform and Network Administration (CentOS)

## Experience

**Reinforcement Learning Researcher**                                              Mar. 2023 - Jul. 2023
*Member of FPT's Laboratory*                                  *Python, Reinforcement Learning, Git, GitHub*
- Study methods, models, and build applications in the education field using Reinforcement Learning.
- Developed a Q-Learning model to test Reinforcement Learning.

**Freelancer**                                                                    Sep. 2022 - Mar. 2023
*Copywriter*                                                                        *Upwork, AI Chatbox*
- Email marketing copywriting, and landing email.
- Product description copywriting.

**FPT's English Club**                                                            Dec. 2021 - Mar. 2023
*Member of External Relations and Media*                                        *Adobe Photoshop, Acrobat*
- Photographer, Editor.
- Call on sponsors to join the FEC's event.

## Projects

**Configuration VPN**                                                              Apr. 2023 - Jun. 2023
*Provide unrestricted internet access in China*                                      *GitHub, CentOS, Putty*
- This VPN aims to provide unrestricted internet access, enabling students to reach global educational resources blocked in China, thus fostering an open and conducive learning environment.
- Technologies used: Open VPN, Easy RSA, Firewalld, EPEL Repository, Yum Package Manager, Cloud-based server.

**Scientific research on the application of Reinforcement Learning in Scheduling**            Summer 2023
*Development of an optimized scheduling system*                              *Python, Reinforcement Learning, Git*
- In a university project, I contributed to the development of an optimized scheduling system for the education sector. The project aimed to create a more efficient schedule that would benefit all stakeholders, including students, teachers, and exam coordinators.
- Technologies used: Python, Reinforcement Learning, Neural networks, Q-Learning.

## Skills

**Languages:**
- Python, C, SQL, Java.
- IELTS 5.5 (aiming 7.0), learning Japanese at level N5.

**Technologies & Tools:**
  VSCode, GitHub, Git, Linux, Docker, SSMS, FTK Imager, FLareVM, CTF.

**Certifications:**
- CCNAv7: Introduction to Networks course.
- CertNexus Certified Ethical Emerging Technologist Specialization.
- Apply Cryptography.