

src/renderers/facilities
/road/exit/exit.h

```
graph TD; A["src/renderers/facilities  
/road/exit/exit.h"] --> B[" ../road.h"]; B --> C[" ../facility.h"]; C --> D[" ../cell.h"]; D --> E["renderable.h"]; E --> F[" ../other/color.h"];
```

../road.h

../facility.h

../cell.h

renderable.h

../other/color.h