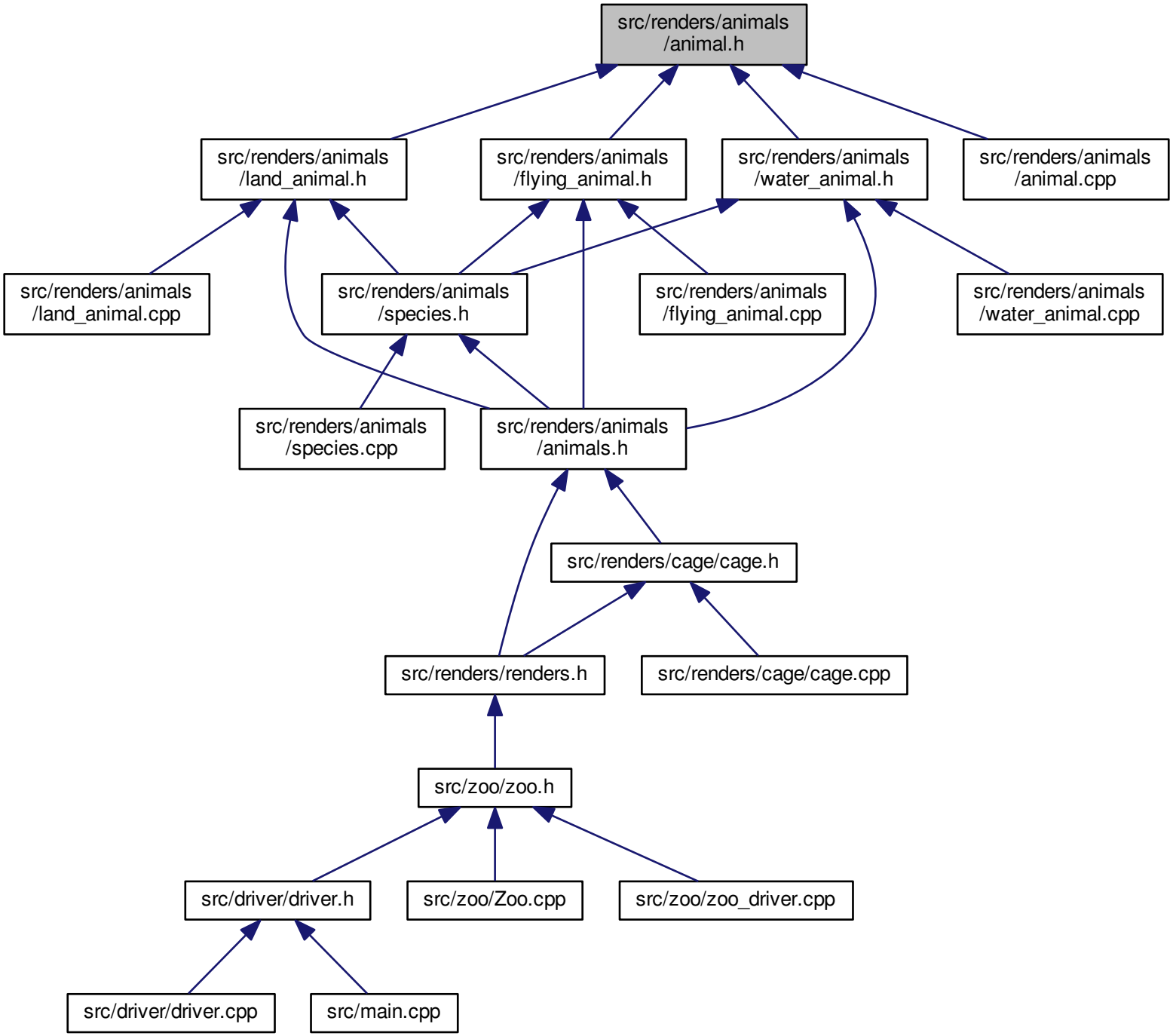
src/renders/animals /animal.h
src/renders/animals /land_animal.h
src/renders/animals /flying_animal.h
src/renders/animals /water_animal.h
src/renders/animals /animal.cpp
src/renders/animals /land_animal.cpp
src/renders/animals /species.h
src/renders/animals /flying_animal.cpp
src/renders/animals /water_animal.cpp
src/renders/animals /species.cpp
src/renders/animals /animals.h
src/renders/cage/cage.h
src/renders/renders.h
src/renders/cage/cage.cpp
src/zoo/zoo.h
src/driver/driver.h
src/zoo/Zoo.cpp
src/zoo/zoo_driver.cpp
src/driver/driver.cpp
src/main.cpp