

Analysis and Synthesis of Sequential Logic Circuits

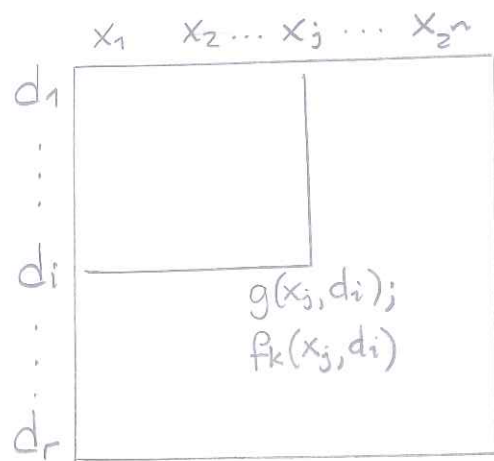
- The sequential circuits are logic circuits
 - ↳ whose output depends not only on the present input but also on the history of the input (state)
- A sequential logic circuit thus has storage (memory)
 - ↳ while a combinational logic circuit does not
- The input/state of a sequential circuit at $t=i$ uniquely,
 - ↳ specify the output at $t=i$ and the state at $t=i+1$, i.e. next state.

Hence;

- Given a sequential circuit, we need to specify
 - i) The outputs corresponding to a present state and input sequence
 - ii) The next state corresponding to a present state and input sequence
- this relationship can be given in two ways:
 - ↳ - state table
 - state diagram

Sequential circuit and state table

- state table is a matrix with r rows and m columns where $m \leq 2^n$ with n denoting number of inputs, r denoting # of states, m denoting # of outputs



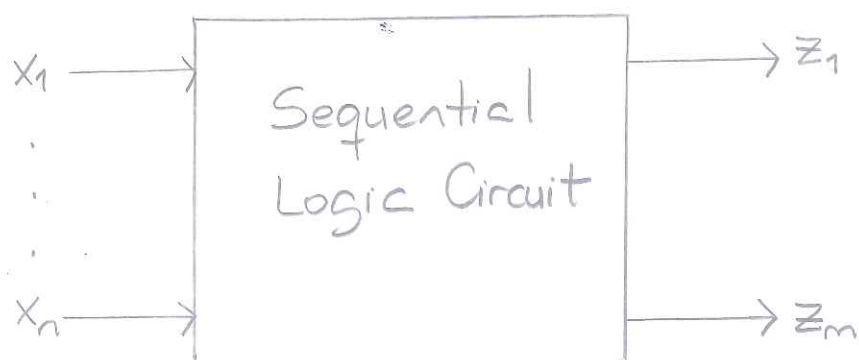
State table

- each row represents a single state

- each column represents an input sequence

- the (i, j) entry of matrix involves next state and output information

\hookrightarrow which are fn.'s of present state, d_i and input sequence, $x_j \triangleq (x_1, \dots, x_n)_j$



$$z_k = f_k(x_1, \dots, x_n, d_i), k=1, \dots, m \quad : \text{ outputs}$$

$$d_j = g(x_1, \dots, x_n, d_i), j=1, \dots, s \quad : \text{ next state}$$

example.

- Let $n=1$, $m=1$ and $r=6$ for a sequential circuit

\hookrightarrow whose state table is given as follows

$d_i \backslash x_j$		0	1
A	E, 0	D, 1	
B	F, 0	D, 0	
C	E, 0	B, 1	
D	F, 0	B, 0	
E	C, 0	F, 1	
F	B, 0	C, 0	

State Table

- while the sequential circuit is in state B,
if we apply the input sequence

$$x^i x^{i+1} x^{i+2} x^{i+3} x^{i+4} = 10110$$

then the next state and output values are
summarized in the following table

t	0	1	2	3	4
x	1	0	1	1	0
d_i	B	D	F	C	B
z	0	0	0	1	0

F

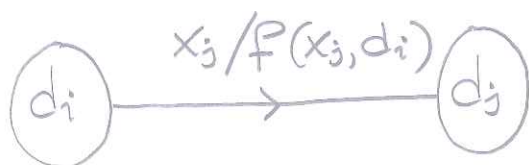
Sequential circuit and state diagram

- In order to specify the behavior of a sequential circuit,

↳ each state is represented with a
node

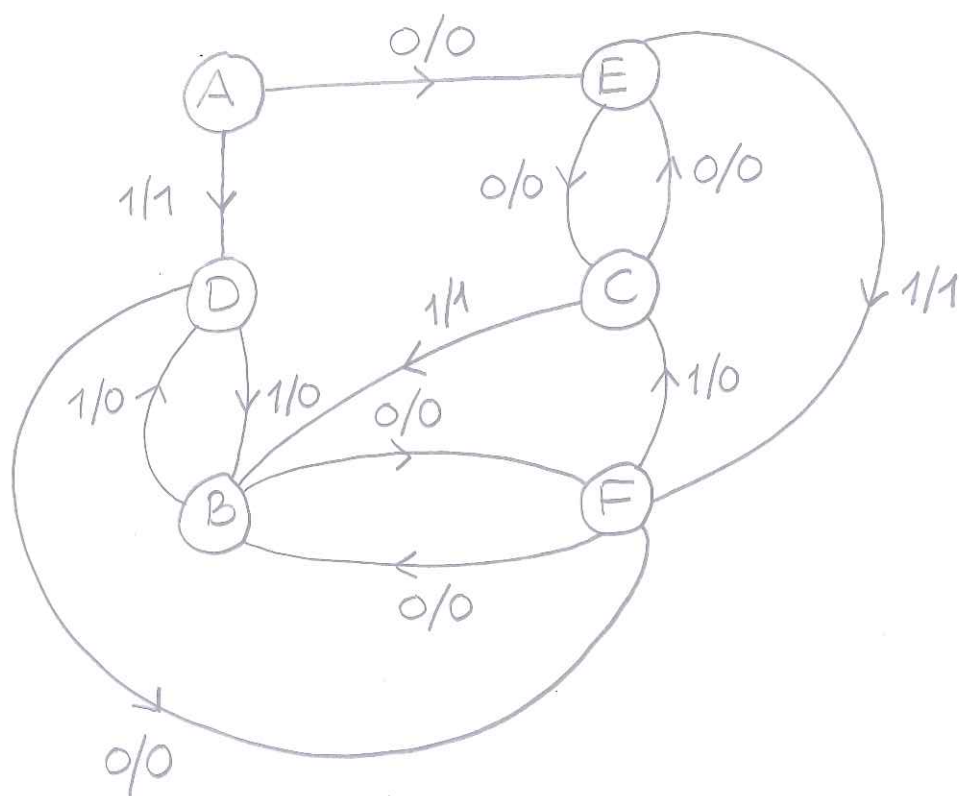
-if the state machine is in state d_i and if the next state becomes d_j when input x_j is applied,

↳ then the nodes d_i and d_j are connected with a topologic element whose direction is from i to j



-on top of this topologic element, the input x_j and output $z = f(x_j, d_i)$ are specified appropriately

example. Let us consider the previous example and give the state diagram as follows



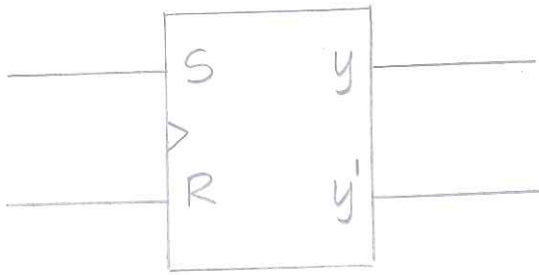
State diagram

Sequential circuit elements

- we investigate ^{several types of flip-flop} basic storage element in sequential logic and their describing functions

S-R flip-flop

- shown in block diagram as follows



SR	00	01	11	10
y				
0	0	0	d	1
1	1	0	d	1

$$Y = S + R'y, \text{ } Y: \text{next state}$$

↳ describing function

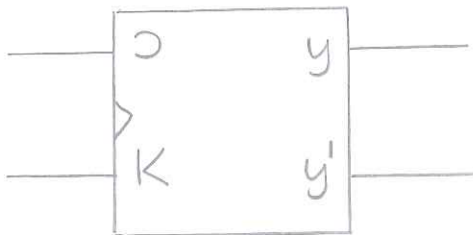
yY	00	01	11	10
	0,d	1,0	d,0	0,1

S, R

↳ inverse describing function

J-K flip-flop

- shown as follows



JK	00	01	11	10
y				
0	0	0	1	1
1	1	0	0	1

$$Y = Jy' + Ky$$

↳ describing function

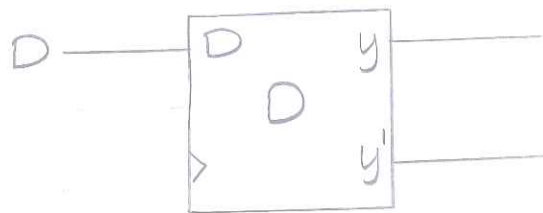
yY	00	01	11	10
	0,d	1,d	d,0	d,1

$2, K$

\hookrightarrow inverse describing function

D Flip-Flop

- represented by



y	D	0	1
0		0	1
1		0	1

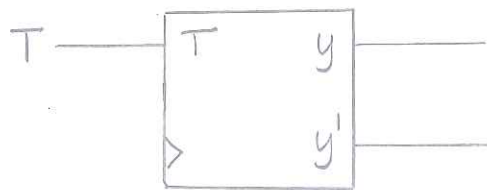
$Y = D$ (describing function)

yY	00	01	11	10
	0	1	1	0

$D = Y$ (inverse describing function)

T Flip-Flop

- shown as follows



$y \backslash T$	0	1
0	0	1
1	1	0

$$Y = Ty' + T'y = T \oplus y$$

\hookrightarrow describing function

yY	00	01	11	10
	0	1	0	1

$$T = Yy' + Y'y = Y \oplus y$$

\hookrightarrow inverse describing function