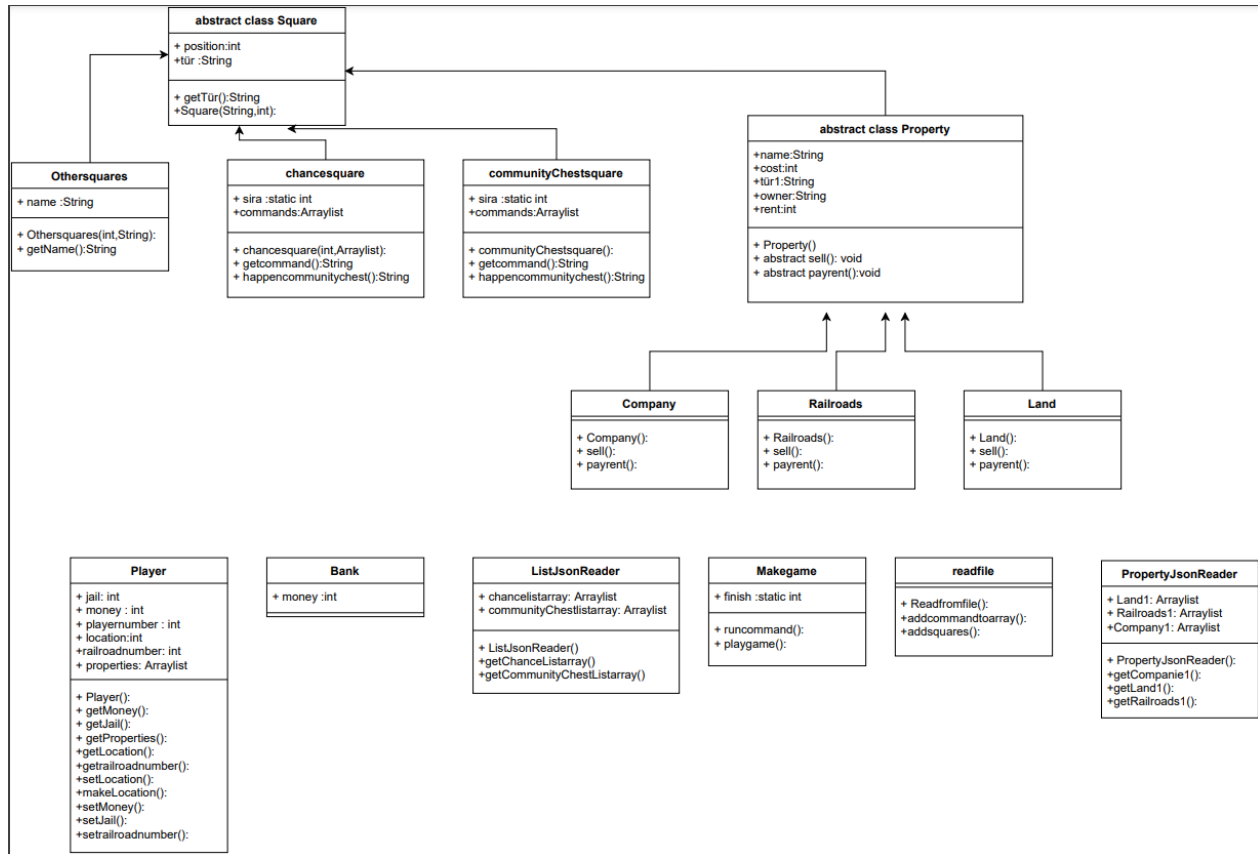


BBM104 Introduction to Programming Laboratory II

ASSIGNMENT II-Report



Firstly I read json files and commands ,then add them in different Arraylists .Then I make Square abstract class because I make operations on every square and every square has a tür(chance,property etc) but I can say that all of them are square and have common points(tür,position). I made some subclasses othersquares(GO,Jail etc),chance ,communitychest and property(is also abstract).Property has 3 subclasses and they have common points(name,cost,tür(land,railroads),owner) and methods,every property can be sold or pay rent,but they have different way to make this methods.I use static int sira variable in chance because although there different position chance square when I use card the other chance square card sira also affected.I used this also for communitychest. With Makegame class , I use playgame and runcommand methods to make commands.After that add output commands in a arraylist and I write on output.txt.

Tuğrul ACAR

2210356144