

JFrame



```
graph BT; A[View.GUI_Computer] --> B[JFrame];
```

A UML class diagram illustrating inheritance. At the bottom is a class box for 'View.GUI_Computer' with a light gray fill and a black border. A solid blue arrow points vertically upwards from the center of this box to the center of a second class box above it. The second box is for 'JFrame' and has a white fill with a gray border. This represents that 'View.GUI_Computer' inherits from 'JFrame'.

View.GUI_Computer