Name of Component: MakeObjInfoModal

It will be reusable component that will display a title and an Image below the title. Like for my case it would be a game name and cover art. Then their will be a button to learn more. Then you can click the button and a modal will pop up with an accordion of a bunch of descriptors. Then when the user clicks a descriptor more information will be displayed about that subject.

In theory this could have many uses. For my case its just game but for let's say a recipe like a mentioned earlier. A user could click the learn more button and the accordion could be steps for the recipe. That's why its named Obj instead of game because it could be applied to many different types of things.

Overall, I still want to add a bit more of complexity, like maybe a search bar that will open the accordion fold with the word in it. But I am still thinking about it. Though the final product will look very much like my proof of concept. Just with another feature or two.

JavaScript wise MakeObjInfoModal will take in a bunch of parameters. Like the image, title, descriptors, and contents. Then the java script will make it into an accordion by looping through each descriptor. Its pretty simple at the moment and that why I would like to add more.

**Links:**

https://www.w3schools.com/howto/howto_css_round_buttons.asp

https://www.w3schools.com/howto/howto_css_modals.asp

https://www.w3schools.com/howto/howto_js_accordion.asp

(maybe something like this for the accordion)
https://www.w3schools.com/howto/howto_js_filter_lists.asp