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# The Complete Web Developer Course

## #10 Mobile Apps

Tutor: Rob Percival

@techedrob  
rob@robpercival.co.uk

## Mobile Apps Further Reading

There are a number of ways to build HTML-based mobile apps, and a range of frameworks to use. My favourites are listed below.

<http://jquerymobile.com/>

<http://ionicframework.com/>

<http://phonejs.devexpress.com/>

<http://www.sencha.com/products/touch/>

Mobile App Frameworks

<http://html5hub.com/comparing-html5-mobile-ui-frameworks/#i.1h9ot5y14a3d8a>

A Comparison Of Different Frameworks

<http://cordova.apache.org/>

Cordova

[http://cordova.apache.org/docs/en/2.5.0/guide\\_getting-started\\_android\\_index.md.html](http://cordova.apache.org/docs/en/2.5.0/guide_getting-started_android_index.md.html)

Cordova Android Setup Guide

[http://cordova.apache.org/docs/en/2.5.0/guide\\_getting-started\\_ios\\_index.md.html](http://cordova.apache.org/docs/en/2.5.0/guide_getting-started_ios_index.md.html)

Cordova iOS Setup Guide

<https://play.google.com/apps/publish/>

<http://help.como.com/Submit-My-App/Submit-to-Google-Play/31189513/How-do-I-submit-my-app-to-Google-Play.htm>

Submitting Your Apps To Google Play

<https://developer.apple.com/library/ios/documentation/IDEs/Conceptual/AppDistributionGuide/SubmittingYourApp/SubmittingYourApp.html>

<http://code.tutsplus.com/tutorials/how-to-submit-an-ios-app-to-the-app-store--mobile-16812>

<http://www.makeuseof.com/tag/submit-app-itunes-app-store/>

Submitting Your Apps To The iOS App Store