

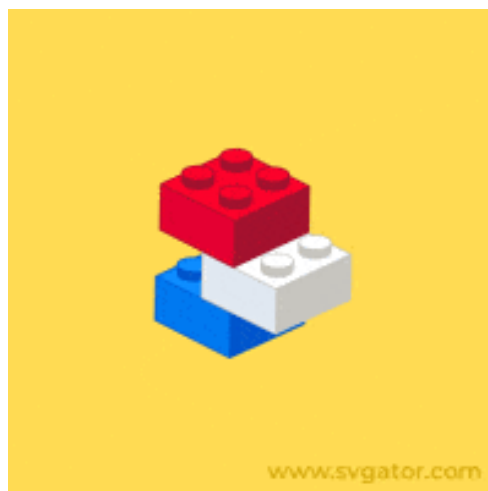
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Project Proposal

## Final Project Proposal

**Description:** For the final project, I am creating a 3D object building using the basic shape we learn throughout the class so far to build an **object** (e.g. house, ice cream, etc...). From there the object is made up of many small pieces that will come together to build the object. Using the reference link below, I am thinking of having those small pieces be at randomize spot on the axis floating and will have various **colors** and **lighting** to distinguish on the grid. Using **keytime animation**, I will have these small pieces will come together to build the final object of what it looks like. This can be seen in the reference link of how the animation works. On top of that, we will have the eye-position be spinning in 360 views for the viewer to see how all these objects come together.

Also, it is a may be to include a loop **keytime animation** to see these pieces come together to build the object and then break apart again and rebuild again. It is like something we did for the keytime animation project but with a lot of animation points to make the animation smoother.

The idea for the project comes from how animation looks when Lego pieces are built together to become something big and below is a picture animation showing what it is like, or the project will mimic something like this:



**Citation:** [www.svgator.com](http://www.svgator.com)

**Video Reference Link:** [https://www.youtube.com/watch?v=Cc\\_slRiWRs4](https://www.youtube.com/watch?v=Cc_slRiWRs4)