

2 Lecture 2:Jan 22

Last time

- Introduction
- Course logistics

Today

- Introduce yourself (remind remote students to record a short video)
 - basic info (name, department, year, ...)
 - why taking this course
- Git
- Linear algebra: vector and vector space, rank of a matrix

What is git?

Git is currently the most popular system for version control according to [Google Trend](#). Git was initially designed and developed by [Linus Torvalds](#) in 2005 for Linux kernel development. Git is the British English slang for unpleasant person.

Why using git?

- [GitHub](#) is becoming a de facto central repository for open source development.
- **Advertise** yourself through GitHub (e.g., host a free personal webpage on GitHub).
- a skill that employers look for (according to [this AmStat article](#)).

Git workflow

Figure 1 shows its basic workflow.

What do I need to use Git?

- A **Git server** enabling multi-person collaboration through a centralized repository.
- A **Git client** on your own machine.
 - Linux: Git client program is shipped with many Linux distributions, e.g., Ubuntu and CentOS. If not, install using a package manager, e.g., `yum install git` on CentOS.
 - Mac: follow instructions at <https://www.atlassian.com/git/tutorials/install-git>.

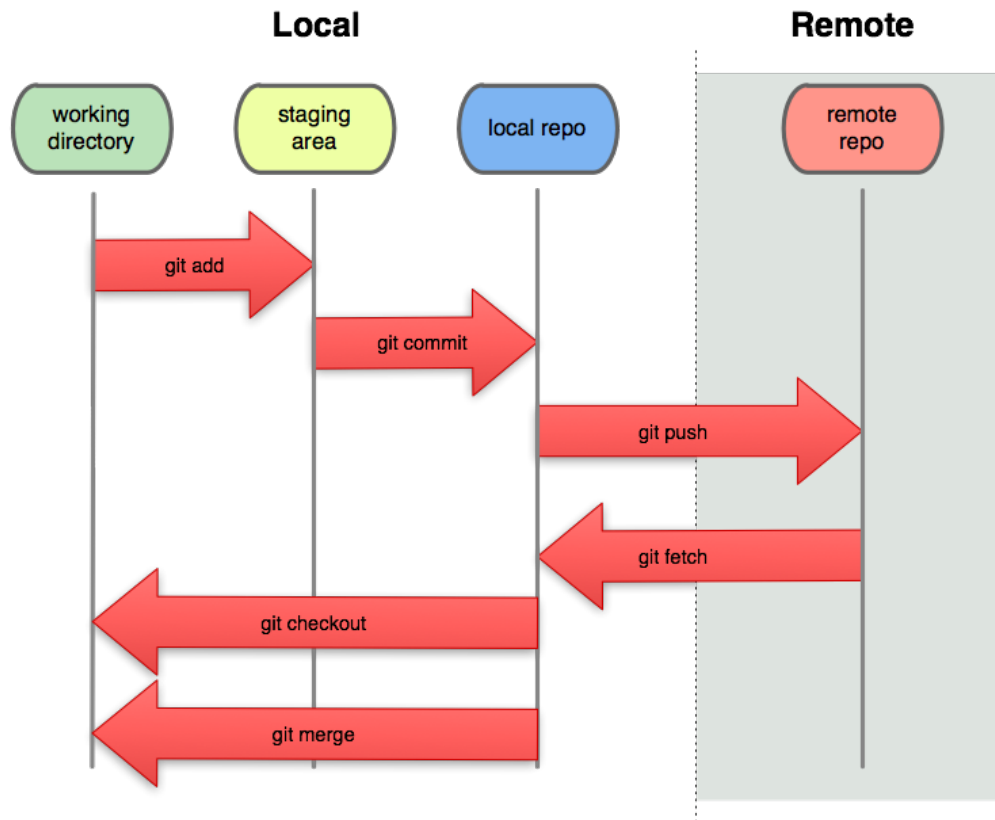


Figure 1

– Windows: Git for Windows at <https://gitforwindows.org> (GUI) aka Git Bash.

- Do **not** totally rely on GUI or IDE. Learn to use Git on command line, which is needed for cluster and cloud computing.

Git survival commands

- `git pull` synchronize local Git directory with remote repository.
- Modify files in local working directory.
- `git add FILES` add snapshots to staging area
- `git commit -m "message"` store snapshots permanently to (**local**) Git repository
- `git push` push commits to remote repository.

Git basic usage

Working with your local copy.

- `git pull` : update local Git repository with remote repository (fetch + merge).
- `git log FILENAME` : display the current status of working directory.
- `git diff` : show differences (by default difference from the most recent commit).
- `git add file1 file2 ...` : add file(s) to the staging area.
- `git commit` : commit changes in staging area to Git directory.
- `git push` : publish commits in local Git repository to remote repository.
- `git reset --soft HEAD 1` : undo the last commit.
- `git checkout FILENAME` : go back to the last commit, discarding all changes made.
- `git rm FILENAME` : remove files from git control.

Vector and vector space

(from JM Appendix A)

- A set of vectors $\mathbf{x}_1, \dots, \mathbf{x}_n$ are *linearly dependent* if there exist coefficients c_j for $j = 1, 2, \dots, n$ such that $\sum_{j=1}^n c_j \mathbf{x}_j = \mathbf{0}$ and $\|\mathbf{c}\|_2 = \sum_{j=1}^n c_j^2 > 0$. They are *linearly independent* if $\sum_{j=1}^n c_j \mathbf{x}_j = \mathbf{0}$ implies $c_j = 0$ for all j .
- Two vectors are *orthogonal* to each other, written $\mathbf{x} \perp \mathbf{y}$, if their inner product is 0, that is $\mathbf{x}^T \mathbf{y} = \mathbf{y}^T \mathbf{x} = \sum_j x_j y_j = 0$.
- A set of vectors $\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(n)}$ are mutually orthogonal iff $\mathbf{x}^{(i)T} \mathbf{x}^{(j)} = 0$ for $\forall i \neq j$.
- The most common set of vectors that are mutually orthogonal are the *elementary* vectors $\mathbf{e}^{(1)}, \mathbf{e}^{(2)}, \dots, \mathbf{e}^{(n)}$, which are all zero, except for one element equal to 1, so that $\mathbf{e}_i^{(i)} = 1$ and $\mathbf{e}_j^{(i)} = 0, \forall j \neq i$.
- A *vector space* \mathcal{S} is a set of vectors that are closed under addition and scalar multiplication, that is
 - if $\mathbf{x}^{(1)}$ and $\mathbf{x}^{(2)}$ are in \mathcal{S} , then $c_1 \mathbf{x}^{(1)} + c_2 \mathbf{x}^{(2)}$ is in \mathcal{S} .
- A vector space \mathcal{S} is *generated* or *spanned* by a set of vectors $\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(n)}$, written as $\mathcal{S} = \text{span}\{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(n)}\}$, if any vector \mathbf{x} in the vector space is a linear combination of $\mathbf{x}_i, i = 1, 2, \dots, n$.
- A set of linearly independent vectors that generate or span a space \mathcal{S} is called a *basis* of \mathcal{S} .

Example A.1

Let

$$\mathbf{x}^{(1)} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \mathbf{x}^{(2)} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}, \text{ and } \mathbf{x}^{(3)} = \begin{bmatrix} -3 \\ -1 \\ 1 \\ 3 \end{bmatrix}.$$

Then $\mathbf{x}^{(1)}$ and $\mathbf{x}^{(2)}$ are linearly independent, but $\mathbf{x}^{(1)}$, $\mathbf{x}^{(2)}$, and $\mathbf{x}^{(3)}$ are linearly dependent since $5\mathbf{x}^{(1)} - 2\mathbf{x}^{(2)} + \mathbf{x}^{(3)} = \mathbf{0}$

Rank

Some matrix concepts arise from viewing columns or rows of the matrix as vectors. Assume $\mathbf{A} \in \mathbb{R}^{m \times n}$.

- $\text{rank}(\mathbf{A})$ is the maximum number of linearly independent rows or columns of a matrix.
- $\text{rank}(\mathbf{A}) \leq \min\{m, n\}$.
- A matrix is *full rank* if $\text{rank}(\mathbf{A}) = \min\{m, n\}$. It is *full row rank* if $\text{rank}(\mathbf{A}) = m$. It is *full column rank* if $\text{rank}(\mathbf{A}) = n$.
- a square matrix $\mathbf{A} \in \mathbb{R}^{n \times n}$ is *singular* if $\text{rank}(\mathbf{A}) < n$ and *non-singular* if $\text{rank}(\mathbf{A}) = n$.
- $\text{rank}(\mathbf{A}) = \text{rank}(\mathbf{A}^T) = \text{rank}(\mathbf{A}^T \mathbf{A}) = \text{rank}(\mathbf{A} \mathbf{A}^T)$. (Show this in HW.)
- $\text{rank}(\mathbf{AB}) \leq \min\{\text{rank}(\mathbf{A}), \text{rank}(\mathbf{B})\}$. (Hint: Columns of \mathbf{AB} are spanned by columns of \mathbf{A} and rows of \mathbf{AB} are spanned by rows of \mathbf{B} .)
- if $\mathbf{Ax} = \mathbf{0}_m$ for some $\mathbf{x} \neq \mathbf{0}_n$, then $\text{rank}(\mathbf{A}) \leq n - 1$.