



# INTERMEDIATE PYTHON

LESSON 8 |Decorator| 28-01-19

**Video tutorial:**

***Python decorator:***

# Python decorator

By definition, a decorator is a function that takes **another function** and extends the behavior of the latter function without explicitly modifying it.

Python () function (**another function**)

```
def python():  
    print("Hello Mostapha")  
  
python()
```

Output of **python()** function

```
Hello Mostapha
```

The output below is the **python ()** function output **decorated** with asterisks

```
*****  
Hello Mostapha  
*****
```

How can one add the asterisk without adjusting the **python()** function ?

How can one extend the behavior of the **python ()** function without explicitly modifying it?

You can do that with a decorator

To properly understand the decorator function, you must understand the python closure properly

The code in the first rectangle is the code that has decorated the python function with asterisks

Decorators are usually called **before** the definition of a function you want to decorate


### *How to call a decorator?*

We simply use the @ symbol before the function we'd like to decorate. (see the second small rectangle => @mydecorator)

```
def mydecorator(func):  
    def wrapper():  
        print(15 * "*")  
        func()  
        print(15 * "*")  
    return wrapper  
  
@mydecorator  
def python():  
    print("Hello Mostapha")  
  
python()
```

## Decorating Functions With Arguments

Python(name) function with name as argument



```
def python(name):  
    print("Hello {}".format(name))  
  
python("Mostapha")  
  
python("Chings")  
  
python("Vickey")
```

Output of python(name) function

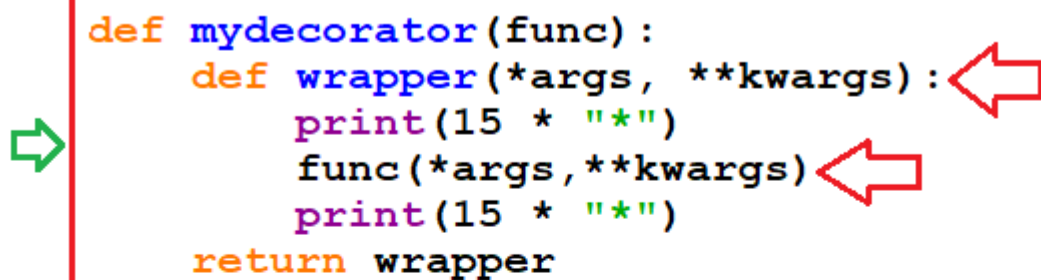
```
Hello Mostapha  
Hello Chings  
Hello Vickey
```

What to do to decorate the output of python(name) function with asterisks without explicitly modifying the it?

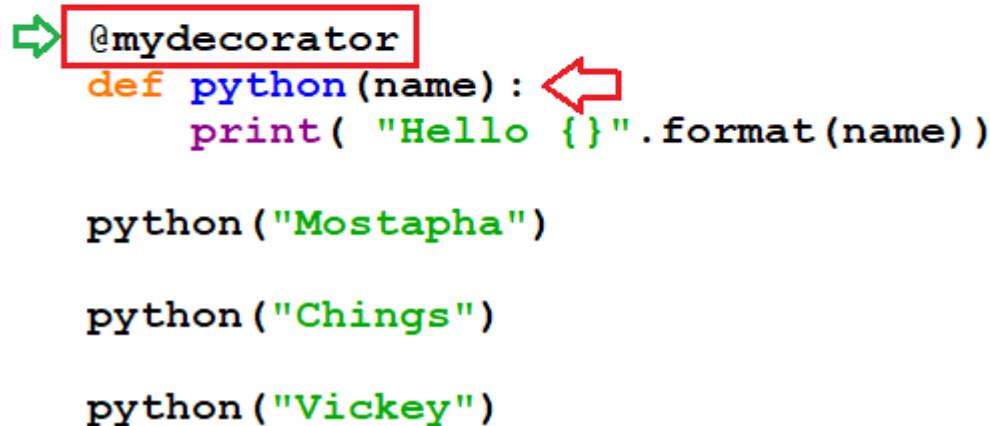
We are going to use a decorator of course

```
*****  
Hello Mostapha  
*****  
*****  
Hello Chings  
*****  
*****  
Hello Vickey  
*****
```

The decorator for functions with arguments should look like this



```
def mydecorator(func):  
    def wrapper(*args, **kwargs):  
        print(15 * "*")  
        func(*args, **kwargs)  
        print(15 * "*")  
    return wrapper
```



```
@mydecorator  
def python(name):  
    print( "Hello {}".format(name) )  
  
python("Mostapha")  
  
python("Chings")  
  
python("Vickey")
```

### Note:

To define a general purpose decorator that can be applied to any function we use **args** and **\*\*kwargs**. **args** and **\*\*kwargs** collect all positional and keyword arguments and stores them in the args and kwargs variables. **args** and **kwargs** allow us to pass as many arguments as we would like during function calls.

## *Nesting decorators*

*You can apply several decorators to a function by stacking them on the top of each other.*

Is it possible to decorate the python function with two decorators `***` decorator and `^^^` decorator?

```
^^^^^^^^^^^^^^^^
*****
Hello Mostapha
*****
^^^^^^^^^^^^^^^^
^^^^^^^^^^^^^^^^
*****
Hello Chings
*****
^^^^^^^^^^^^^^^^
^^^^^^^^^^^^^^^^
*****
Hello Vickey
*****
^^^^^^^^^^^^^^^^
```

Yes it is possible



The city bus is decorated with several decorators

The python() function is decorated by two decorators

```
def my_1_decorator(func):
    def wrapper(*args,**kwargs):
        print(15 * "^")
        func(*args,**kwargs)
        print(15 * "^")
    return wrapper

def my_2_decorator(func):
    def wrapper(*args,**kwargs):
        print(15 * "*")
        func(*args,**kwargs)
        print(15 * "*")
    return wrapper

@my_1_decorator
@my_2_decorator
def python(name):
    print( "Hello {}".format(name))

python("Mostapha")
python("Chings")
python("Vickey")
```

## Decorator of decorators

```
*****
Hello Chings
*****
Do you understand python decorator?
*****
Hello Vickey
*****
Do you understand python decorator?
```

```
def mymessagedecorator(msg) :
    def mydecorator(func) :
        def wrapper(*args,**kwargs) :
            print(15 * "*")
            func(*args,**kwargs)
            print(15 * "*")
            print(msg)
        return wrapper
    return mydecorator

@mymessagedecorator("Do you understand python decorator? ")
def python(name) :
    print( "Hello {}".format(name))

python("Chings")

python("Vickey")
```

## Exercises

### **Exercise 1:**

*Write a decorator that prints the time a function takes to execute,*

### **Exercise 2:**

*Write a decorator that prints the activity of the script.*



### ***Exercise 3:***

*Write a decorator that counts and prints the number of times a function has been executed*

### ***Exercise 4:***

Write a python decorator which decorates functions with one argument. The decorator should take one argument, a type, and then returns a decorator that makes function should check if the input is the correct type. If it is wrong, it should print("Bad Type")

### **Answers:**

#### *Answer 1:*

```
def time_to_excute(func):
    import time
    def wrapper(*args, **kwargs):
        t = time.time()
        func(*args, **kwargs)
        print (func.__name__, ":", round(time.time()-t,3))
    return wrapper

@time_to_excute
def test():
    for i in range(10):
        print(i)

test()
```

Answer 2:

```
def script_activuty(func):
    def wrapper(*args, **kwargs):
        func(*args, **kwargs)
        print (func.__name__, args, kwargs)
    return wrapper

@script_activuty
def test():
    for i in range(3):
        return pow(i,2)
for i in range(3):
    test()
```

Answer 3:

```
def counter(func):
    def wrapper(*args, **kwargs):
        wrapper.count = wrapper.count + 1
        func(*args, **kwargs)
        print ('{0} has been used: {1}x'.format(func.__name__, wrapper.count))
    wrapper.count = 0
    return wrapper

@counter
def test():
    for i in range(3):
        return pow(i,2)
for i in range(5):
    test()
```

Answer 4:

```
def type_check(correct_type):
    def check(old_function):
        def new_function(arg):
            if isinstance(arg, correct_type):
                return old_function(arg)
            else:
                print("Bad Type")
        return new_function
    return check

@type_check(int)
def times2(num):
    return num*2

print(times2(2))
times2('Not A Number')

@type_check(str)
def first_letter(word):
    return word[0]

print(first_letter('Hello World'))
print(first_letter(('Not', 'A', 'String')))
```

