

Data Structures and Algorithms Design

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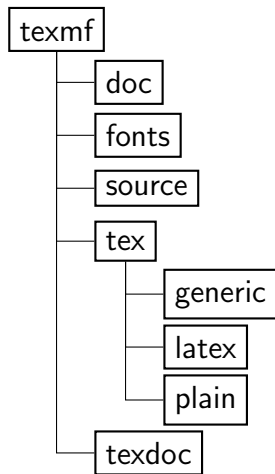
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- We have studied linear data structures so far
- Arrays, Stacks, Queues, Linked lists
- These all have properties that their elements can be adequately displayed in a straight line

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- Arrays, Stacks, Queues, Linked lists
- These all have properties that their elements can be adequately displayed in a straight line
- How to obtain data structures for data that have nonlinear relationships
- Unix file system, Company organization, Table of contents

Trees



Tree terminology

- Trees have nodes(vertices) and edges
- A path in a tree is a list of distinct nodes in which successive nodes are connected by edges in the tree
- Between any two nodes there will be exactly one path

Tree terminology

- Trees that we consider are rooted. Once the root is defined (by the user) all nodes have a specific level
- Nodes with no children are called leaves (terminal, external nodes), n_e denote the number of external nodes
- Nodes which are not leaves are called internal nodes. n_i to denote the number of internal nodes

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- Nodes with no children are called leaves (terminal, external nodes), n_e denote the number of external nodes
- Nodes which are not leaves are called internal nodes. n_i to denote the number of internal nodes
- Size, n , of a tree is the number of nodes in it ($n = n_i + n_e$)

Tree properties

Lemma

Let T be a tree with n nodes and let c_v denote the number of children of node v in T . Then

$$\sum_{v \in T} c_v = n - 1$$

Relationship among nodes

- Child of a node u :- Any node reachable from u by 1 edge.
- Parent node :- If b is a child of a , then a is the parent of b .
- All nodes except root have exactly one parent.
- Nodes that share parents are called siblings

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- A node u is descendant of a node v if v is ancestor of u

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- The subtree of T rooted at a node v is the tree consisting of all the descendants of v in T

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- Height of a tree is maximum of depth of all nodes in it

Binary Trees

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- A binary tree is a ordered tree in which each node has at most two children
- So each node might have a left child and a right child (so left subtree and right subtree)

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Properties of proper binary tree

- $h + 1 \leq n_e \leq 2^h$
- $h \leq n_i \leq 2^h - 1$
- $h + 1 \leq n \leq 2^{h+1} - 1$
- $\log(n + 1) - 1 \leq h \leq (n - 1)/2$

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- $h + 1 \leq n \leq 2^{h+1} - 1$
- $\log(n + 1) - 1 \leq h \leq (n - 1)/2$
- The number of external nodes is one more than the number of internal nodes.

Complete binary tree

- A binary tree is a complete binary tree if in every level, except possibly the deepest, is completely filled. At depth n , the height of the tree, all nodes must be as far left as possible.

Conventions

- All the trees are rooted and ordered
- Edges have direction, from above to below
- All the binary trees are proper

Tree Abstract Data Type

- Tree ADT stores elements at nodes
- `element(v)` returns the object stored at the node `v`
- `size()`, `root()`, `parent(v)`
- `children(v)`
- `isInternal(v)`, `isExternal(v)`, `IsRoot(v)`
- `elements()`, `positions()`
- `swapElements(v,w)`, `replaceElements(v,e)`

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- `element(v)` returns the object stored at the node v $O(1)$
- `size()`, `root()`, `parent(v)` $O(1)$
- `children(v)` $O(c_v)$
- `isInternal(v)`, `isExternal(v)`, `IsRoot(v)` $O(1)$
- `elements()`, `positions()` $O(n)$
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Algorithms

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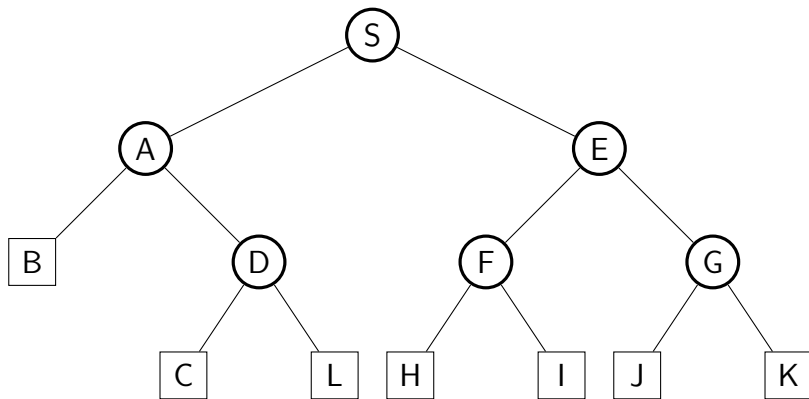
Algorithms

- Finding depth of node v in a tree T
- Finding height of the tree T
- Visiting all the nodes of T in a systematic way
 - preorder
 - postorder
 - inorder

Binary Trees: Array implementation

- Binary Trees can be represented using arrays so that all nodes can be accessed in $O(1)$ time:
- Label nodes sequentially top-to-bottom and left-to-right
- Left child of $A[i]$ is at position $A[2i]$
- Right child of $A[i]$ is at position $A[2i + 1]$
- Parent of $A[i]$ is at $A[i/2]$

Example



Summary

- Non linear data structures: Trees
- Tree terminology
- Binary trees
- Tree ADT, and array implementation