Multisensory integration

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NSCI643: Body and Space

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```
clear; clc;
cd('/Users/duncan/Dropbox/Classes/Fall 2020/NSCI643/Mutlisensory_int
```

Ernst and Banks 2002

Estimate of environment property:

$$\hat{S}_i = f_i(S)$$

S: physical property being estimated

f: operation by which nervous system does the estimation

Maximum likelihood estimate:

$$\widehat{S} = \sum_{i} w_{i} \widehat{S}_{i} \text{ with } w_{i} = \frac{1/\sigma_{i}^{2}}{\sum_{j=1/\sigma_{j}^{2}}^{1/\sigma_{j}^{2}}}$$

 σ^2 = varaince

Variance of final (visual-haptic) estimate:

$$\sigma_{VH}^2 = \frac{\sigma_V^2 \sigma_H^2}{\sigma_V^2 + \sigma_H^2}$$

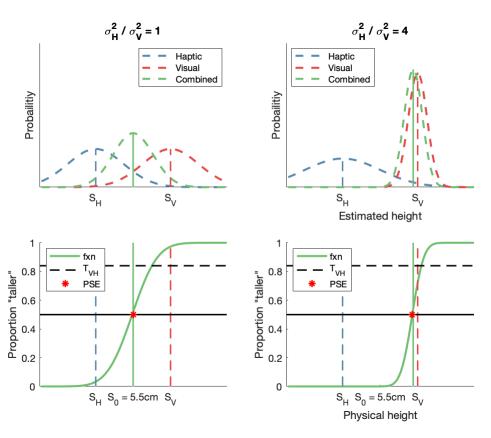
```
% Figure 1 example
% a.
% set initical conditions
F1.x = 1:100;
F1.Adata.mu_haptic = 30;
F1.Adata.sigma_haptic = 15;
F1.Adata.mu_visual = 70;
F1.Adata.sigma_visual = 15;
```

```
% create normal distributions
F1.Adata.haptic = normpdf(F1.x, F1.Adata.mu haptic, F1.Adata.sigma h
F1.Adata.visual = normpdf(F1.x, F1.Adata.mu visual, F1.Adata.sigma v
% plot
figure;
subplot(2,2,1);
cc = linspecer(3); % create nice rgb triplets
F1.H = plot(F1.Adata.haptic, '--', 'linewidth', 2, 'color', cc(1,:))
hold on
plot([F1.Adata.mu haptic F1.Adata.mu haptic], [0 max(F1.Adata.haptic
F1.V = plot(F1.Adata.visual, '--', 'linewidth', 2, 'color', cc(2,:))
plot([F1.Adata.mu visual F1.Adata.mu visual], [0 max(F1.Adata.visual
% Use pointwise multiplication to sum (for ease)
F1.Adata.haptic visual = (F1.Adata.haptic .* F1.Adata.visual)/sum(F1
F1.Adata.mu hv = dot(1:100,F1.Adata.haptic visual);
F1.HV = plot(F1.Adata.haptic visual, '--', 'linewidth', 2, 'color',
plot([F1.Adata.mu hv F1.Adata.mu hv], [0 max(F1.Adata.haptic visual)
F1.g= gca;
F1.g.YLim(2) = 0.1;
F1.g.YTick = []; F1.g.YTickLabel = [];
F1.g.XTick = [F1.Adata.mu haptic F1.Adata.mu visual]; F1.g.XTickLabe
legend([F1.H F1.V F1.HV], {'Haptic', 'Visual', 'Combined'}, 'locatio
ylabel('Probailitiy')
box off
title(append('\sigma H^2 / \sigma V^2 = ', sprintf('%d', F1.Adata.si
% b.
subplot(2,2,2);
% set initial conditions
F1.Bdata.mu haptic = 30;
F1.Bdata.sigma haptic = 5*4;
F1.Bdata.mu visual = 70;
F1.Bdata.sigma visual = 5;
% create normal distributions
F1.Bdata.haptic = normpdf(F1.x, F1.Bdata.mu haptic, F1.Bdata.sigma h
F1.Bdata.visual = normpdf(F1.x, F1.Bdata.mu visual, F1.Bdata.sigma v
F1.H = plot(F1.Bdata.haptic, '--', 'linewidth', 2, 'color', cc(1,:))
hold on
plot([F1.Bdata.mu haptic F1.Bdata.mu haptic], [0 max(F1.Bdata.haptic
V = plot(F1.Bdata.visual, '--', 'linewidth', 2, 'color', cc(2,:));
```

```
plot([F1.Bdata.mu visual F1.Bdata.mu visual], [0 max(F1.Bdata.visual
% Use pointwise multiplication to sum (for ease)
F1.Bdata.haptic visual = (F1.Bdata.haptic .* F1.Bdata.visual)/sum(F1
F1.Bdata.mu hv = dot(1:100,F1.Bdata.haptic visual);
F1.HV = plot(F1.Bdata.haptic visual, 'k--', 'linewidth', 2, 'color',
plot([F1.Bdata.mu hv F1.Bdata.mu hv], [0 max(F1.Bdata.haptic visual)
F1.q=qca;
F1.q.YLim(2) = 0.1;
F1.q.YTick = []; F1.q.YTickLabel = [];
F1.g.XTick = [F1.Bdata.mu haptic F1.Bdata.mu visual]; F1.g.XTickLabe
legend([F1.H F1.V F1.HV], {'Haptic', 'Visual', 'Combined'}, 'locatio
ylabel('Probailitiy')
xlabel('Estimated height')
box off
title(append('\sigma H^2 / \sigma V^2 = ', sprintf('%d', F1.Bdata.si
% C.
subplot (2,2,3);
% calculate cdf (i.e. the integral)
F1.Adata.psychometric = cumsum(F1.Adata.haptic visual);
F1.AP = plot(F1.Adata.psychometric, '-', 'linewidth', 2, 'color', cc
hold on
F1.g=gca;
ylabel('Proportion "taller"');
F1.g.XTick = [F1.Adata.mu haptic F1.Adata.mu hv F1.Adata.mu visual];
plot([F1.Adata.mu haptic F1.Adata.mu haptic], [0 1], '--', 'color',
plot([F1.Adata.mu visual F1.Adata.mu visual], [0 1], '--', 'color',
plot([F1.Adata.mu hv F1.Adata.mu hv], [0 1], '-', 'color', cc(3,:),
F1.TVH = hline(0.84, 'k', '--', 1.5); % T VH
hline (0.5, 'k', '-', 1.5);
F1.PSE = plot(argmin(abs(F1.Adata.psychometric-0.5)), 0.5, 'r*', 'li
legend([F1.AP F1.TVH F1.PSE], {'fxn', 'T V H', 'PSE'}, 'location', '
box off
% d.
subplot(2,2,4);
% calculate cdf (i.e. the integral)
F1.Bdata.psychometric = cumsum(F1.Bdata.haptic visual);
% plot
F1.BP = plot(F1.Bdata.psychometric, '-', 'linewidth', 2, 'color', cc
```

```
hold on

F1.g=gca;
ylabel('Proportion "taller"');
F1.g.XTick = [F1.Bdata.mu_haptic F1.Adata.mu_hv F1.Bdata.mu_visual];
plot([F1.Bdata.mu_haptic F1.Bdata.mu_haptic], [0 1], '--', 'color',
plot([F1.Bdata.mu_visual F1.Bdata.mu_visual], [0 1], '--', 'color',
plot([F1.Bdata.mu_hv F1.Bdata.mu_hv], [0 1], '--', 'color', cc(3,:),
F1.TVH = hline(0.84, 'k', '--', 1.5); % T_VH
hline(0.5, 'k', '-', 1.5);
F1.PSE = plot(argmin(abs(F1.Bdata.psychometric-0.5)), 0.5, 'r*', 'li
legend([F1.BP F1.TVH F1.PSE], {'fxn', 'T_V_H', 'PSE'}, 'location', '
box off
xlabel('Physical height')
```



Relationship between weights, variance, and thresholds

$$\frac{wV}{wH} = \frac{\sigma H^2}{\sigma V^2} = \frac{TH^2}{TV^2}$$

T_H & T_V : haptic and visual thresholds (84%)

```
% Figure 3
```

Fit prbability data to the logistic sigmoid equation: $f(x) = \frac{a}{1 + \exp(-b * (x - c))}$ where a = curves maximum value (i.e. 1), b = logistic growth rate (i.e. steepness of function), and c = sigmoid's midpoint.

In this function, variables b and c are free parameters and a is always 1.

```
fun = @(x,xdata) (1 ./ (1 + exp(-x(1)*(xdata - x(2))))); % define f <math>x0 = [0.5, 55]; % initial guesses (logistic growth rate of 0.5 and s % use nonlinear least squares fit F2.AHaptic.coeffs = lsqcurvefit(fun, x0, F2.Ax, F2.AHaptic.data);
```

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

```
F2.AVisual.coeffs.p0 = lsqcurvefit(fun, x0, F2.Ax, F2.AVisual.data.p
```

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

F2.AVisual.coeffs.p67 = lsqcurvefit(fun, x0, F2.Ax, F2.AVisual.data.

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

```
F2.AVisual.coeffs.p133 = lsqcurvefit(fun, x0, F2.Ax, F2.AVisual.data
```

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

```
F2.AVisual.coeffs.p200 = lsqcurvefit(fun, x0, F2.Axp200, F2.AVisual.
```

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

```
F2.Afitcurve = linspace(F2.Ax(1), F2.Ax(length(F2.Ax)));
F2.Ap200fitcurve = linspace(F2.Axp200(1), F2.Axp200(length(F2.Axp200))
% plot
subplot(2,2,1);
F2.AH = plot(F2.Ax, F2.AHaptic.data, 'rx');
hold on
plot(F2.Afitcurve, fun(F2.AHaptic.coeffs, F2.Afitcurve), 'r--')
F2.AV0 = plot(F2.Ax, F2.AVisual.data.p0, 'bo');
plot(F2.Afitcurve, fun(F2.AVisual.coeffs.p0, F2.Afitcurve), 'b-')
F2.AV67 = plot(F2.Ax, F2.AVisual.data.p67, 'square', 'color', 'b');
plot(F2.Afitcurve, fun(F2.AVisual.coeffs.p67, F2.Afitcurve), 'b-')
F2.AV133 = plot(F2.Ax, F2.AVisual.data.p133, 'diamond', 'color', 'b'
plot(F2.Afitcurve, fun(F2.AVisual.coeffs.p133, F2.Afitcurve), 'b-')
F2.AV200 = plot(F2.Axp200, F2.AVisual.data.p200, 'b^');
plot(F2.Ap200fitcurve, fun(F2.AVisual.coeffs.p200, F2.Ap200fitcurve)
g = gca;
g.XTick = [50 55 60];
```

```
hline(0.5, 'k', '-', 1); % 50% proportion
vline(55, 'k', '-', 1); % standard
hline(0.84, 'k', '--', 1); % T VH
legend([F2.AH F2.AV0, F2.AV67, F2.AV133, F2.AV200], { 'Haptic', 'V0%',
xlabel('Comparison height (mm)'); ylabel('Proportion of trials perce
title('Within-modality discrimination')
% b.
subplot(2,2,2);
% visually estimate data
F2.Bx = linspace(45, 65, 10); % only do 10 data points because I don
F2.BVisual.data.p0 = [0, 0, 0, 0.1, 0.15, 0.4, 0.76, 0.98, 1];
F2.BVisual.data.p67 = [0, 0, 0, 0.13, 0.19, 0.41, 0.74, 0.96, 1];
F2.BVisual.data.p133 = [0, 0.01, 0.08, 0.09, 0.24, 0.47, 0.67, 0.82,
F2.BVisual.data.p200 = [0, 0.1, 0.18, 0.26, 0.42, 0.63, 0.76, 0.82,
% fit psychometric functions
F2.BVisual.coeffs.p0 = lsqcurvefit(fun, x0, F2.Bx, F2.BVisual.data.p
```

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

F2.BVisual.coeffs.p67 = lsqcurvefit(fun, x0, F2.Bx, F2.BVisual.data.

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

F2.BVisual.coeffs.p133 = lsqcurvefit(fun, x0, F2.Bx, F2.BVisual.data

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

F2.BVisual.coeffs.p200 = lsqcurvefit(fun, x0, F2.Bx, F2.BVisual.data

Local minimum possible.

lsqcurvefit stopped because the final change in the sum of squares r its initial value is less than the value of the function tolerance.

<stopping criteria details>

```
F2.Bfitcurve = linspace(F2.Bx(1), F2.Bx(length(F2.Bx)));
% plot
purp = rgb triplet('purple');
F2.BV0 = plot(F2.Bx, F2.BVisual.data.p0, 'o', 'color', purp, 'marker
hold on
plot(F2.Bfitcurve, fun(F2.BVisual.coeffs.p0, F2.Bfitcurve), '-', 'co
F2.BV67 = plot(F2.Bx, F2.BVisual.data.p67, 'o', 'color', purp, 'mark
plot(F2.Bfitcurve, fun(F2.BVisual.coeffs.p67, F2.Bfitcurve), '-', 'c
F2.BV133 = plot(F2.Bx, F2.BVisual.data.p133, 'o', 'color', purp, 'ma
plot(F2.Bfitcurve, fun(F2.BVisual.coeffs.p133, F2.Bfitcurve), '-', '
F2.BV200 = plot(F2.Bx, F2.BVisual.data.p200, 'o', 'color', purp, 'ma
plot(F2.Bfitcurve, fun(F2.BVisual.coeffs.p200, F2.Bfitcurve), '-', '
q = qca;
g.XTickLabel = {'45', 'S_H', '55', 'S V', '65'};
ylabel('Proportion of trials perceived as ''taller'''); xlabel('Norm
title(sprintf('Visual-haptic discrimination\n (normalized across \\D
hline(0.5, 'k', '-', 1); hline(0.84, 'k', '--', 1);
vline(50, 'k', '--', 1); vline(60, 'k', '--', 1);
legend([F2.BV0 F2.BV67 F2.BV133 F2.BV200], {'VH0%', 'VH67%', 'VH133%
% c. (would get better results/figure if actually had all data)
% predicted: use equation 5 with data from a.
```

Normailzed weights for optimal integration (sum to 1):

$$w_V = \frac{T_H^2}{T_V^2 + T_H^2}$$
 and $w_H = \frac{T_V^2}{T_V^2 + T_H^2}$

Experimentally derived weights:

$$w_V = (PSE - S_H)/(S_V - S_H)$$

PSE: point of subjective equality (i.e. height of comparison stimulus that matched the apparent height of the standard stimulus)

```
% find where functions cross T V H
F2.CTH = F2.Afitcurve(find(fun(F2.AHaptic.coeffs, F2.Afitcurve) >= 0
F2.CTV0 = F2.Afitcurve(find(fun(F2.AVisual.coeffs.p0, F2.Afitcurve)
F2.CTV67 = F2.Afitcurve(find(fun(F2.AVisual.coeffs.p67, F2.Afitcurve
F2.CTV133 = F2.Afitcurve(find(fun(F2.AVisual.coeffs.p133, F2.Afitcur
% TV200 = F2.Afitcurve(find(fun(F2.AVisual.coeffs.p200, F2.Afitcurve
% 0.84, 1, 'first')); % curve fit never hit 0.84
F2.CTV200 = 61;
% calculate normalized weights for optimal integration
F2.CPredicted.WV.V0 = F2.CTH^2 / (F2.CTV0^2 + F2.CTH^2); F2.CPredict
F2.CPredicted.WV.V67 = F2.CTH^2 / (F2.CTV67^2 + F2.CTH^2); F2.CTH^2 / (F2.CTV67^2 + F2.CTT^2 + F2.CTT^2 + F2.CTT^2 + F2.CT^2 + F2.CT^2 + F2.CT^2 + F2.CT^2 + F2.CT^2 + F2.CT^2 + F2.CT^2
F2.CPredicted.WV.V133 = F2.CTh^2 / (F2.CTV133^2 + F2.CTh^2); F2.CPre
F2.CPredicted.WV.V200 = F2.CTH^2 / (F2.CTV200^2 + F2.CTH^2);
F2.CPredicted.WH.V200 = F2.CTV200^2 / (F2.CTV200^2 + F2.CTH^2);
% calculate experimentally derived weights
F2.CSH = 50; F2.CSV = 60;
F2.CE0 = (F2.Bfitcurve(find(fun(F2.BVisual.coeffs.p0, F2.Bfitcurve)
F2.CE67 = (F2.Bfitcurve(find(fun(F2.BVisual.coeffs.p67, F2.Bfitcurve
F2.CE133 = (F2.Bfitcurve(find(fun(F2.BVisual.coeffs.p133, F2.Bfitcur
F2.CE200 = (F2.Bfitcurve(find(fun(F2.BVisual.coeffs.p200, F2.Bfitcur
% plot
subplot (2,2,3);
noiselvl = [0, 67, 133, 200];
F2.CVWALL = [F2.CPredicted.WV.V0 F2.CPredicted.WV.V67 F2.CPredicted.
F2.CVW = plot(noiselv1, F2.CVWALL, 'k-'); % visual weight
F2.CEplt = plot(noiselvl(1), F2.CE0, 'o', 'color', purp, 'markerface
plot(noiselv1(2), F2.CE67, 's', 'color', purp, 'markerfacecolor', pu
plot(noiselv1(3), F2.CE133, 'd', 'color', purp, 'markerfacecolor', p
plot(noiselv1(4), F2.CE200, '^', 'color', purp, 'markerfacecolor', p
yyaxis right
g = gca; g.YDir = 'reverse';
g.YColor = 'b';
F2.CHWALL = [F2.CPredicted.WH.V0 F2.CPredicted.WH.V67 F2.CPredicted.
F2.CHW = plot(noiselv1, F2.CHWALL, 'b-'); % haptic weight
```

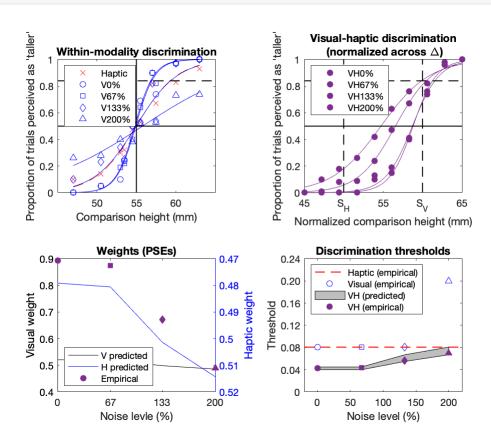
```
ylabel('Haptic weight');
yyaxis left
ylabel('Visual weight');
g.XTick = [0 67 133 200];
legend([F2.CVW F2.CHW F2.CEplt], {'V predicted', 'H predicted', 'Emp
title('Weights (PSEs)'); xlabel('Noise levle (%)')
% d. (need subject data for proper graphing)
subplot(2,2,4);
% empirical visual-haptic discrimination thresholds
F2.DStandard = 55;
F2.DETH = abs(F2.DStandard - F2.Afitcurve(find(fun(F2.AHaptic.coeffs
F2.DETV0 = abs(F2.DStandard - F2.Afitcurve(find(fun(F2.AVisual.coeff
F2.DETV67 = abs(F2.DStandard - F2.Afitcurve(find(fun(F2.AVisual.coef
F2.DETV133 = abs(F2.DStandard - F2.Afitcurve(find(fun(F2.AVisual.coe
% F2.DETV200 = abs(F2.DStandard - F2.Afitcurve(find(fun(F2.AVisual.c
F2.DETV200 = 0.2;
```

Predict visual-haptic discrimination thresholds:

$$T_{VH}^2 = \frac{T_V^2 T_H^2}{T_V^2 + T_H^2} \longleftrightarrow \frac{1}{T_{VH}^2} = \frac{1}{T_V^2} + \frac{1}{T_H^2}$$

```
% predicted visual-haptic discrimination threholds
F2.DP0 = (F2.DETV0^2*F2.DETH^2)/(F2.DETV0^2+F2.DETH^2);
F2.DP67 = (F2.DETV67^2*F2.DETH^2)/(F2.DETV67^2+F2.DETH^2);
F2.DP133 = (F2.DETV133^2*F2.DETH^2)/(F2.DETV133^2+F2.DETH^2);
F2.DP200 = (F2.DETV200^2*F2.DETH^2)/(F2.DETV200^2+F2.DETH^2);
F2.DVE = plot(noiselv1(1), F2.DETV0, 'o', 'color', 'b');
hold on
plot(noiselv1(2), F2.DETV67, 's', 'color', 'b')
plot(noiselv1(3), F2.DETV133, 'd', 'color', 'b')
plot(noiselv1(4), F2.DETV200, '^', 'color', 'b')
xlim([-20 220])
F2.DH = hline(F2.DETH, 'r', '--', 1);
% hardcode the remaining information due to lack of subject data for
% plotting
plot(noiselv1, [0.045 0.045 0.067 0.0809], 'k-')
plot(noiselv1, [0.04 0.04 0.055 0.067], 'k-')
```

```
F2.VHP = patch([noiselvl fliplr(noiselvl)], [[0.045 0.045 0.067 0.08 F2.VHE = plot(noiselvl(1), 0.043, 'o', 'color', purp, 'markerfacecol plot(noiselvl(2), 0.044, 's', 'color', purp, 'markerfacecolor', purp plot(noiselvl(3), 0.056, 'd', 'color', purp, 'markerfacecolor', purp plot(noiselvl(4), 0.07, '^', 'color', purp, 'markerfacecolor', purp) g = gca; ylim([0 0.24]); g.YTick = 0:0.04:0.24; g.YTickLabel = {'0', '0.04', '0.08', '0.12', '0.16', '0.20', '0.24'} xlabel('Noise level (%)'); ylabel('Threshold'); title('Discriminatio legend([F2.DH F2.DVE F2.VHP F2.VHE], {'Haptic (empirical)', 'Visual
```



```
function idx = argmin(x)
% INPUT:
% x: input vector

% OUTPUT:
% idx: index of smallest value in x

[~,idx] = min(x);
```

```
end
function handle = hline(y, color, linestyle, linewidth)
% INPUT:
% y: y-value for line
% color: rgb triplet for line
% linestyle: linestyle
% linewidth: linewidth
% OUTPUT:
% handle: line handle
% Get current axes
g = gca;
% Plot on current figure
handle = plot([g.XLim(1) g.XLim(2)], [y y], 'color', color, 'linesty
end
function [RGB] = rgb triplet(color string)
% INPUT:
% color str: string defining color
% color str options: 'blue', 'oragne', 'yellow', 'purple', 'green',
% 'maroon'
% OUTPUT:
% RGB: rgb triplet according to string
options = { 'blue', 'orange', 'yellow', 'purple', 'green', 'cyan', 'm
triplets = [0 0.4470 0.7410; ...
    0.8500 0.3250 0.0980; ...
    0.9290 0.6940 0.1250; ...
    0.4940 0.1840 0.5560; ...
    0.4660 0.6740 0.1880; ...
    0.3010 0.7450 0.9330; ...
    0.6350 0.0780 0.1840];
idx = strmatch(color string, options);
if isempty(idx)
    sprintf('Viable options:\nblue\norange\nyellow\npurple\ngreen\nc
```

```
end
RGB = triplets(idx,:);
end
function handle = vline(x, color, linestyle, linewidth)
% INPUTS:
% x: x-value for line
% color: rgb triplet for lines color
% linestyle: linestyle
% linewidth: linewdith
% OUTPUT:
% handle: line handle
% Get current axes
q = qca;
% Plot line
handle = plot([x x], [g.YLim(1) g.YLim(2)], 'color', color, 'linesty
end
% function lineStyles = linspecer(N)
% This function creates an Nx3 array of N [R B G] colors
% These can be used to plot lots of lines with distinguishable and n
% looking colors.
% lineStyles = linspecer(N); makes N colors for you to use: lineSty
9
% colormap(linspecer); set your colormap to have easily distinguisha
9
                       colors and a pleasing aesthetic
% lineStyles = linspecer(N, 'qualitative'); forces the colors to all
% lineStyles = linspecer(N, 'sequential'); forces the colors to vary
응
% % Examples demonstrating the colors.
응
% LINE COLORS
% N=6;
```

```
% X = linspace(0,pi*3,1000);
% Y = bsxfun(@(x,n)sin(x+2*n*pi/N), X.', 1:N);
% C = linspecer(N);
% axes('NextPlot','replacechildren', 'ColorOrder',C);
% plot(X,Y,'linewidth',5)
% ylim([-1.1 1.1]);
9
% SIMPLER LINE COLOR EXAMPLE
% N = 6; X = linspace(0,pi*3,1000);
% C = linspecer(N)
% hold off;
% for ii=1:N
응
    Y = \sin(X+2*ii*pi/N);
    plot(X,Y,'color',C(ii,:),'linewidth',3);
응
    hold on;
% end
9
% COLORMAP EXAMPLE
% A = rand(15);
% figure; imagesc(A); % default colormap
% figure; imagesc(A); colormap(linspecer); % linspecer colormap
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   See also NDHIST, NHIST, PLOT, COLORMAP, 43700-cubehelix-colormap
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% by Jonathan Lansey, March 2009-2013 • Lansey at gmail.com
%% credits and where the function came from
% The colors are largely taken from:
% http://colorbrewer2.org and Cynthia Brewer, Mark Harrower and The
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% She studied this from a phsychometric perspective and crafted the
% beautifully.
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% I made choices from the many there to decide the nicest once for p
% lines in Matlab. I also made a small change to one of the colors I
% thought was a bit too bright. In addition some interpolation is go
% for the sequential line styles.
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응응
function lineStyles=linspecer(N, varargin)
if nargin==0 % return a colormap
    lineStyles = linspecer(128);
    return;
end
if ischar(N)
    lineStyles = linspecer(128,N);
    return:
end
if N<=0 % its empty, nothing else to do here</pre>
    lineStyles=[];
    return;
end
% interperet varagin
qualFlag = 0;
colorblindFlag = 0;
if ~isempty(varargin)>0 % you set a parameter?
    switch lower(varargin{1})
        case {'qualitative','qua'}
            if N>12 % go home, you just can't get this.
                warning ('qualitiative is not possible for greater th
            else
                if N>9
                     warning(['Default may be nicer for ' num2str(N)
                end
            end
            qualFlag = 1;
        case {'sequential','seq'}
            lineStyles = colorm(N);
            return;
        case {'white','whitefade'}
            lineStyles = whiteFade(N); return;
        case 'red'
            lineStyles = whiteFade(N, 'red'); return;
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case 'blue'
            lineStyles = whiteFade(N,'blue'); return;
        case 'green'
            lineStyles = whiteFade(N, 'green'); return;
        case {'gray','grey'}
            lineStyles = whiteFade(N, 'gray'); return;
        case {'colorblind'}
            colorblindFlag = 1;
        otherwise
            warning(['parameter ''' varargin{1} ''' not recognized']
    end
end
% *.95
% predefine some colormaps
  set3 = colorBrew2mat({[141, 211, 199]; [ 255, 237, 111]; [ 190, 186,
set1JL = brighten(colorBrew2mat({[228, 26, 28]; [55, 126, 184]; [77
set1 = brighten(colorBrew2mat({[ 55, 126, 184]*.85;[228, 26, 28];[ 7
% colorblindSet = {[215,25,28];[253,174,97];[171,217,233];[44,123,18
colorblindSet = {[215,25,28];[253,174,97];[171,217,233]*.8;[44,123,1
set3 = dim(set3, .93);
if colorblindFlag
    switch N
              sorry about this line folks. kind of legacy here becau
             use individual 1x3 cells instead of nx3 arrays
        case 4
            lineStyles = colorBrew2mat(colorblindSet);
        otherwise
            colorblindFlag = false;
            warning('sorry unsupported colorblind set for this number
    end
end
if ~colorblindFlag
    switch N
        case 1
            lineStyles = { [55, 126, 184]/255};
        case {2, 3, 4, 5 }
            lineStyles = set1(1:N);
        case {6 , 7, 8, 9}
```

```
lineStyles = set1JL(1:N)';
        case {10, 11, 12}
            if qualFlag % force qualitative graphs
                lineStyles = set3(1:N)';
            else % 10 is a good number to start with the sequential
                lineStyles = cmap2linspecer(colorm(N));
            end
        otherwise % any old case where I need a quick job done.
            lineStyles = cmap2linspecer(colorm(N));
    end
end
lineStyles = cell2mat(lineStyles);
end
% extra functions
function varIn = colorBrew2mat(varIn)
for ii=1:length(varIn) % just divide by 255
    varIn{ii}=varIn{ii}/255;
end
end
function varIn = brighten(varIn, varargin) % increase the brightness
if isempty(varargin),
   frac = .9;
else
    frac = varargin{1};
end
for ii=1:length(varIn)
    varIn{ii}=varIn{ii}*frac+(1-frac);
end
end
function varIn = dim(varIn,f)
    for ii=1:length(varIn)
        varIn{ii} = f*varIn{ii};
    end
end
```

```
function vOut = cmap2linspecer(vIn) % changes the format from a doub
vOut = cell(size(vIn, 1), 1);
for ii=1:size(vIn,1)
   vOut{ii} = vIn(ii,:);
end
end
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% colorm returns a colormap which is really good for creating inform
% heatmap style figures.
% No particular color stands out and it doesn't do too badly for col
% It works by interpolating the data from the
% 'spectral' setting on http://colorbrewer2.org/ set to 11 colors
% It is modified a little to make the brightest yellow a little less
function cmap = colorm(varargin)
n = 100;
if ~isempty(varargin)
   n = varargin\{1\};
end
if n==1
   cmap = [0.2005]
                    0.5593 0.7380];
   return;
end
if n==2
     cmap = [0.2005 	 0.5593]
                                  0.7380;
             0.9684 0.4799
                                  0.2723];
          return;
end
frac=.95; % Slight modification from colorbrewer here to make the ye
cmapp = [158, 1, 66; 213, 62, 79; 244, 109, 67; 253, 174, 97; 254, 2
x = linspace(1, n, size(cmapp, 1));
xi = 1:n;
cmap = zeros(n,3);
for ii=1:3
    cmap(:,ii) = pchip(x,cmapp(:,ii),xi);
cmap = flipud(cmap/255);
end
function cmap = whiteFade(varargin)
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```
n = 100;
if nargin>0
    n = varargin\{1\};
end
thisColor = 'blue';
if nargin>1
    thisColor = varargin{2};
end
switch thisColor
    case {'gray','grey'}
        cmapp = [255, 255, 255; 240, 240, 240; 217, 217, 217; 189, 189; 150]
    case 'green'
        cmapp = [247, 252, 245; 229, 245, 224; 199, 233, 192; 161, 217, 155; 116]
    case 'blue'
        cmapp = [247, 251, 255; 222, 235, 247; 198, 219, 239; 158, 202, 225; 107]
    case 'red'
        cmapp = [255, 245, 240; 254, 224, 210; 252, 187, 161; 252, 146, 114; 251]
    otherwise
        warning(['sorry your color argument 'thisColor 'was not re
end
cmap = interpomap(n,cmapp);
end
% Eat a approximate colormap, then interpolate the rest of it up.
function cmap = interpomap(n,cmapp)
    x = linspace(1, n, size(cmapp, 1));
    xi = 1:n;
    cmap = zeros(n,3);
    for ii=1:3
        cmap(:,ii) = pchip(x,cmapp(:,ii),xi);
    end
    cmap = (cmap/255); % flipud??
end
```