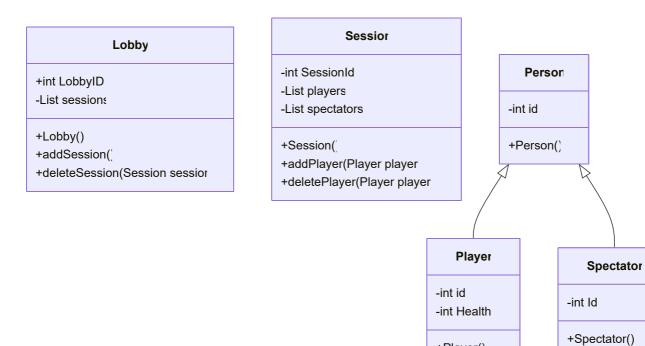
We are going to use JSON to transfer data.

Laser Tag Treasure Hunt



+Player()