

Algorithms: Dynamic Dining Philosophers

Problem 1. Something something. In case we want a table, here it is.

26.8	26.3	28.03	28.5	26.3
31.9	28.5	27.2	20.9	27.5
28.0	18.6	22.3	25.0	31.5

- (a) My first point.
- (b) My second point.

Solution.

- (a) Here is the code

```

1 infinite_loop(Ref, Nodel, Neighbors) ->
2   spelling, Node} ! {self(), Ref, become_hungry},
3   % {spelling, Node} ! {self(), Ref, stop_eating},
4   % {spelling, Node} ! {self(), Ref, leave},
5   receive
6     {Ref, eating} ->
7     print("~p is eating.~n", [Ref]);
8     {Ref, gone} ->
9     print("~p is gone.~n", [Ref]);
10    Reply ->
11    print("Got unexpected message: ~p~n", [Reply])
12    after ?TIMEOUT -> print("Timed out waiting for reply!")
13  end,
14  infinite_loop(Ref, Nodel, Neighbors)
15 end.
```

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