SUMMARY

First of all, we will start by understanding the what ADC Module is. ADC is a component that converting the analog signal to the digital signal. Why do we need the ADC? Analog signals change over time and are continuous. Sound, temperature or light levels are examples of analog signals. In order for these signals to be processed in digital systems, they must be converted into digital signals. ADC performs this conversion.

In this project we will understand how an ADC module basically works. We will configure it, write the assembly code and finally do some tests.

PURPOSE

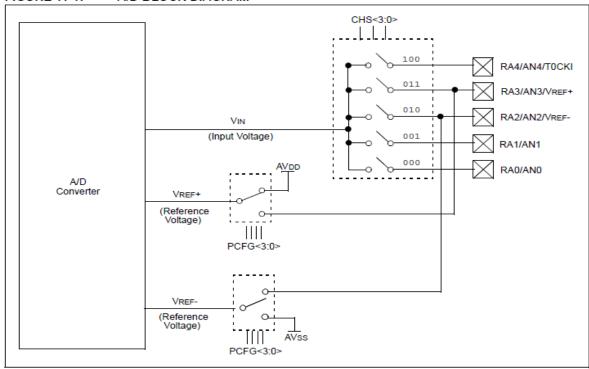
We are using the ADC in our lives mostly. For example, I'm interested in music and we are taking records with microphone and transferring to computer app. This transferring is made by ADC or, we need to make measurements and this is used by ADC. For instance, measuring the motor speed using some sensors.

This project is going to help the people about converting the analog signal to the digital signal.

INTRODUCTION

First of all, we need to select a microcontroller to create and test the ADC. I selected the PIC 16F818.

FIGURE 11-1: A/D BLOCK DIAGRAM



-PIC 16F818 has up to five pins, capable of ADC. Those pins are RA0, RA1, RA2, RA3, RA4. These pins can be used as analog pins for ADC purposes.

For our project, we just need one analog input. So, I'm going to use RA0 as the analog input.

-These channels can be selected using the three least significant bits of our channel select register (CHS <3:0>). For this selection we will use the ADCON0.

REGISTER 11-1: ADCON0: A/D CONTROL REGISTER 0 (ADDRESS 1Fh)

						,			
	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	
	ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE		ADON	
	bit 7	•	•	•	•	•	•	bit 0	
bit 7-6	ADCS1:AE	OCS0: A/D C	onversion C	Clock Select I	oits				
	If ADCS2 = 0:								
	00 = Fosc/2 01 = Fosc/8								
	10 = FOSC/8 10 = FOSC/32								
	11 = FRC (clock derived from the internal A/D module RC oscillator)								
	<u>If ADCS2 = 1:</u>								
	00 = Fosc/4								
	01 = Fosc/16 10 = Fosc/64								
	11 = FRC (clock derived from the internal A/D module RC oscillator)								
bit 5-3	CHS2:CHS0: Analog Channel Select bits								
	000 = Channel 0 (RA0/AN0)								
	001 = Channel 1 (RA1/AN1)								
	010 = Channel 2 (RA2/AN2) 011 = Channel 3 (RA3/AN3)								
	100 = Channel 4 (RA4/AN4)								
bit 2	GO/DONE: A/D Conversion Status bit								
	If ADON = 1:								
	 1 = A/D conversion in progress (setting this bit starts the A/D conversion) 0 = A/D conversion not in progress (this bit is automatically cleared by hardware when the 								
		onversion is		(triis bit is a	utomatically	cleared by na	ardware wii	en me	
bit 1		ented: Read	. ,						
bit 0	ADON: A/D On bit								
	1 = A/D converter module is operating								
	0 = A/D converter module is shut-off and consumes no operating current								
	Legend:								
	R = Reada	able bit	W = V	Vritable bit	U = Unir	mplemented b	it, read as '(o'	
	-n = Value	at POR	'1' = E	Bit is set	'0' = Bit	is cleared	x = Bit is ur	nknown	

-To perform successfully the ADC, we need positive and negative reference. Positive: AV_{DD} , negative: AV_{SS} .

REGISTER 11-2: ADCON1: A/D CONTROL REGISTER 1 (ADDRESS 9Fh)

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
ADFM	ADCS2	_	_	PCFG3	PCFG2	PCFG1	PCFG0
bit 7							bit 0

bit 7 ADFM: A/D Result Format Select bit

1 = Right justified, 6 Most Significant bits of ADRESH are read as '0'

o = Left justified, 6 Least Significant bits of ADRESL are read as 'o'

bit 6 ADCS2: A/D Clock Divide by 2 Select bit

1 = A/D clock source is divided by 2 when system clock is used

o = Disabled

bit 5-4 Unimplemented: Read as '0'

bit 3-0 PCFG<3:0>: A/D Port Configuration Control bits

PCFG	AN4	AN3	AN2	AN1	AN0	VREF+	VREF-	C/R
0000	Α	Α	Α	Α	Α	AVDD	AVss	5/0
0001	Α	VREF+	Α	Α	Α	AN3	AVss	4/1
0010	Α	Α	Α	Α	Α	AVDD	AVss	5/0
0011	Α	VREF+	Α	Α	Α	AN3	AVss	4/1
0100	D	Α	D	Α	Α	AVDD	AVss	3/0
0101	D	VREF+	D	Α	Α	AN3	AVss	2/1
011x	D	D	D	D	D	AVDD	AVss	0/0
1000	Α	VREF+	VREF-	Α	Α	AN3	AN2	3/2
1001	Α	Α	Α	Α	Α	AVDD	AVss	5/0
1010	Α	VREF+	Α	Α	Α	AN3	AVss	4/1
1011	Α	VREF+	VREF-	Α	Α	AN3	AN2	3/2
1100	Α	VREF+	VREF-	Α	Α	AN3	AN2	3/2
1101	D	VREF+	VREF-	Α	Α	AN3	AN2	2/2
1110	D	D	D	D	Α	AVDD	AVss	1/0
1111	D	VREF+	VREF-	D	Α	AN3	AN2	1/2

A = Analog input

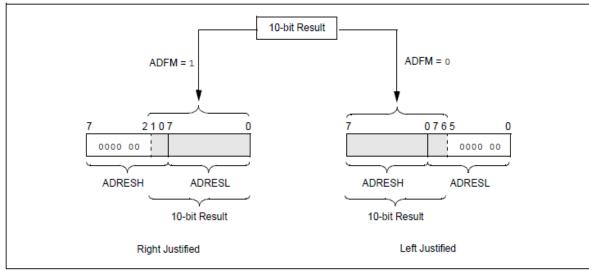
D = Digital I/O

C/R = Number of analog input channels/Number of A/D voltage references

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented	l bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

-We need 1 analog, 4 digitak pins. So, we are going to use 1110. When we perform the ADC, the result that we get is 10 bits but our microcontroller can use maximum 8 bits. How will we handle this problem? Using 2 register. First one will hold 8 bits and the other remaining.

FIGURE 11-4: A/D RESULT JUSTIFICATION



Now, we can start writing our program

1 2			318 318.INC>	
3 4	ORG GOTO	0X00 INITIA	,	et vector
5 6 7	INITIALIZE BS MOVLW MOVWF	(STATUS 0X01 TRISA	(S, RP0; switch to bank 1; make only RA0 as input
8 9 10	CLRF MOVLW MOVWF	TRISB	OX8E ADCON1	; ANO as analog input, V_{DD} and V_{SS} as ADC
refe 11	erence BCF	STATU	JS, RP0	, 71110 as analog input, 4 DD and 4 SS as 71DC
12 13	MOVLW MOVWF		OXC1 ADCON0	; enable adc module, select channel 0
	MAIN BSF		ADCON0, GO	
	ADCLOOP BTI		ADCON	,
16	GOT(ADDESH W	, I
17 18	RLF MOV		PORTA	; read ADRESH ADC results ; write to RA1 and RA2
19	BSF		STATUS, RP0	,
20	MOVI		,	; read ADC results in ADRESL register
21	BCF		STATUS, RP0	
22	MOV		PORTB	; write the value to PORTB
23	GOTO		MAIN	,
24				
25	END			

At line 1 and 2, we are selecting the model of microcontroller and adding the file.

At line 3, we are determining the starting address.

At line 4, this program is going to INITIALIZE after resetting.

At line 5, we want to go and set up ADCON1 register. We need to make sure that RA0 as an input. With BSF (bit set file), we are making the flag to 1. When RP0 is 1, bank is 1.

At line 6, we are loading the 0x01 to the W (working register).

At line 7, we are copying the value in the W to the TRISA. TRISA controls the i/o management of PORTA.

At line 8, we reset the TRISB.

At line 9, 0x8E to W.

At line 10, W to ADCON1

At line 11, we reset the RP0 in the STATUS (reset means sets to 0)

At line 12, OXC1 to W.

At line 13, W to ADCON0.

At line 14, GO bits to 1 and operation starts.

At line 15-16, waiting until GO is 0.

At line 17, ADRESH loads to W.

At line 18, write to PORTA

At line 19, to Bank 1.

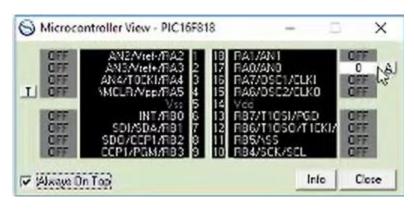
At line 20, ADRESL to the W.

At line 21, go back to Bank 0

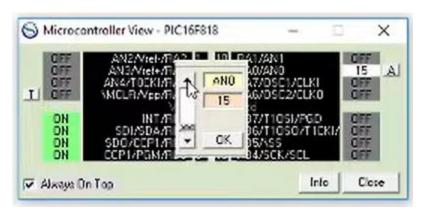
OBSTACLES

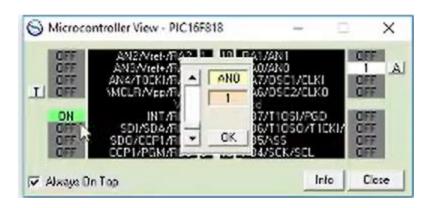
I started by researching what adc is. After learning this, I learned that I needed to write the assembly code I needed to write to create ADC on a microcontroller and I chose this microcontroller. I installed the required IDE, but I couldn't run even a simple code. In my first problem, the microcontroller didn't understand whether the code was C or Assembly. Because although xc8 compiler and xc8 linker were installed, xc8 assembler was not installed. I solved this problem. In the other case, the microcontroller insisted on not recognizing the MAIN function, which is the main function, but I solved this problem as well.

SOME TESTS AND RESULTS

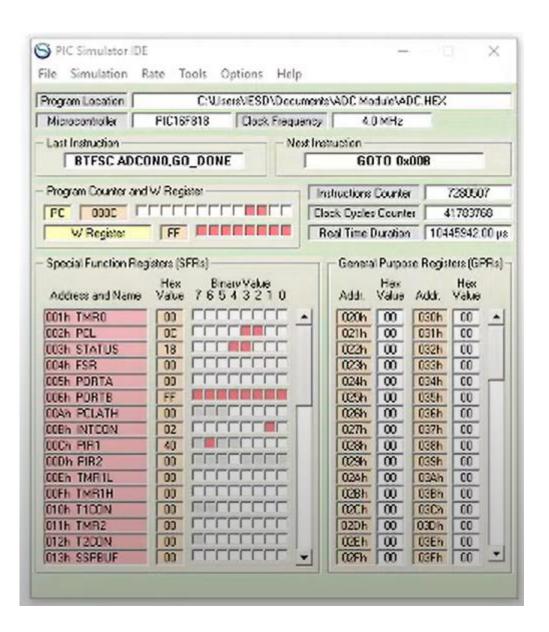


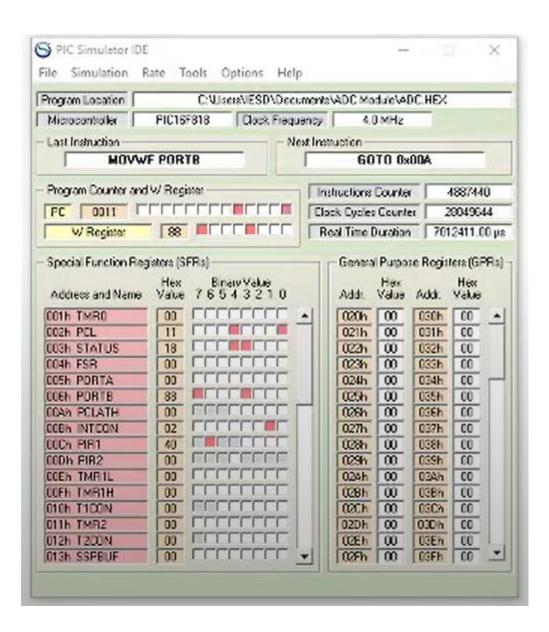


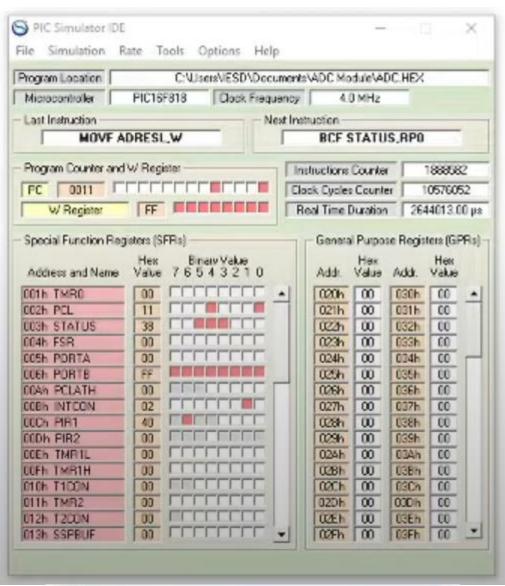


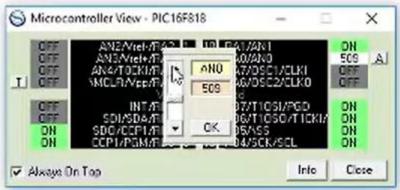


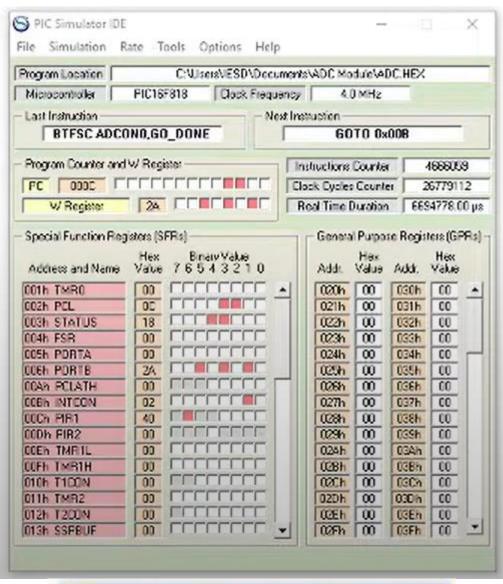


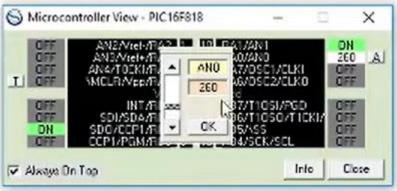


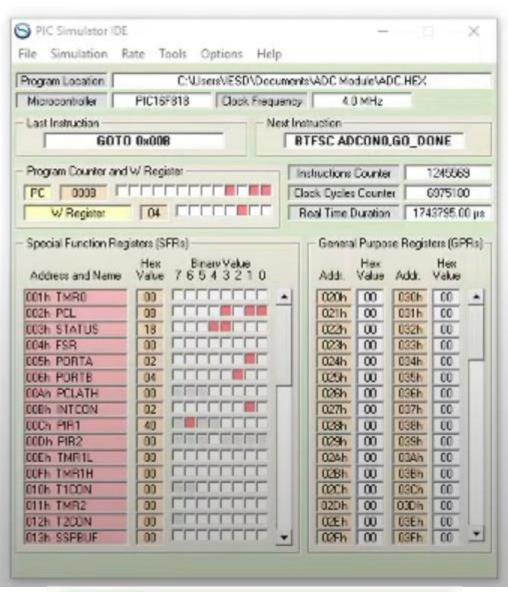




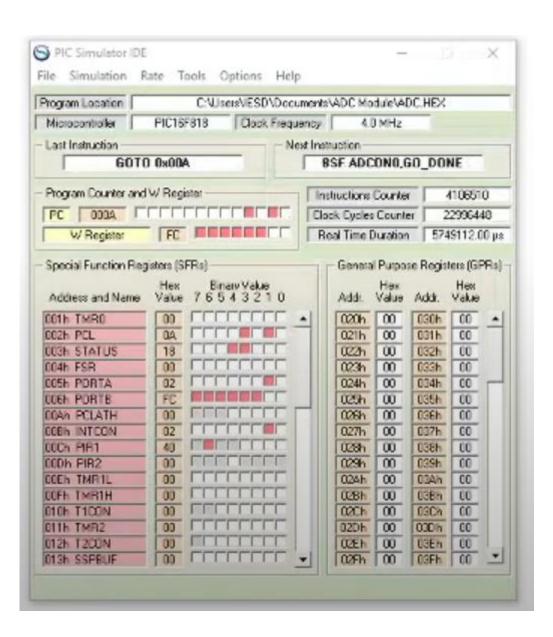












RESOURCES

-PIC 16F818 DataSheet

 $https://www.alldatasheet.com/view.jsp? Searchword=Pic16f818\%20 datasheet\&gad_source=1\&gclid=Cj0KCQiA3sq6BhD2ARIsAJ8MRwVGWFqJGntcBm6ybRPsQud1D-\\$

FmLFwnhMHeCIm2cebkQFiHb6JRgk4aAsZSEALw_wcB

- Assembly Programming for PIC Microcontroller Embedded Systems by Charles kim https://www.mwftr.com/book/PIC_CharlesKim_08.pdf
- https://www.electronics-tutorials.ws/combination/analogue-to-digital-converter.html