

sf::Drawable



```
classDiagram
    class sfDrawable["sf::Drawable"]
    class guiButton["gui::Button"]
    guiButton --|> sfDrawable
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a thin gray border containing the text "sf::Drawable". Below it is a gray rectangular box with a thick black border containing the text "gui::Button". A dark blue arrow points vertically from the top of the "gui::Button" box to the bottom of the "sf::Drawable" box, indicating that "gui::Button" inherits from "sf::Drawable".

gui::Button