1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**
2. People Have the most interest in Theatre and the least interest in Journalism ventures. With Music and Technology somewhere in between the two extremes. All other categories failed to garner significant interest.
3. The Peak month of successful campaigns is May, while most failures occur in July. Cancellations occur evenly throughout the year.
4. Of all subcategories, Plays disproportionately attract more interest relative to all others.
5. **What are some limitations of this dataset?**
6. Non-uniform currency. Converting the currencies to one denominator would have enabled a more accurate data reading.
7. Duration of campaigns are not the same for all participants.
8. **What are some other possible tables and/or graphs that we could create**
   1. Currency Conversion Table
   2. Mean earnings table.