



TRUSTWORTHY, PRIVACY-PRESERVING AND FUNCTIONAL DATA OUTSOURCING SYSTEMS

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Overview

Swedish healthcare advice line stored 2.7 million patient phone calls on unprotected web server

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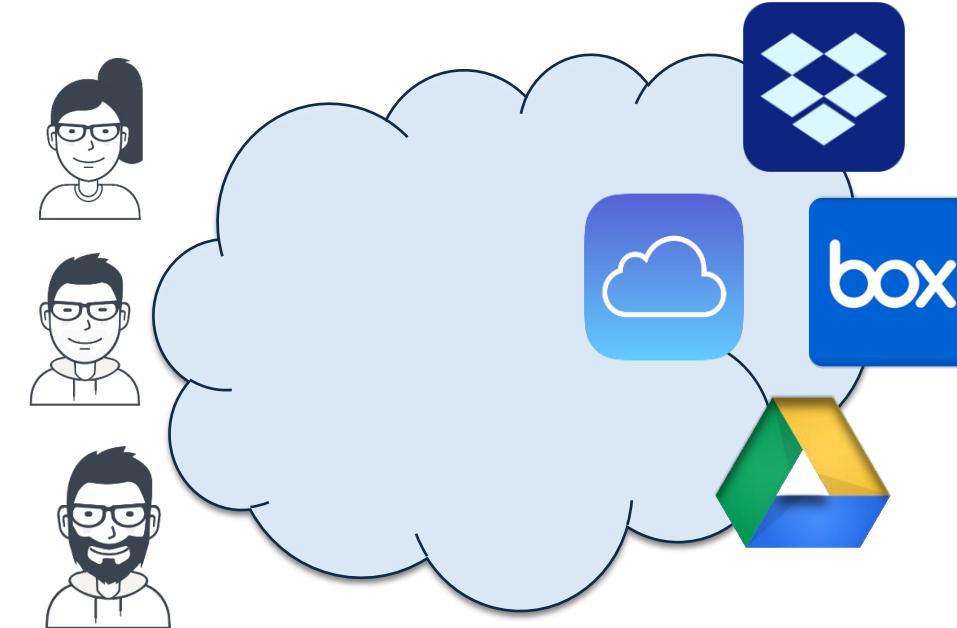
The payroll data on 29,000 Facebook was reportedly stolen off unencrypted hard drives.
Angela Lang/CNET

Payroll data for 29,000 Facebook employees stolen

Banking information, Social Security digits, names and salaries were stolen from several unencrypted hard drives left in a payroll employee's car, a report says.

Corinne Reichert

Dec. 13, 2019 2:21 p.m. PT



Storage-as-a service (STaaS)

- **Misuse** of personal sensitive data (Facebook/Cambridge Analytica)
- **Data breaches** of large enterprises (Yahoo!, Sony PSN, Equifax)



The need for encrypted storage platforms

Fortune 500 company leaked 264GB in client, payment data

Updated: The data leak impacted Tech Data's client servers, SAP systems and payment processing systems.

Russian Government Hackers Penetrated DNC, Stole Opposition Research on Trump

By Ellen Nakashima, Washington Post



End-to-end encrypted systems are increasingly popular



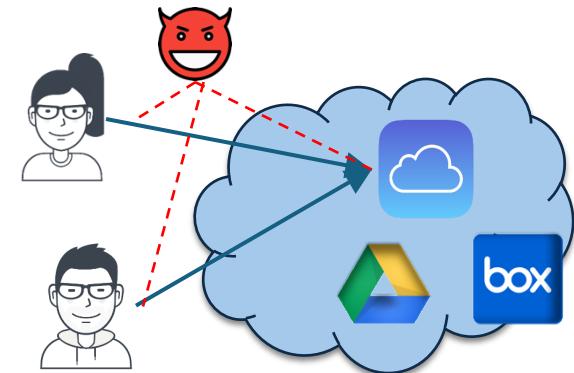
Keybase



Data is always kept encrypted, however:

- Data integrity and soundness are still concerns
- Sensitive information can still be inferred from **metadata**

(e.g., query/access pattern and frequency, side-channel information)



“Metadata absolutely tells you everything about somebody’s life. If you have enough metadata, you don’t really need content” –



A former NSA General Counsel

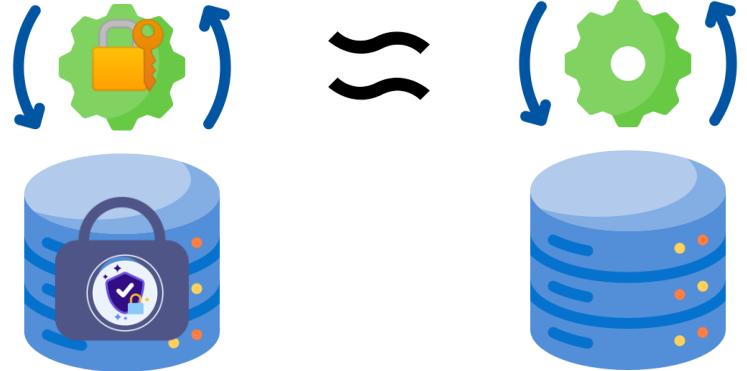


- Inefficient and insecure operations that leak user data and queries

Trustworthy data outsourcing services are expected to:



1. Keep user **data intact**



2. Ensure data and user **privacy**



3. Provide essential **functionalities**: querying, analytics, etc.



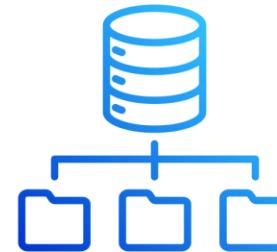
1. Data Intactness

- Data loss can happen due to unwanted accidents or adversarial behaviors



- A data owner/user expects the following guarantees:

- Authenticated storage
- Retrievability



is my data safe?



- The user can download the whole data and check it



High communication cost and significant overhead



- **Proof of Retrievability** can offer the above guarantees with small user and/or server overhead



DATA INTEGRITY

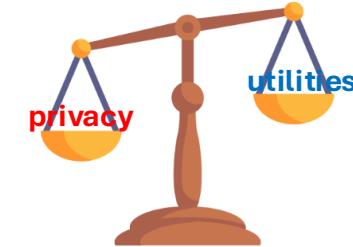


2. User/Data Privacy and Utilization Dilemma

- There is a dilemma between user/data privacy and utilization



- Data is encrypted



How to execute queries as on plaintext data, for example:



- **Search query:** obtain documents matching a specific keyword



- **Data analytics:** obtain statistical information

- There are encrypted systems with these built-in capabilities

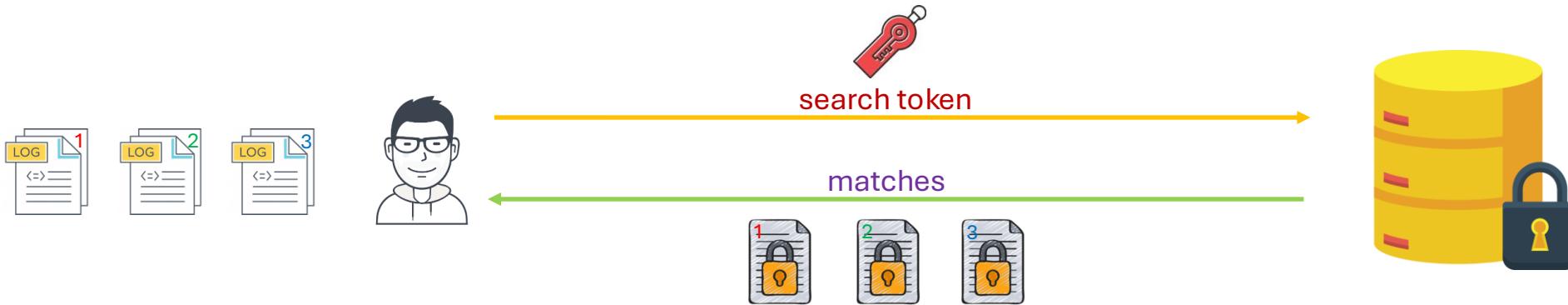


- Costly crypto tools (e.g., Multiparty Computation, Homomorphic Encryption)
- **Metadata** leakage

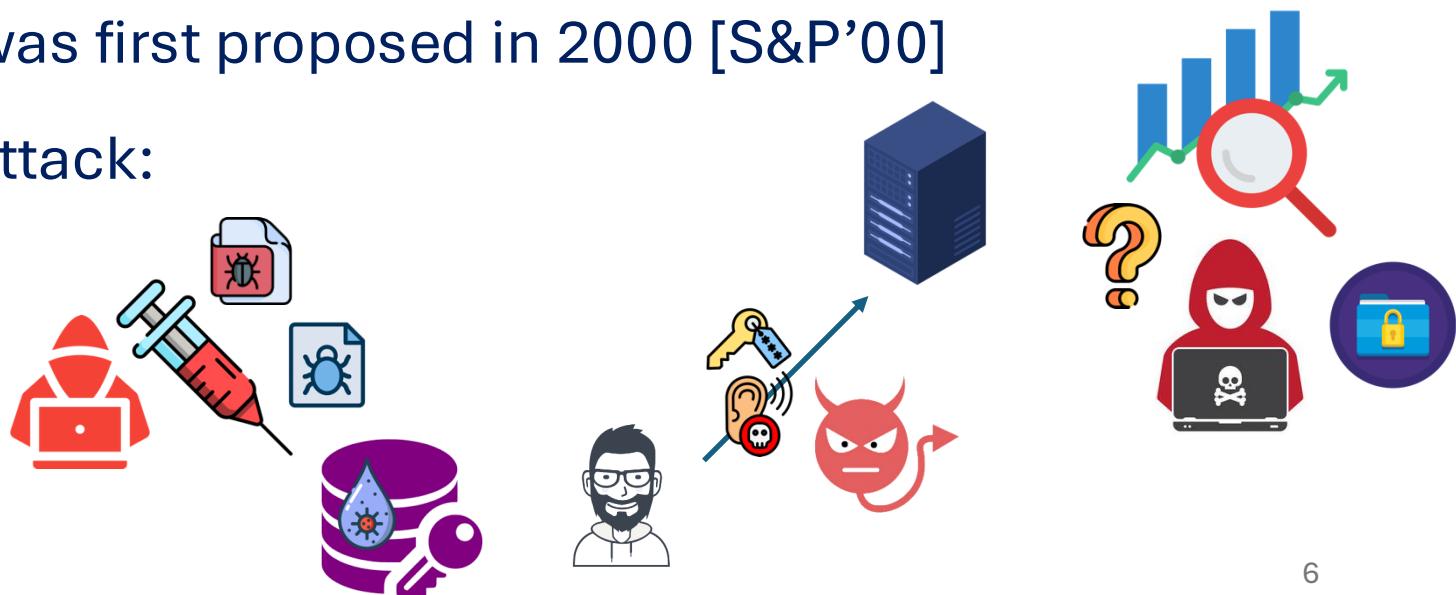


2. User/Data Privacy and Utilization Dilemma

- How to support encrypted search securely and efficiently?



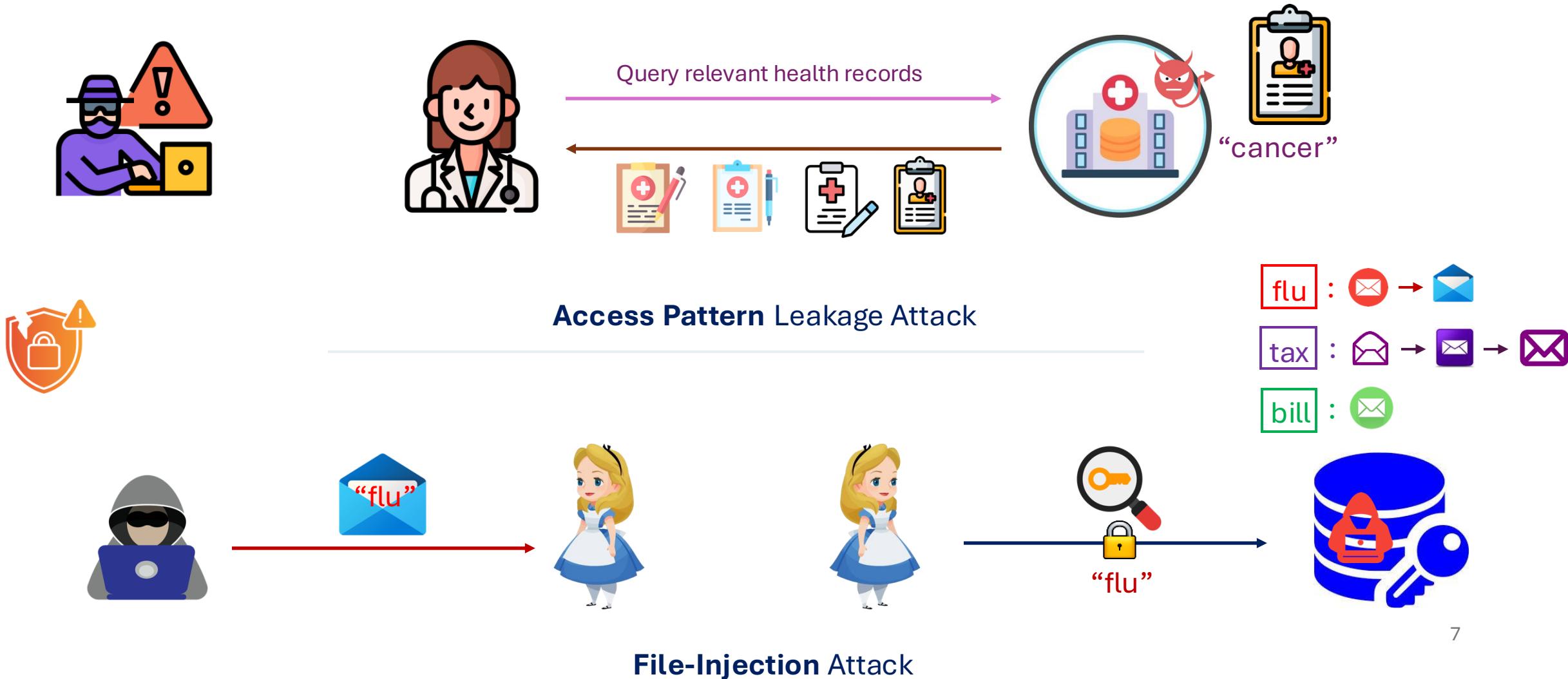
- **Searchable Encryption (SE)** was first proposed in 2000 [S&P'00]
- **Vulnerable** to many types of attack:
 - File-injection attacks
 - Keyword-guessing attacks*
 - Leakage-abuse attacks



* For public-key SE only (e.g., [EUROCRYPT'04, USENIX'22])

Examples of Metadata Leakage Attacks

- There are potential attacks exploiting **metadata**. For example:





Data intactness

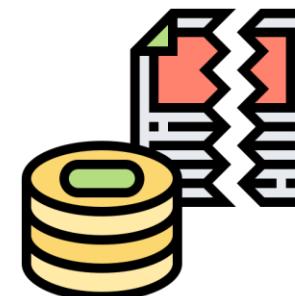
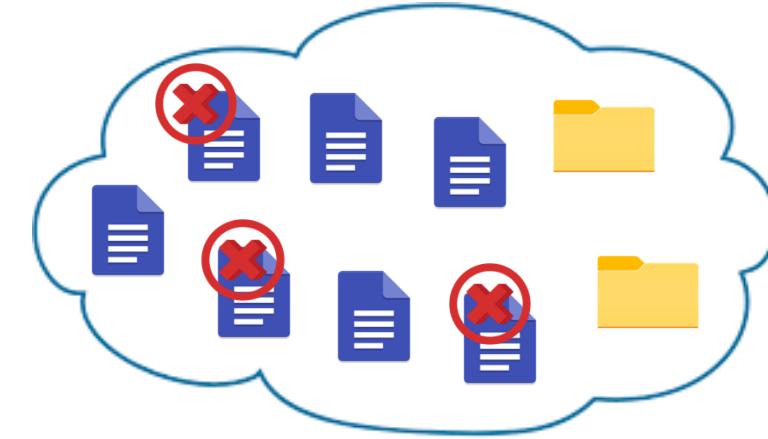
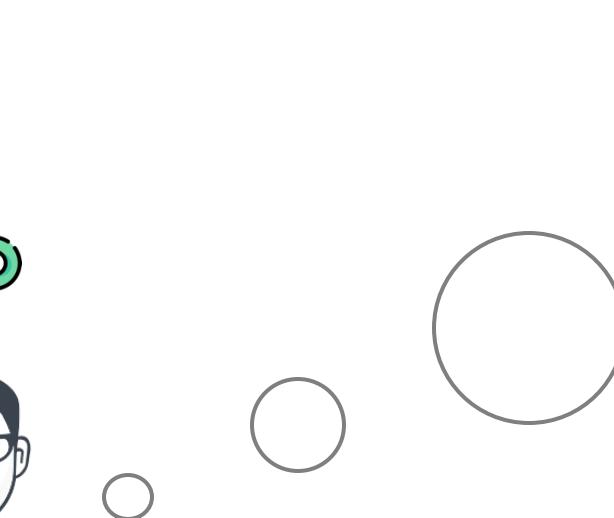
Data and query
confidentiality

The goal of my dissertation is to **efficiently** resolve **security, privacy, and functionalities** issues **simultaneously** in data outsourcing systems

Data/Query
Searchability



Authenticated Storage

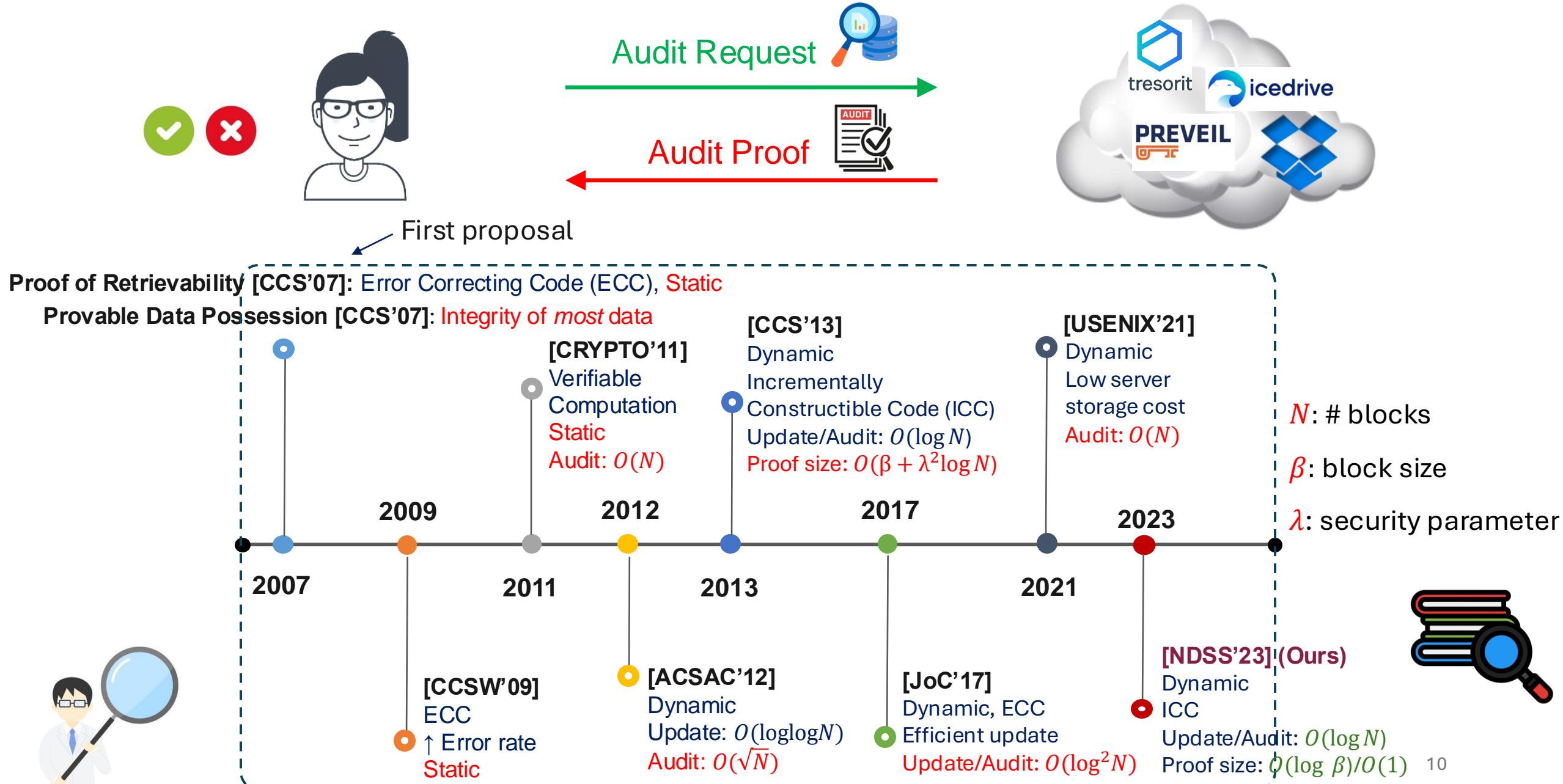


Data loss can happen due to:

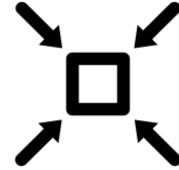
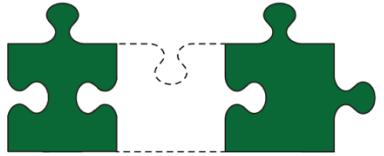
- Hardware failures
- Adversarial behaviors



Two Decades of Proof of Retrievability (PoR)



- **Research Gap:**



- **Our Porla [NDSS'23]:**

- *Minimize audit cost:*



N : #data blocks

✓ Audit bandwidth: $O(\log \beta)$ or $O(1)$, where: β : data block size



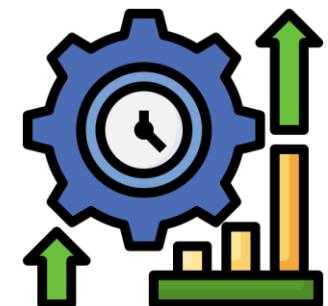
✓ Server/Client: $O(\lambda \log N)$ λ : security parameter

- **Maintain a reasonable update performance:**

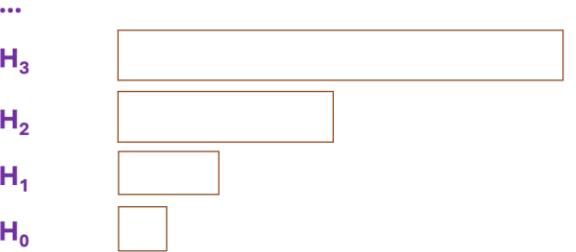
✓ Server: $O(\log N)$



✓ Client/Bandwidth: $O(\beta)$



Main Techniques:



- Incrementally Constructible Code



- Homomorphic MAC

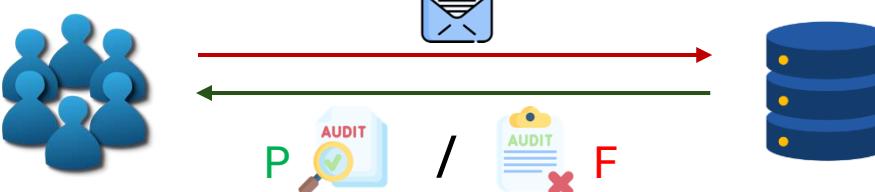
$$c_1 \times \text{tag}_1 + c_2 \times \text{tag}_2 + c_3 \times \text{tag}_3 = \text{tag}_4$$



- Verifiable Computation Techniques



- Support Public Audit



Porla Achievements

- $87 \times - 14,012 \times$ smaller proof size than previous DPoR schemes

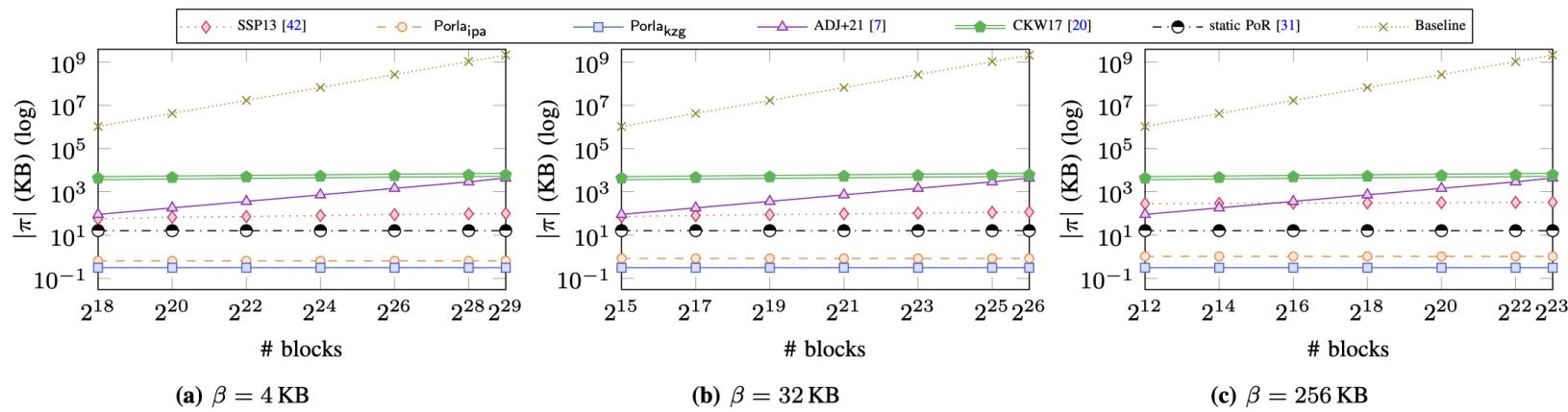


Fig. 6: Audit proof size of Porla and its counterparts.

- $4 \times - 18,000 \times$ faster audit time than prior approaches

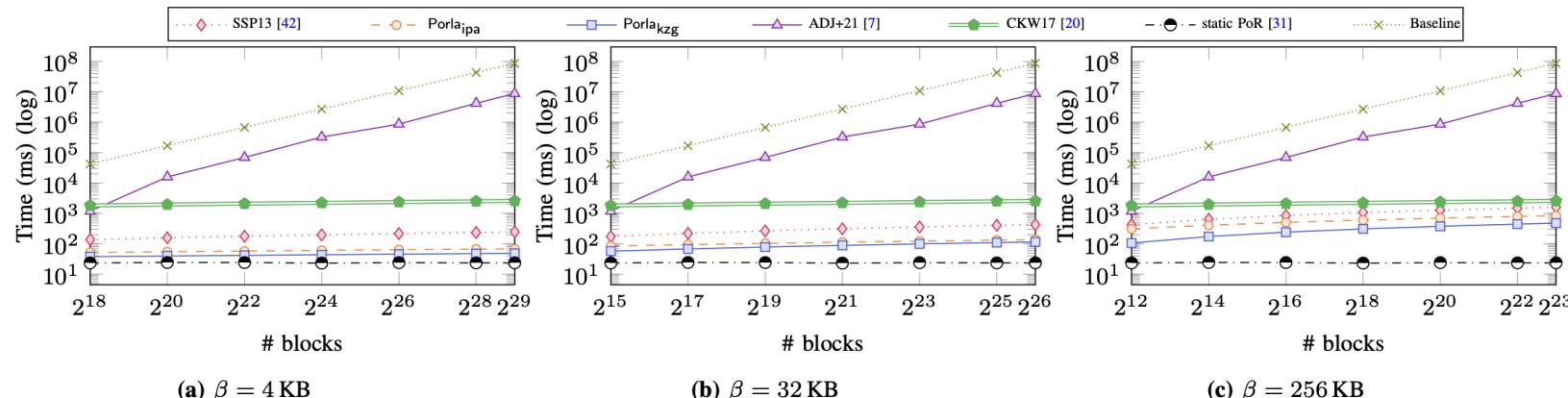
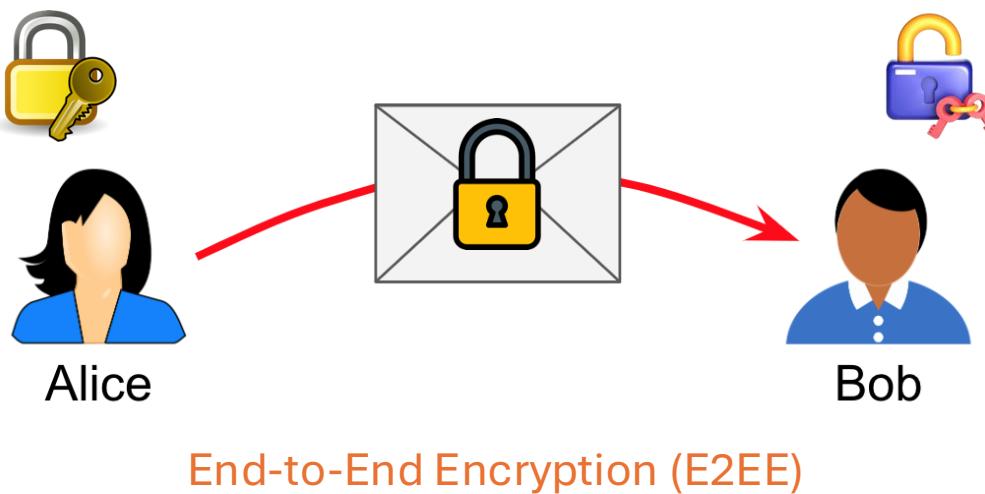


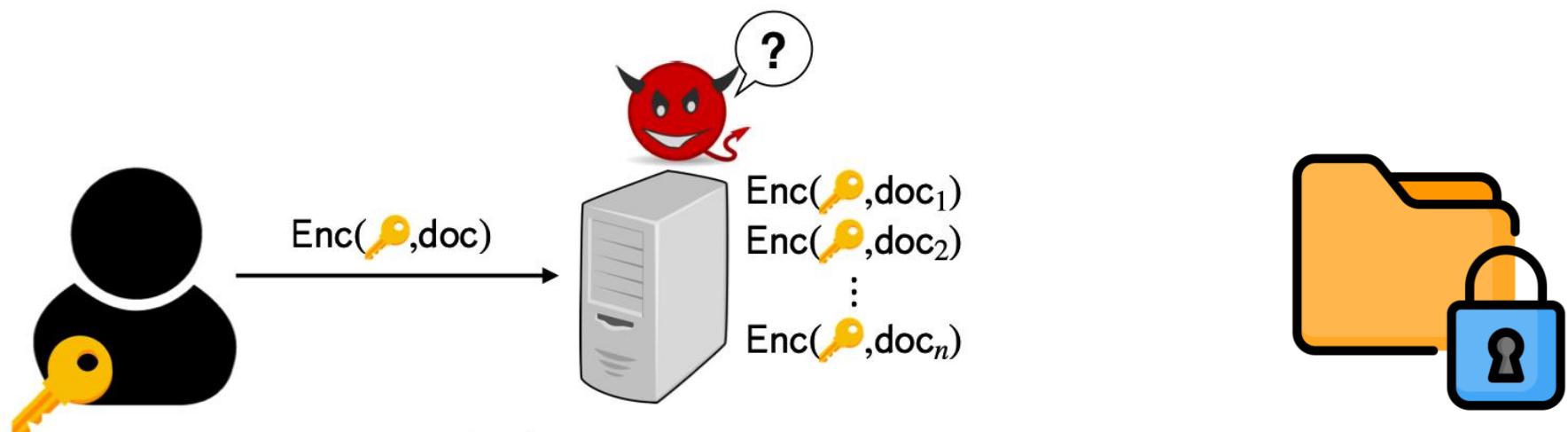
Fig. 7: End-to-end audit delay of Porla and its counterparts.



Searchable Encryption: Motivation



E2EE provides strong security guarantees if attacker compromises server



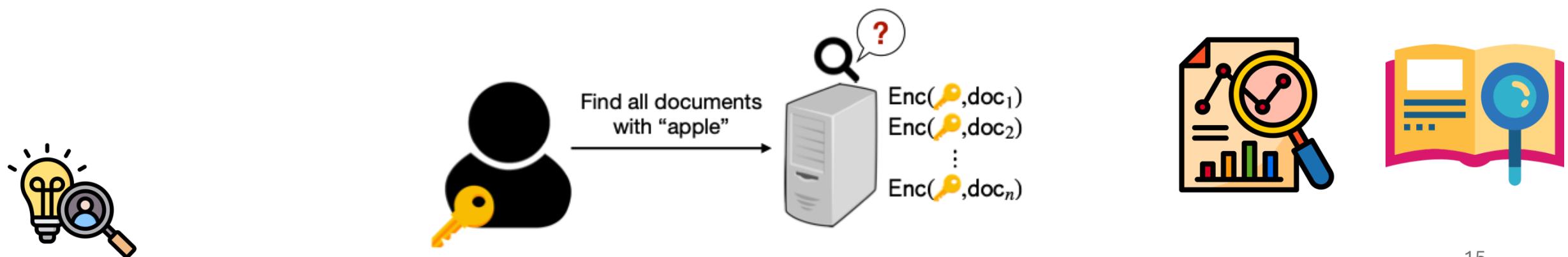
Users expect the ability to execute search



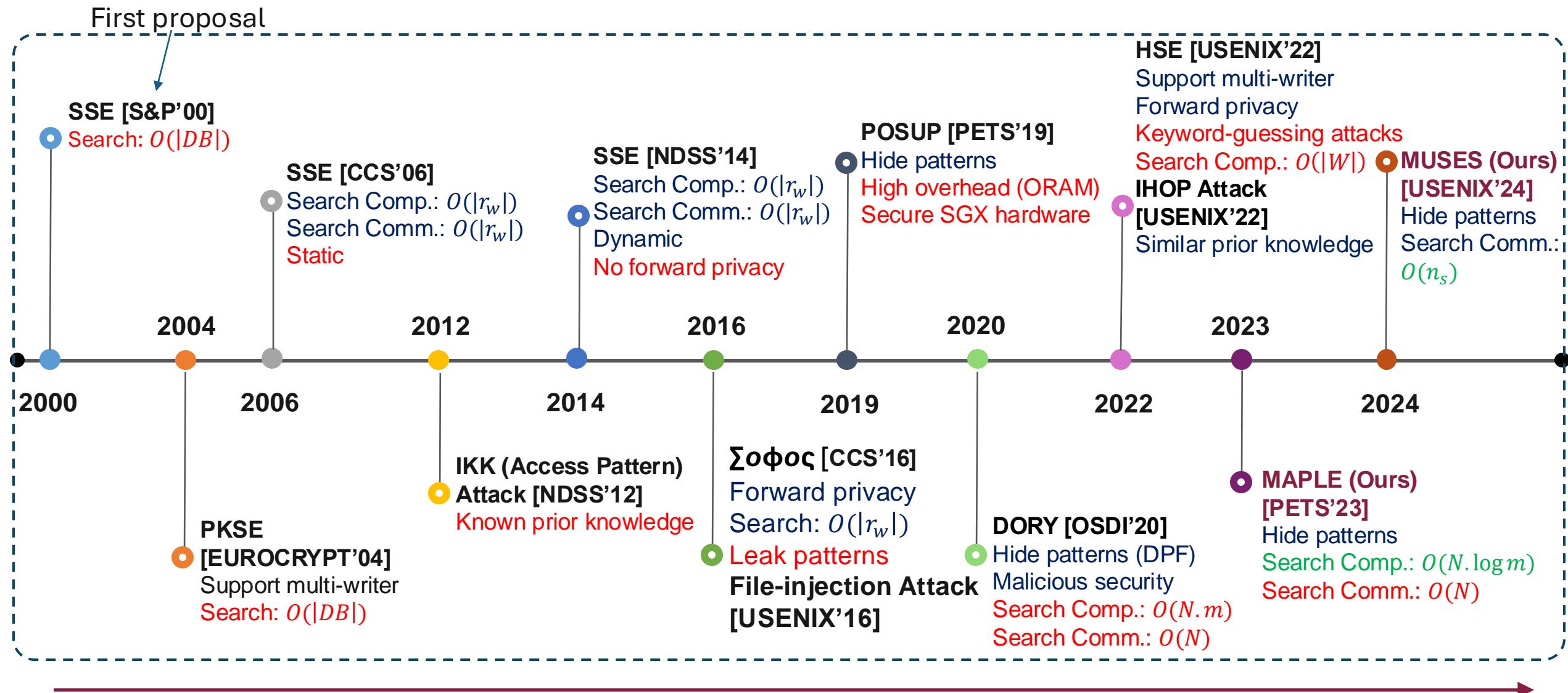
Doc 1
Doc 7
Doc 21
Doc 53



Challenge: server cannot decrypt data to search



20 Years+ of Searchable Encryption (SE)



Improve communication, computation efficiency, and security

Numerous Leakage-Abuse Attacks in Searchable Encryption:

- **Search Pattern:** Repetition in search queries [USENIX'21, USENIX'22, CCS'23, USENIX'24]



- **Result Pattern:** Repetition in matching documents [NDSS'12, CCS'15, CCS'16, NDSS'20, CCS'21, NDSS'22, USENIX'22]



- **Volume Pattern:** Repetition in the number of matching documents [CCS'15, USENIX'21, CCS'23, USENIX'24]



Our MAPLE [PETS'23]



Research Gap:



- Hide search result pattern with search complexity $O(N \cdot m)$, where N is the number of documents and m is the keyword representation size
- Limited multi-user support: assume all users are trusted or control access policies based on access level

Our MAPLE [PETS'23]:

- Server search complexity: $O(N \cdot \log m)$
- Hide *all* metadata: search, result and volume patterns
- Multi-user with fine-grained access control

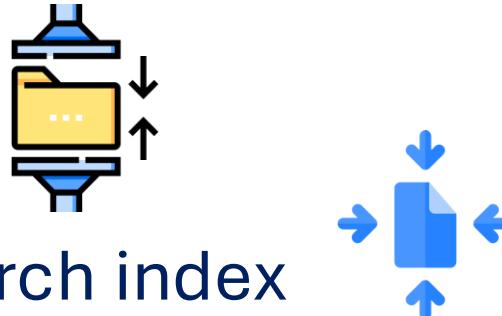


MAPLE

Main techniques:

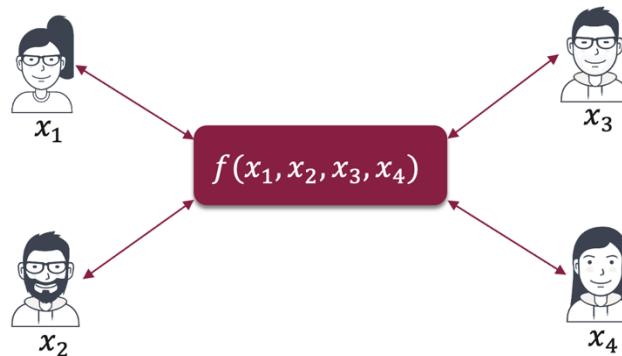
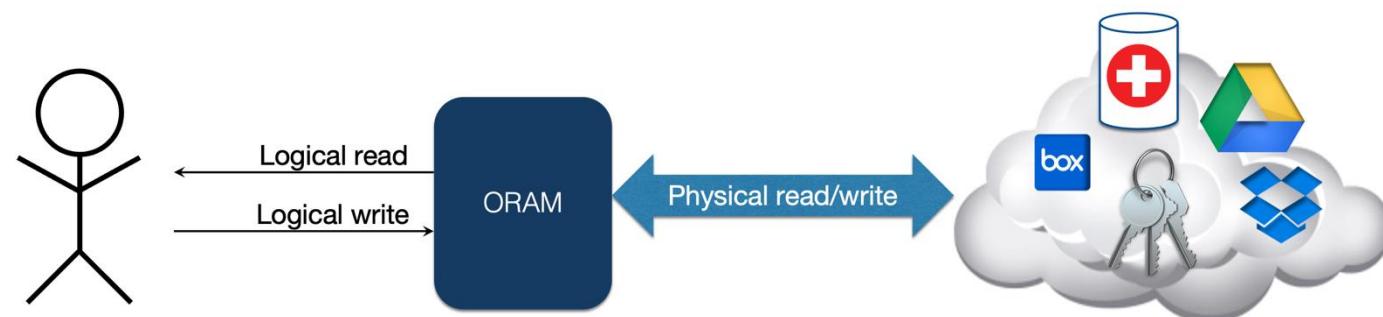


- Bloom Filter to compress search index
- Oblivious Random Access Machine (ORAM)
 - Circuit ORAM
 - Oblivious Table
- Multiparty Computation



	a	G	N		
	"amazon"	"google"	"netflix"	...	"apple"
doc 1	1	0	1	0	1
doc 2	0	1	1	0	0
doc 3	1	1	0	0	0
...	0	1	0	1	1
doc N	1	0	0	1	1

Bitmap for keywords in doc 2



MAPLE Achievements

- MAPLE is $2.6 \times - 10.7 \times$ slower than DORY with BF size $\leq 2^{14}$, and starts to outperform when BF size $\geq 2^{16}$

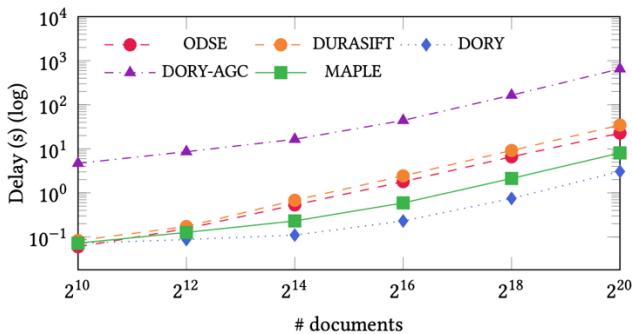


Figure 5: Search delay of MAPLE and its counterparts.

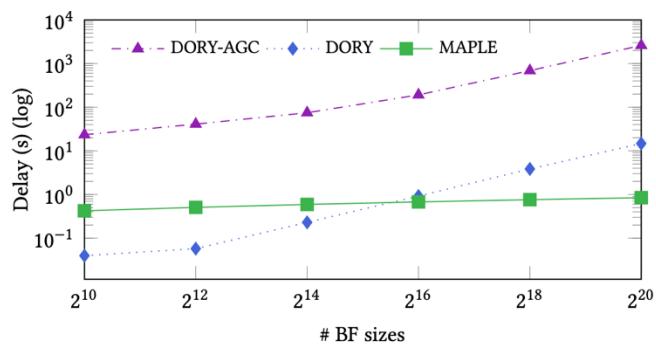


Figure 6: Search delay with varied BF sizes.



- MAPLE is 3.3s – 7.8s slower to achieve oblivious update

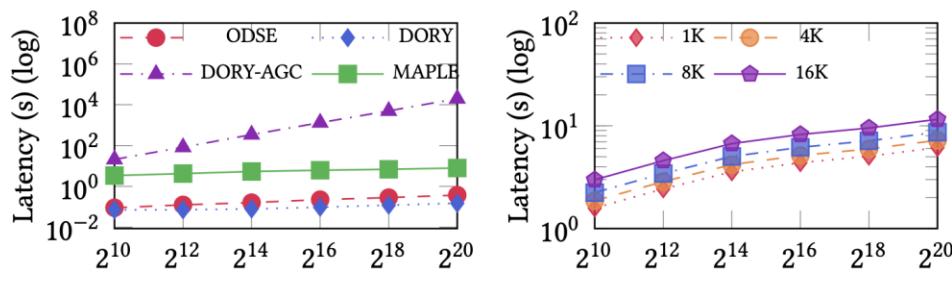
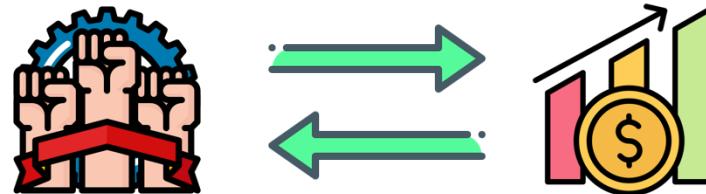


Figure 8: Update delay of MAPLE and its counterparts.



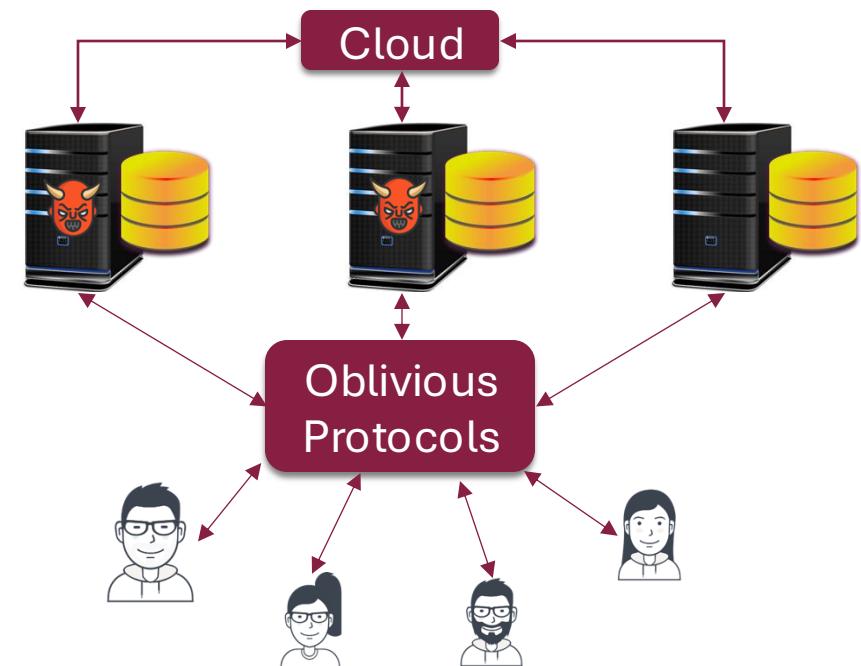
- Generic MPCs are powerful but expensive



- Distributed computations specifically designed for a particular computation task are more efficient

Our MUSES [USENIX'24]:

- Hide *all* statistical information: search, result, and volume patterns
- Minimal user overhead for search and permission revocation



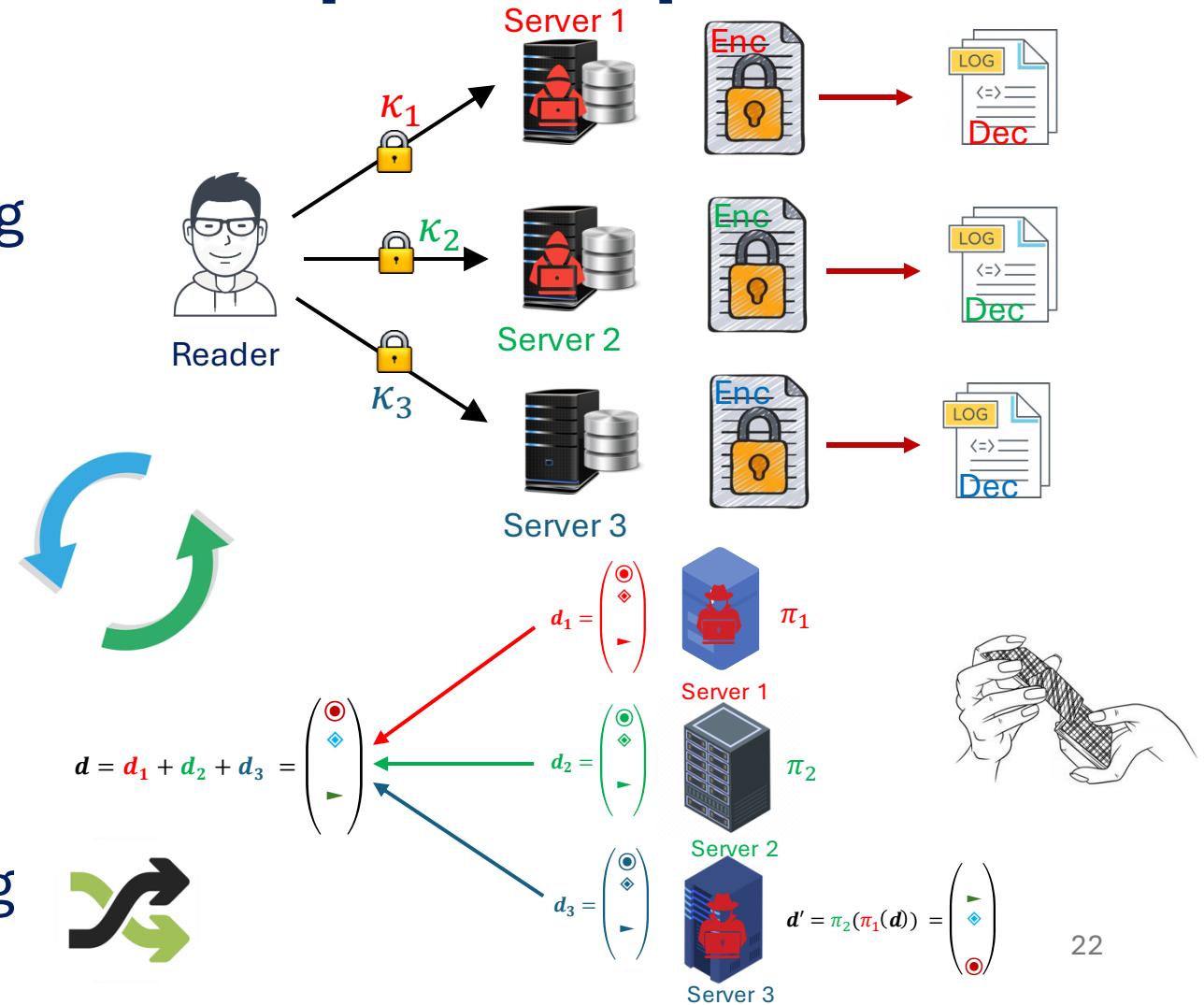
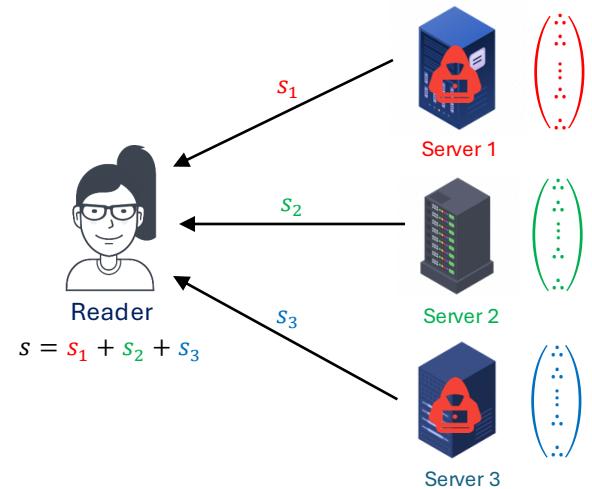
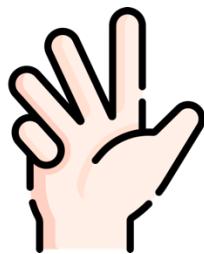
Main techniques:



- Key-Homomorphic Pseudorandom Function [CRYPTO'13]



- Our Multiparty Oblivious Counting

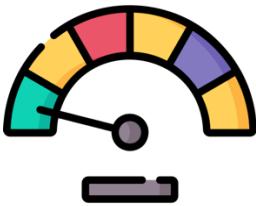


- Our Multiparty Oblivious Shuffling



MUSES Achievements: Keyword Search

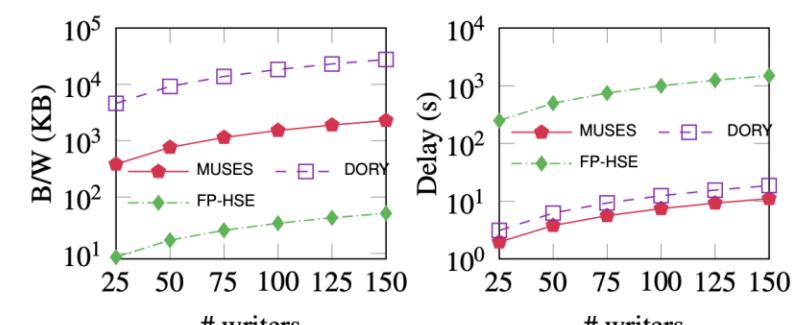
Reader's bandwidth:



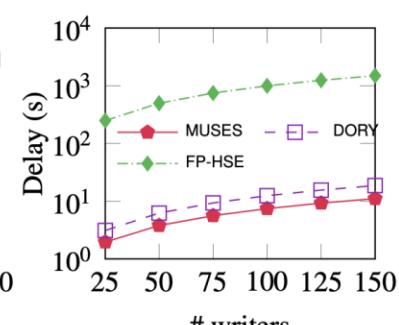
$12 \times - 97 \times$ smaller than DORY (hide patterns), $6 \times$ larger than FP-HSE (leak patterns)

End-to-end latency:

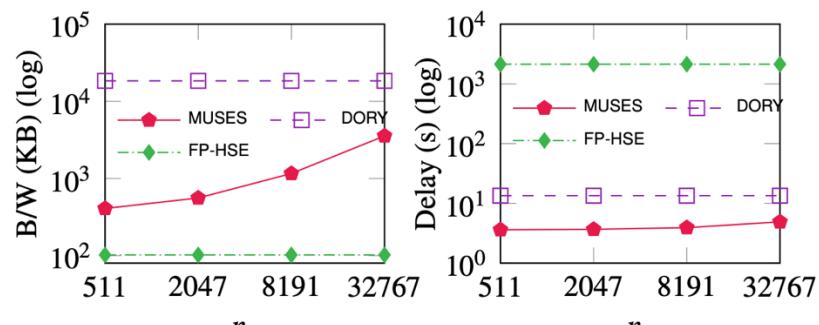
$2 \times - 4 \times$ faster than DORY, $127 \times - 632 \times$ faster than FP-HSE



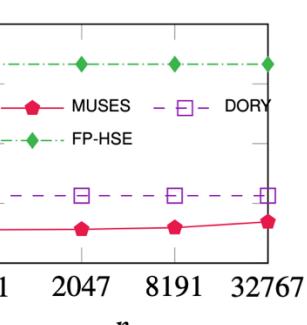
(a) Reader's bandwidth



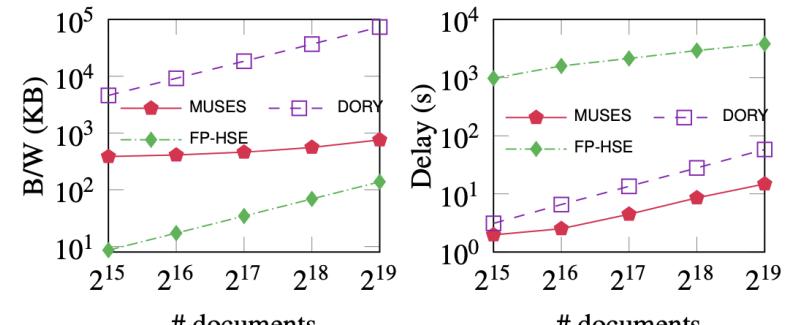
(b) E2E delay



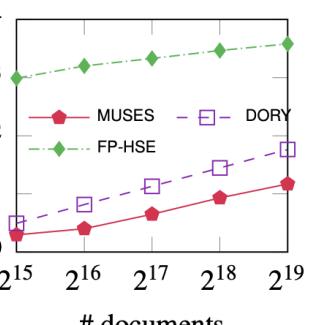
(a) Reader's bandwidth



(b) E2E delay



(a) Reader's bandwidth



(b) E2E delay

Figure 6: Keyword search performance (log scale on y-axis).

Figure 10: Keyword search performance with varying n_s .

Figure 11: Keyword search performance w/ varying database sizes.

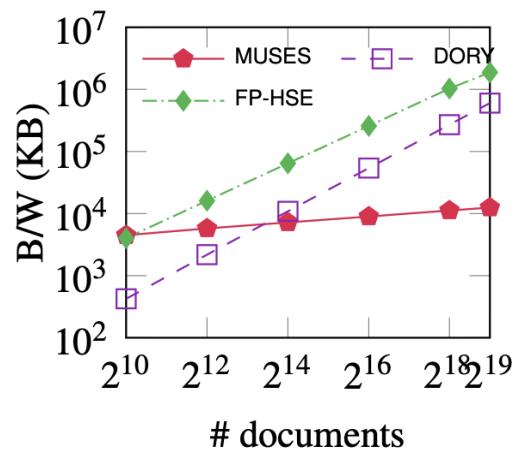
MUSES Achievements: Permission Revocation

Writer's bandwidth:

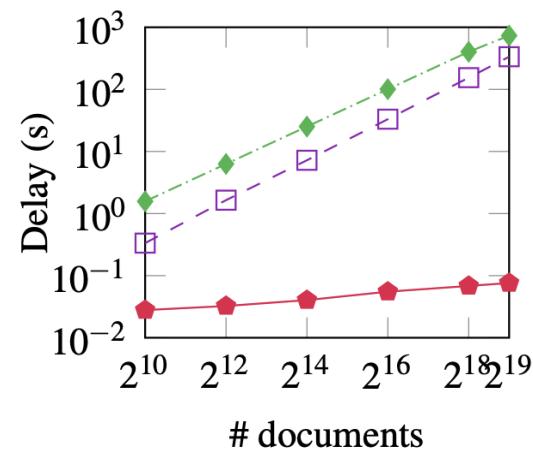
$2 \times - 150 \times$ smaller than DORY/FP-HSE

End-to-end latency:

$2 \times - 6 \times$ faster than DORY/FP-HSE



(a) Writer's bandwidth



(b) Writer's latency

Figure 7: Permission revocation performance (log scale on y-axis).

Writer's latency:

$12 \times - 9600 \times$ faster than DORY/FP-HSE

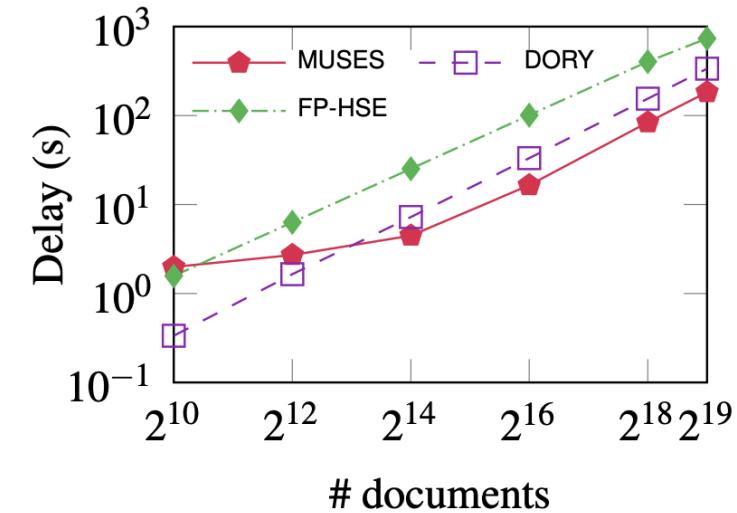


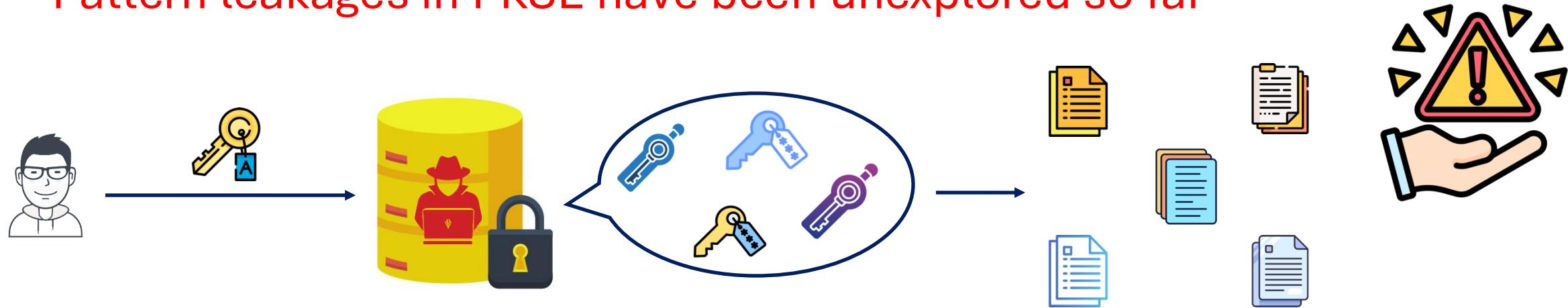
Figure 8: E2E permission revocation delay (log scale on y-axis).

Ongoing Work

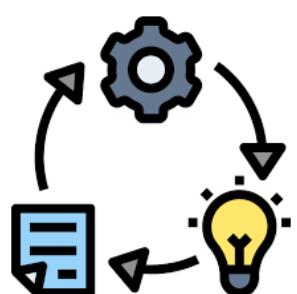
- Our prior work relies on distributed computation for secure search
 - Expensive deployment and maintenance cost
- PKSE [EUROCRYPT'04, USENIX'22] can support multi-user more naturally in practical settings (e.g., email, messaging)
- Many open problems:
 - Keyword-guessing attacks
 - Inefficient forward privacy
 - High server computation cost for search
- This work addresses the above fundamental security and performance issues



- Pattern leakages in PKSE have been unexplored so far



- We aim to resolve pattern-leakage attacks in public-key settings while maintaining/improving efficiency



- My dissertation aims to:



- Design an authenticated and retrievable data storage system
- Address user/data privacy and utilization dilemma: provide efficient search functionality while preventing information leakage



All are essential to build practical encrypted data outsourcing systems providing high performance and security guarantees



THANK YOU FOR YOUR ATTENTION

Q&A





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