# BÁO CÁO THỰC HÀNH LAB 1 Lập trình hướng đối tượng

Nguyễn Xuân Tùng - 20215162

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## The Very First Java Programs

#### 2.2.1 Write, compile the first Java application:

```
1 //Example 1: HelloWorld.java
2 //Text-printing program
3 public class HelloWorld {[
4
50     public static void main(String args[]){
6         System.out.println("Xin chao \n cac ban!");
7         System.out.println("Hello \t world!");
8
9     } // end of method main
10 }
```

Hình 1: đề bài 2.2.1

Hình 2: Mã nguồn và kết quả 2.2.1

#### 2.2.2 Write, compile the first dialog Java program

Hình 3: Đề bài 2.2.2



Hình 4: Mã nguồn và kết quả 2.2.2

### 2.2.3 Write, compile the first input dialog Java application

```
1  // Example 3: HelloNameDialog.java
2  import javax.swing.JOptionPane;
3  public class HelloNameDialog[]
4®  public static void main(String[] args){
5    String result;
6    result = JOptionPane.showInputDialog("Please enter your name:");
7    JOptionPane.showMessageDialog(null, "Hi "+ result + "!");
8    System.exit(0);
9  }
10 }
```

Hình 5: Đề bài 2.2.3

```
//Example 2: hello dialog
import javax.swing.*;

//Nguyen Xuan Tung -20215162

tung2711

public class HelloNameDialog {
    tung2711

    public static void main(String[] args) {
        String result = JOptionPane.showInputDialog("Nguyen Xuan Tung --5162. lease enter your name:");
        String result = JoptionPane.showInputDialog("Nguyen Xuan Tung --5162. lease enter your name:");
        System.exit( status: 0);
    }

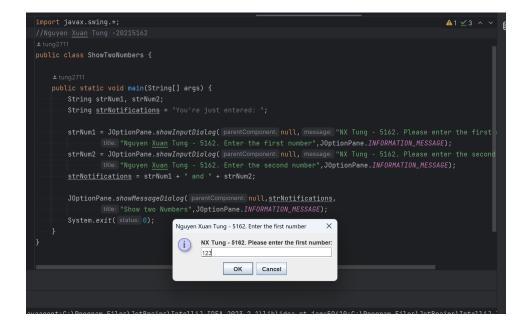
Nguyen Xuan Tung -5162. lease enter your name:
    Nguyen Xuan Tung -5162. lease enter your name:
    Nguyen Xuan Tung -5162. lease enter your name:
    Nguyen Xuan Tung -5162. lease enter your name:
```

Hình 6: Kết quả 2.2.3

#### 2.2.4 Write, compile, and run the following example:

```
1 // Example 5: ShowTwoNumbers.java
 2 import javax.swing.JOptionPane;
 3 public class ShowTwoNumbers {
    public static void main(String[] args){
       String strNum1, strNum2;
       String strNotification = "You've just entered: ";
      JOptionPane. INFORMATION_MESSAGE);
10
       strNotification += strNum1 + " and ";
12
       strNum2 = JOptionPane.showInputDialog(null,
13
                   'Please input the second number: ","Input the second number",
14
15
                  JOptionPane.INFORMATION_MESSAGE);
       strNotification += strNum2;
17
       {\tt JOptionPane.} \textit{showMessageDialog} (\verb|null,strNotification|, \\
                   "Show two numbers", JOptionPane. INFORMATION_MESSAGE);
19
20
       System.exit(0);
Z1
ZZ }
```

Hình 7: Đề bài 2.2.4



```
package lab01;

//Example 4: show two Number
import javax.swing.*;

//Nguyen Xuan Tung -20215162

itung2711*

public class ShowTwoNumbers {

itung2711*

public static void main(String[] args) {

String strNom1, strNum2;

String strNotifications = "You're just entered:";

strNum1 = JOptionPane.showInputDialog( parentComponent: null, message: "NX Tung - 5162. Please enter the first

itule: "Nguyen Xuan Tung - 5162. Enter the first number", JOptionPane.INFORMATION_MESSAGE);

strNum2 = JOptionPane.showInputDialog( parentComponent: null, message: "NX Tung - 5162. Please enter the second

title: "Nguyen Xuan Tung - 5162. Enter the second number", JOptionPane.INFORMATION_MESSAGE);

strNotifications = strNum1 + " and " + strNum2;

JOptionPane.showMessageDialog( parentComponent: null, message: "Nguyen Xuan Tung - 5162. " + strNotifications,

title: "Show two Numbers", JOptionPane.INFORMATION_MESSAGE);

System.exit( status: 0);

System.exit( status: 0);

Nguyen Xuan Tung - 5162. 123 and 456

OK
```

Hình 8: Mã nguồn và kết quả 2.2.4

2.2.5 Write a program to calculate sum, difference, product, and quotient of 2 double numbers which are entered by users.

```
public class CalculateTwoNumbers {
   public static void main(String[] args) {
       String strNum1, strNum2;
        strNum1 = JOptionPane.showInputDialog( parentComponent: null, message: "NX Tung - 5162. Please enter the first
        strNum2 = JOptionPane.showInputDialog( parentComponent: null, message: "NX Tung - 5162. Please enter the second
               title: "Nguyen Xuan Tung - 5162. Enter the second number", JOptionPane.INFORMATION_MESSAGE);
        double num1 = Double.parseDouble(strNum1);
        double num2 = Double.parseDouble(strNum2);
        JOptionPane.showMessageDialog( parentComponent: null, message: "sum:" + (num1+num2) +"\n"
                                                      Message
                                                                                    \times
                                                      sum:579.0
                                                            difference: -333.0
                                                            product: 56088.0
                                                            quotient: 0.26973684210526316
                                                                    ок
```

Hình 9: Mã nguồn và kết quả 2.2.5

#### 2.2.6 Write a program to solve equation

Hình 10: Mã nguồn 2.2.6

The first-degree equation (linear equation) with one variable

```
1.giai phuong trinh bac 1
2. giai he phuong trinh
3. giai phuong trinh bac 2
1
format: ax + b = 0
a: 5
b: 5
result: -1.0
```

The system of first-degree equations (linear system) with two variables

```
1.giai phuong trinh bac 1
2. giai he phuong trinh
3. giai phuong trinh bac 2
2
Format:
a11*x1+ a12*x2 = b1
a21*x1 + a22*x2 = b2

a11: 1
a12: 1
b1: 0
a21: 1
a22: -1
b2: 2
x1: 1.0
x1: -1.0
```

The second-degree equation with one variable

```
1.giai phuong trinh bac 1
2. giai he phuong trinh
3. giai phuong trinh bac 2
3
Format: a*x^2 + b*x c = 0
a b c: 1 2 1
x: -1.0

Format: a*x^2 + b*x c = 0
a b c: 1 1 1
No solution

Format: a*x^2 + b*x c = 0
a b c: 1 2 1
x: -1.0
```