

Quang Tung Nguyen

Third-year student majoring in
Computer Games Design and
Programming



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EDUCATION

BSC (HONS) COMPUTER GAMES DESIGN AND PROGRAMMING

British University Vietnam

09/2019 - Present

Achievements

- 50% scholarship winner.
- Four-time Certificate of Merit for Academic Excellence winner.

INTERNSHIPS

Fresher game designer

Zitga Studios

07/2021 - 09/2021

Hanoi, Vietnam

Achievements/Tasks

- Researched and produced documents related to game design fundamentals
- Produced game design documents for a studio's current game
- Produced feedbacks for studio's current games
- Participated in Agile meetings
- Collaborated with Senior game designers to improve on the studio game's tutorial and monetization.
- Learned about product cycles and different positions in a production team

Game designer intern

Gameloft

08/2020 - 09/2020

Hanoi, Vietnam

Achievements/Tasks

- Created original game idea pitch
- Provided feedback documents for three company's published games
- Created idea pitch for a company's published game
- Created idea suggestion document for a company's published game
- Helped with creating analysis game guideline document
- Analyzed various company's published games
- Understood the tasks and responsibilities of game designers

CORE SKILLS

Unity C# programming

Unreal Engine Blueprints

Source control

Game design

Game analytics

Design documentation

Level design

Team work and communication

C++ programming

UI/UX design

PERSONAL PROJECTS

Grid-based dungeon generation (10/2020 - 01/2022)

Unity tile-map based movement (09/2021 - 02/2022)

2D character controller (10/2021 - 03/2022)

CERTIFICATES

Gameloft certificate of achievement for successfully completing the fundamental game design course (2020)

Certificate of participant for Gameloft game jam 2020 (2020)

Certificate of completion for Java programming base to professional (10/2016)

ACHIEVEMENTS

Participated in Brackeys Gamejam 2021

Worked as Senior Programmer and Game Designer.

Participated in Gameloft Gamejam 2020

Worked as Junior Programmer and Game Designer.

Second place in Phan Dinh Phung High School's English festival (2018)

Third place in Tay Ho district group English competition for gifted students (2017)

LANGUAGES

English (7.5 IELTS)

Full Professional Proficiency

Vietnamese

Native or Bilingual Proficiency