

# Dynamic Programming DP

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#### Generic Schema



- Similar to Divide-and-Conquer
- Subproblems are not independent
- Solve each subproblem once and store solution in to a table for further use
- Divide-and-Conquer solves a problem in a top-down fashion while DP does it in a bottom-up fashion
- DP is dedicated for optimization

## Generic Schema - 3 steps



- Subproblem division: identify the structures of subproblems
  - Smallest subproblems can be solved in a direct way
  - Easy to combine solutions to subproblems
- Storing solutions to subproblems: avoid repeating the resolution of the same subproblems
- Combination
  - Bottom-up
  - ▶ Establish the solution to a problem from solutions to its subproblems

#### Generic Schema



- For achieving the efficiency
  - ► Number of subproblems must be bounded by a polynomial of the size of the input
  - Subproblems must be solved to optimality

# Largest SubArray



- Given an array of numbers:  $A = \langle a_1, \dots, a_n \rangle$
- A subarray of is  $A[i,j] = \langle a_i, \dots, a_j \rangle$  with weight  $w(A[i,j]) = \sum_{k=i}^{j} a_k$
- Find the subarray of A having largest weight

## Example

- sequence: -2, 11, -4, 13, -5, 2
- The largest weight subsequence is 11, -4, 13 having weight 20

# Largest SubArray



- $S_i$  is the weight of the larest subarray terminating at  $a_i$  (the last element of the subarray is  $a_i$ )
- $S_1 = a_1$
- For each *i* > 1:

$$S_i = \left\{ egin{array}{ll} a_i & ext{, if } S_{i-1} < 0 \ S_{i-1} + a_i & ext{, otherwise} \end{array} 
ight.$$

• Optimal objective value is  $\max_{i \in \{1,...,n\}} \{S_i\}$ 



- Given a rooted tree T = (V, E)
  - r is the root
  - ightharpoonup each node  $v \in V$ 
    - \* w(v): weight of v
    - ★ f(v): father of v, f(r) = null by convention
    - ★ T(v): subtree of T rooted at v
    - ★ Children(v): set of children of v
- An independent set of T is a set  $S \subseteq V$  such that v and f(v) cannot be both in  $S, \forall v \in V \setminus \{r\}$
- Find an independent set of T having the largest total weight



- Let S(v) be the weight of the biggest independent set of  $T(v), \forall v \in V$
- Let  $\overline{S}(v)$  be the weight of the biggest independent set of  $T(v) \setminus \{v\}$  (donot consider v)
- $\overline{S}(v) = \sum_{x \in Children(v)} S(x), \forall v \in V$
- $S(v) = \max\{\overline{S}(v), w(v) + \sum_{x \in Children(v)} \overline{S}(x)\}, \forall v \in V$
- If v is a leaf, then S(v) = w(v) and  $\overline{S}(v) = 0$



## **Algorithm 1:** MaxIndependentSetOnTree(T = (V, E))

```
Q \leftarrow \emptyset:
foreach v \in V do
         deg(v) \leftarrow \sharp Children(v);
         if deg(v) = 0 then
                   Enqueue(v, Q);
                   S(v) \leftarrow w(v);
                   \overline{S}(v) \leftarrow 0:
while Q \neq \emptyset do
         v \leftarrow \text{Dequeue}(Q);
          T \leftarrow w(v) + \sum_{x \in Children(v)} \overline{S}(x);
          \overline{T} \leftarrow \sum_{x \in Children(v)} S(x);
         if T > \overline{T} then
                  S(v) \leftarrow T;
                   sel(v) \leftarrow true;
          else
                   S(v) \leftarrow \overline{T};
                   sel(v) \leftarrow false:
         \overline{S}(v) \leftarrow \overline{T}
         u \leftarrow parent(v);
         deg(u) \leftarrow deg(u) - 1;
          if deg(u) = 0 then
                   Enqueue(u, Q);
```



## **Algorithm 2:** printSol(v)

```
\begin{array}{c|c} \textbf{if } sel(v) = true \ \textbf{then} \\ & \text{print}(v); \\ & \textbf{foreach } x \in \textit{Children}(v) \ \textbf{do} \\ & & \text{printSolExclude}(x); \\ \\ \textbf{else} \\ & & \text{foreach } x \in \textit{Children}(v) \ \textbf{do} \\ & & \text{printSol}(x); \\ \end{array}
```

## **Algorithm 3:** printSolExclude(*v*)

```
foreach x \in Children(v) do | printSol(x);
```

# Longest Common Sequence



- Let  $X = \langle x_1, \dots, x_n \rangle$  be a sequence, a subsequence of X is generated by removing some elements from X
- The length of a sequence is the number of elements
- Problem: Given two sequence  $X = \langle x_1, \dots, x_n \rangle$  and  $Y = \langle y_1, \dots, y_m \rangle$ , find the longest common subsequence of X and Y

## Longest common subsequence



- S(i,j) is the longest subsequence of  $\langle x_1, \dots x_i \rangle$  and  $\langle y_1, \dots, y_j \rangle$ ,  $\forall 0 < i < n, 0 < j < m$
- $S(0,j) = 0, \forall 0 \le j \le m$
- $S(i, 0) = 0, \forall 0 \le i \le n$
- for each i > 0, j > 0:

$$S(i,j) = \begin{cases} S(i-1,j-1) + 1, & \text{if } x_i = y_j \\ \max\{S(i-1,j), S(i,j-1)\}, & \text{otherwise} \end{cases}$$

• Optimal objective value is S(n, m)

# Longest common subsequence



## **Algorithm 4:** LCS(X, Y)

```
Input: Sequences X = \langle x_1, \dots, x_n \rangle and Y = \langle y_1, \dots, y_m \rangle
Output: Length of the longest common subsequence of x and y
foreach j = 0, \ldots, m do
   S(0, j) \leftarrow 0;
foreach i = 0, \ldots, n do
   S(i,0) \leftarrow 0;
foreach i = 1, \ldots, n do
   foreach j = 1, \ldots, m do
       if x_i = y_i then
       S(i,j) \leftarrow S(i-1,j-1) + 1;
       else
```

**return** S(n, m);

#### **Edit-Distance Problem**



- Input: two strings  $X = \langle x_1, \dots, x_n \rangle$  and  $Y = \langle y_1, \dots, y_m \rangle$
- 3 operations on X
  - Insert a character after the position i
  - Delete a character at position i
  - Replace a character by another
- Find a sequence of operations of smallest length that make X become Y (distance of X and Y)

## Edit-Distance Problem



- For each  $0 \le i \le n$  and  $0 \le j \le m$ , d(i,j) is the distance of string  $\langle x_1, \ldots, x_i \rangle$  and  $\langle y_1, \ldots, y_j \rangle$
- d(0,0)=0
- $d(0,j) = j, \forall j = 1, ..., m \text{ and } d(i,0) = i, \forall i = 1, ..., n$
- $d(i,j) = \min\{d(i-1,j-1) + \delta(i,j), d(i-1,j) + 1, d(i,j-1) + 1\}$  where

$$\delta(i,j) = \begin{cases} 0 & \text{, if } x_i = y_j \\ 1 & \text{, otherwise} \end{cases}$$

## **Edit-Distance**



#### **Algorithm 5:** EditDistance(X, Y)

```
Input: Sequences X = \langle x_1, \dots, x_n \rangle and Y = \langle y_1, \dots, y_m \rangle

Output: The minimal number of operations to make X become Y foreach i = 1, \dots, m do
```

foreach i = 1, ..., n do  $d(i, 0) \leftarrow i$ ;

 $d(0,0) \leftarrow 0$ ;

foreach  $i = 1, \ldots, n$  do

foreach  $j = 1, \ldots, m$  do  $\delta \leftarrow 1$ ;

if  $x_i = y_j$  then  $\delta \leftarrow 0$ ;

return d(n, m);

### **Exercises**



- Gold
- Nurses
- Maximum Subsequence
- The Tower of Babylon
- Marble Cut
- Communication networks