

# Equality handling and efficiency improvement of SMT for non-linear constraints over reals.

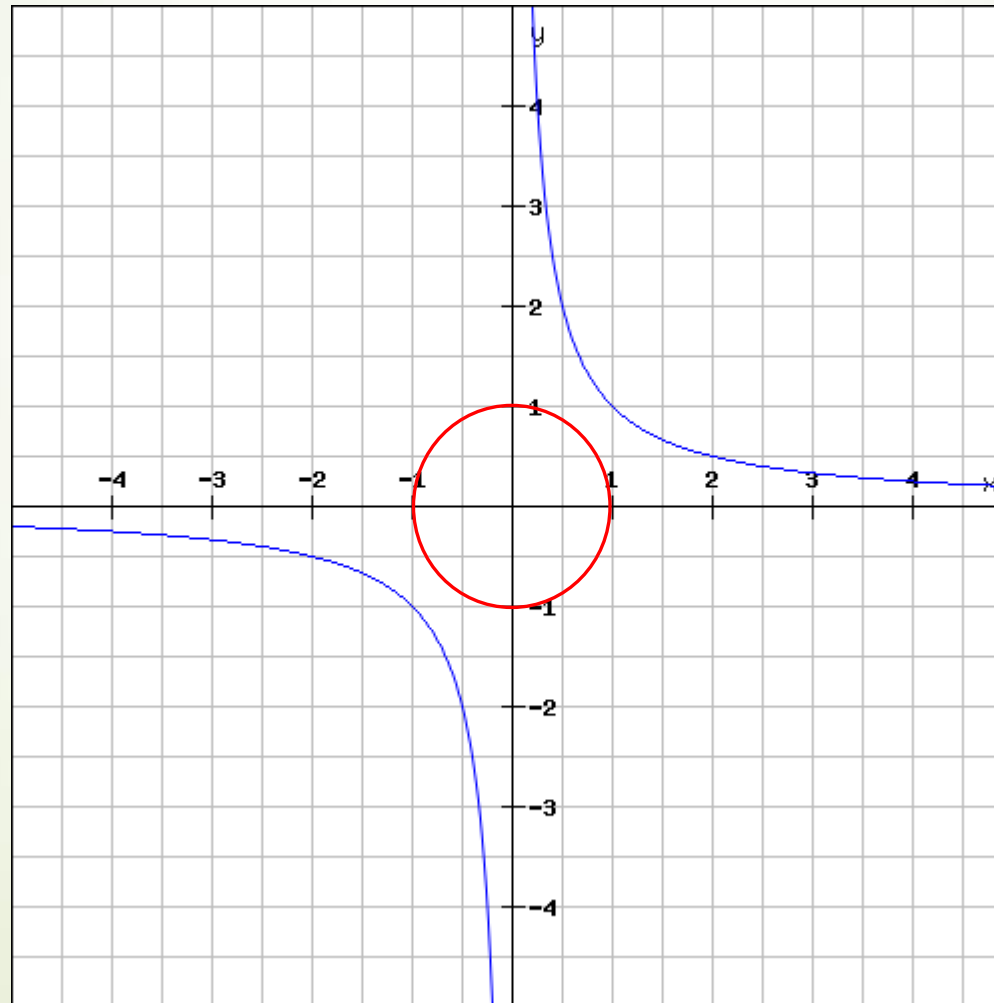
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## Non-linear (polynomial) constraints over reals

$$\exists x, y (x^2 + y^2 < 1 \wedge x * y > 1)$$



# Polynomial constraints over reals

Polynomial constraints solving has applications in:

- Automatic termination proving.
- Roundoff error and overflow error analysis.
- Invariant generation.

# Polynomial constraints over reals

- In 1930, Tarski: polynomial constraints is decidable
- Methods:
  - QE-CAD: complete but DEXP complexity.
  - Interval constraint propagation: ISAT uses interval arithmetic (IA) only, ability of solving SAT problem is limited. raSAT: IA + testing
  - Bit-blasting: (UCLID, MiniSmt) suffers with high number of variables or high degree of polynomials.
  - Linearization: suffers with high degree of polynomials (Barcelologic, CORD).
  - Virtual substitution: Z3, SMT-RAT. Needs root formulas of polynomial
    - ➔ degree  $\leq 5$

# raSAT

- Developed by Dr. Khanh To who took his PhD in our lab.
- An SMT solver (initially) for solving polynomial strict **Inequalities**:
  - Approximation can be used.
  - Suppose  $f(x) > 0$  has a real solution  $x_0$ .
    - Because  $f(x)$  is continuous,
    - There is some rational numbers  $x_1$  near  $x_0$  such that  $f(x_1) > 0$

# Over approximation - Interval arithmetic (IA)

$$f(x_1, \dots, x_n), x_i \in [l_i, h_i]$$

Example:  $x * y, x \in [-2, 4], y \in [-1, 5]$

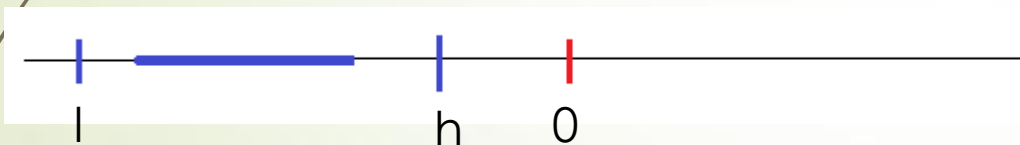
Interval  
arithmetic

$$[l, h], \{f(x_1, \dots, x_n) | x_i \in [l_i, h_i]\} \subseteq [l, h]$$

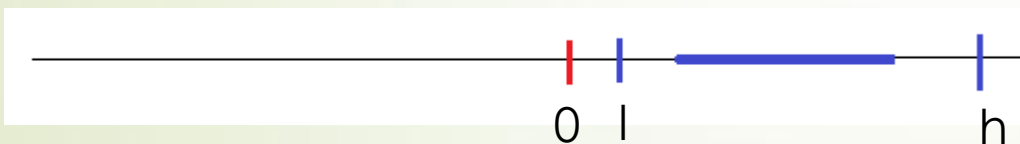
$$[-10, 20], \{x * y | x \in [-2, 4], y \in [-1, 5]\} \subseteq [-10, 20]$$



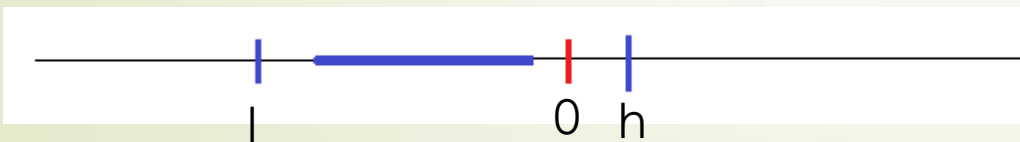
$$f(x_1, \dots, x_n) > 0$$



IA-UNSAT  $\longrightarrow$  UNSAT



IA-VALID  $\longrightarrow$  SAT



IA-UNKNOWN  $\longrightarrow$  UNKNOWN

# Under approximation - Testing

$$x_i \in [l_i, h_i], \wedge f_j(x_1, \dots, x_n) > 0$$

Testing:  
Randomly  
generate values for  
variables

→ SAT with variables assignment

→ UNKNOWN

Example:

$$x * y > 0, x \in [-2, 4], y \in [-1, 5]$$

Testing:  
Randomly  
generate values for  
variables

→ SAT with  $\{x:3.7, y:0.98\}$

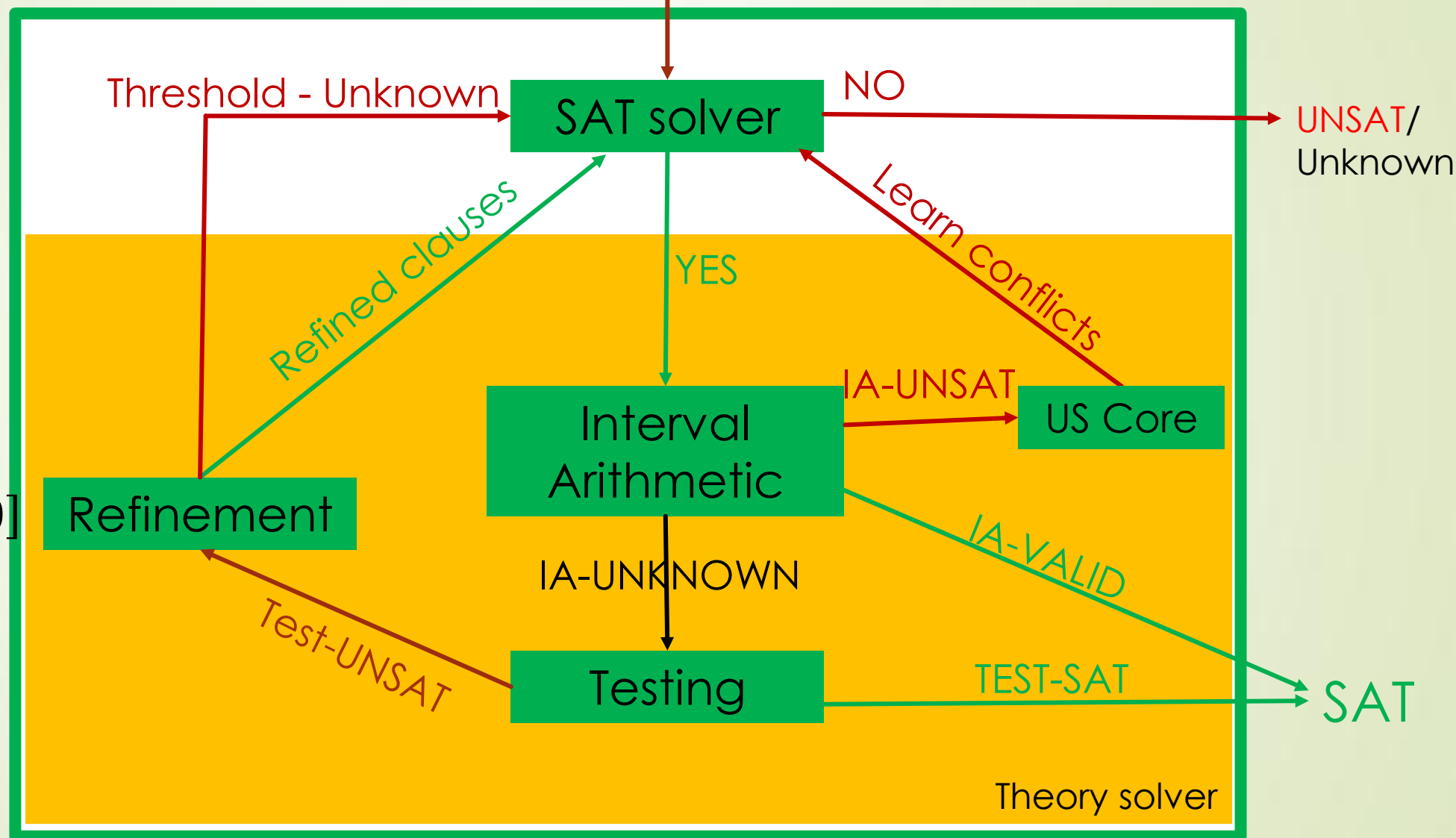
$x : -1.9, 3.7$

$y : 0.98, 3.65$

raSAT

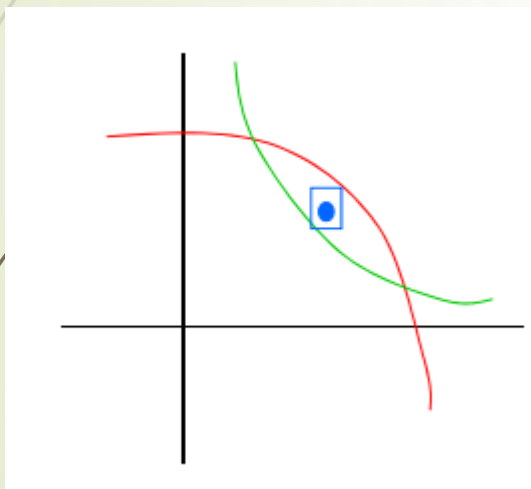
Constraints

$$x \in [0,10] \leftrightarrow x \in [0,4] \vee x \in [4,10]$$

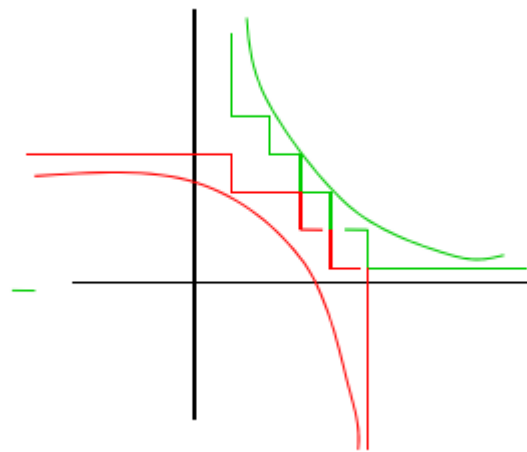




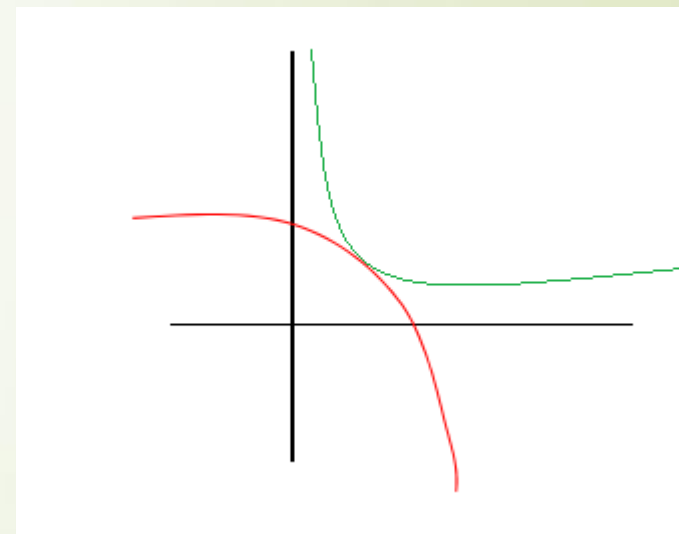
# Completeness (strict inequality)



raSAT eventually detects SAT



UNSAT detected



UNSAT failed

# raSAT

- In this work:
  - Improve the efficiency of raSAT.
  - Handle equality.
  - Handle polynomial constraints over Integer (QF\_NIA).

# Problems

## 1. Exploration of:

➤ test cases:  $n$  variables, 2 values for 1 variable  $\rightarrow 2^n$  test cases.

➤ Example:  $x$ : -1.94, 3.7;  $y$ : 0.98, 3.65

➤ 4 test cases:  $(x, y) = (-1.9, 0.98), (-1.9, 3.65),$   
 $(3.7, 0.98), (3.7, 3.65)$

➤ boxes:  $n$  variables are decomposed  $\rightarrow 2^n$  boxes.

➤ Example:  $x \in [-2, 4] \rightarrow x \in [-2, 1] \vee x \in [1, 4]$

$y \in [-1, 5] \rightarrow y \in [-1, 2] \vee y \in [2, 5]$

➤ 4 boxes:  $x \in [-2, 1] \wedge y \in [-1, 2]$        $x \in [-2, 1] \wedge y \in [2, 5]$   
 $x \in [1, 4] \wedge y \in [-1, 2]$        $x \in [1, 4] \wedge y \in [2, 5]$

# Problems.

## 2. Soundness.

- ▶ Floating point arithmetic: round-off, overflow errors.

## 3. Equality handling.

- ▶ Using the intermediate value theorem.

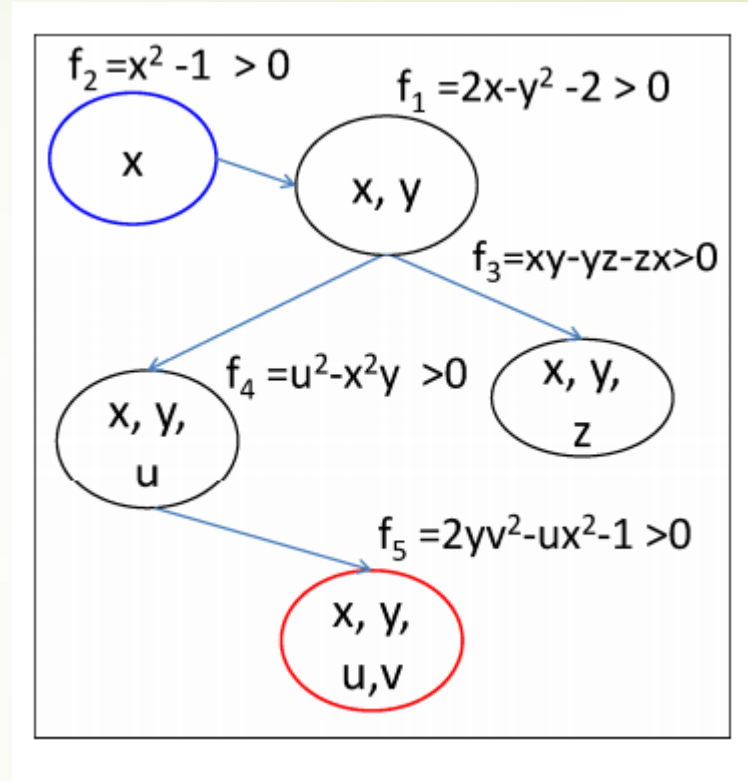
# Current status

# 1. Exploration of test cases, boxes

➤  $n$  variables  $\rightarrow 2^n$  test cases.

➤ Priority on variables:

1. Choice of constraint: **Dependency** between constraints



2. Choice of variables in one constraints: **Sensitivity**

E.g. with  $x = 1 + \epsilon_1$ ,  $y = 2 + \epsilon_2$

$xy = 2\epsilon_1 + \epsilon_2 + \epsilon_1\epsilon_2 + 2$ :  $x$  is more sensible than  $y$ .

## 2. SAT, UNSAT verification

- Round-off, overflow errors can make the result unsound.
- iRRAM:
  - C++ package
  - Error-bounded real arithmetic
- **Integrated** iRRAM into raSAT for SAT verification.
- **Future work:** Verify UNSAT results
  - Improve UNSAT core.

### 3. Equality handling.

Intermediate value theorem

- Single equality: **Done in previous work**
- Multiple equalities:
  - Number of variables  $\geq$  number of equations
  - **To be done.**



## 6. Extend for QF\_NIA

- Current approaches:
  - Bit blasting: suffers with high degree of polynomials.
  - Linearization:
    - Bit-blast one operand of a multiplication.
- Can be solved by raSAT:
  - Decomposition: **Stop** when length of interval is **1**
  - Generate **integer** test cases.
  - **Future work**

# raSAT

- Downloadable from <http://www.jaist.ac.jp/~mizuhito/tools/rasat.html>
- Participated in SMT-COMP 2014: 4<sup>th</sup> over 4 solvers of QF\_NRA.
- Preliminary experiments on SMT-LIB.
  - Mostly focus on Zankl family (166 benchmarks).
  - Around 50 problems solved (depending on tuning).

solver	solved	time (s)
nlsat	89	234.57
Mathematica	50	366.10
QEPCAD	21	38.85
Redlog-VTS	42	490.54
Redlog-CAD	21	173.15
z3	21	0.73
iSAT	21	24.52
cvc3	12	3.11
MiniSmt	46	1370.14

**Thank you for your attention**

# Doctor course Proposal

# Problems.

1. Equality extension: Grobner basis.
2. UNSAT proof generation

# 1. Equality extension: Grobner basis.

- Intermediate value theorem:
  - Restriction: Number of variables  $\geq$  number of equations
  - For complete equality handling: Grobner basis.
- Grobner basis computation was implemented in Mathematica, Reduce
  - as standalone library,
  - might not have been seriously considered in solving polynomial constraints.
- We expect to adapt the computation algorithms to the purpose of proving satisfiability, unsatisfiability of constraints.
  - During computation process, we expect to integrate decision procedure of constraints so that we might decide SAT (UNSAT) before finishing Grobner basis computation.

# 1. Grobner basis – Example

Equations:

$$f_1 = x^2 + y^2 + z^2 - 1 = 0$$

$$f_2 = x^2 + z^2 - y = 0$$

$$f_3 = x - z = 0$$

Ordering:  $x > y > z$

Grobner basis:  $\{-1 + 2z^2 + 4z^4, y - 2z^2, x - z\}$

# 1. Grobner basis - Algorithms

- Buchberger Algorithm.
  - Reduce **one** s-pair at a time
- $F_4, F_5$  algorithms.
  - Reduce **many** s-pair at once.
- Need more investigations on algorithms and on how to adapt them to raSAT.



## 2. UNSAT proof generation

- Proof of UNSAT can be used to extract Craig interpolants.
- Craig interpolants have applications in:
  - Abstraction refinement.
  - Invariant generation.
- Most of the current works focus on Linear Arithmetic.
- Not much research on interpolants of polynomial constraints.
  - Such interpolants arise during verification of complex systems such as hybrid ones.

# Primary idea

Two kinds of proofs:

1. Resolution proof: produced by SAT solver.
  - Resolution rule:  $(a \vee b) \wedge (\neg a \vee c) \rightarrow b \vee c$
  - Interpolation from resolution proof is straitforward.
2. Proof of conflict clauses: produced by theory solver of raSAT.
  - Theory solver also infers interpolants from this proof.

# Primary idea

Example:

- $A = x^2 + y^2 < 1, B = xz > 1$
- Intervals:  $x \in [0, 10] \wedge y \in [0, 10] \wedge z \in [0, 1]$ :  $A \wedge B$  is UNSAT
- First, IA cannot conclude UNSAT.

Suppose  $x \in [0, 10] \xrightarrow{\text{decomposed}} x \in [0, 1] \vee x \in [1, 10]$ :

- $x \in [0, 1] \wedge y \in [0, 10] \wedge z \in [0, 1]$
- $x \in [1, 10] \wedge y \in [0, 10] \wedge z \in [0, 1]$

$$A = x^2 + y^2 < 1, \quad B = xz > 1$$

$$x \in [0, 1] \wedge y \in [0, 10] \wedge z \in [0, 1]$$

$$x \in [1, 10] \wedge y \in [0, 10] \wedge z \in [0, 1]$$

$$\frac{xz > 1 \quad \frac{x \in [0, 1] \quad z \in [0, 1]}{xz \in [0, 1]}}{1 < 1}$$

Interpolant:  $\top$

$$\frac{x^2 + y^2 < 1 \quad \frac{y \in [0, 10]}{y^2 \in [0, 100]} \quad \frac{x \in [1, 10]}{x^2 \in [1, 100]}}{\frac{x^2 < 1}{1 < 1}}$$

Interpolant:  $x^2 < 1$

From resolution proof, we can infer  $x^2 < 1$  as final interpolant of A and B

**Thank you for your attention**