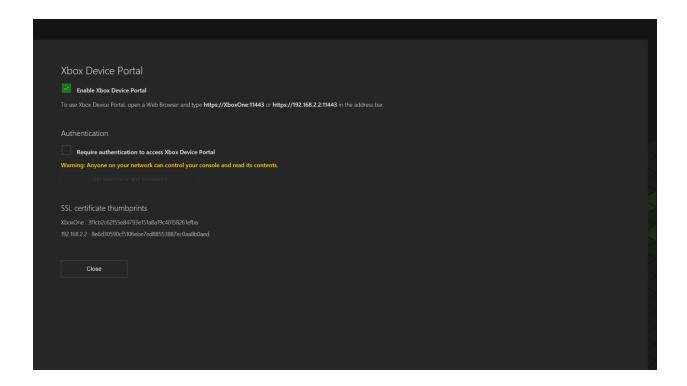
TEAM PEGASUS PRESENTS

HOW TO INSTALL HOMEBREW ON THE XBOX ONE



So you just downloaded a homebrew application for your xbox one and you're wondering how do I install it? Don't worry this guide has you covered. It's actually pretty simple and only requires a few steps.

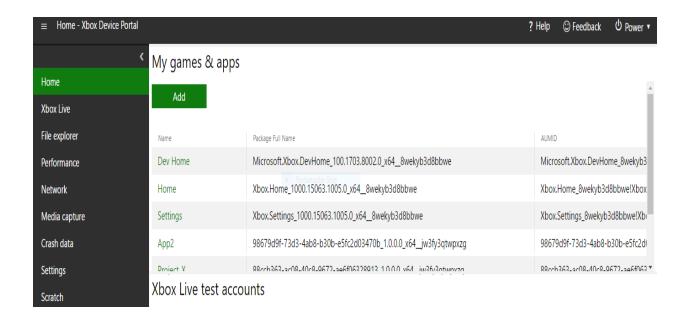
- [1.] Download your selected homebrew through the client. Once extracted you will see a .APPX Package.
- [2.] Restart your Xbox One into developer mode
- [3]. Upon reboot go to settings on the bottom right corner. You will be presented with a menu that looks like this. (Continued on Next Page)



Make sure that you select the box that says "Enable Device Portal". In addition you will also want to select the box that says "Require Authentication to access Xbox Device Portal". You will want to set up a username and a password.

[4.] Once finished go back to Dev Home and make note of your Xbox IP Address along with the port number listed at the bottom right corner it will look something like 192.168.37.8:11224 (Yours may be different) Open up your web browser and type in https:// followed by your IP and port number so for example https://192.168.37.8:11224 alternatively you can also enter https://XboxOne:11224 for example. Once you log in you may receive a warning about the security certificate. Go ahead and proceed anyways.

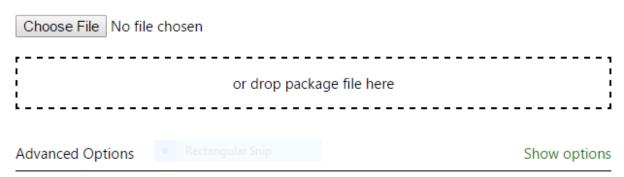
[5.] You should now see a menu that looks like this (Continued on Next Page)



Go ahead and click Add and then choose file

Deploy or Install Application

Install packaged application



Other deployment options include deploying loose files, registering a network share, and registering existing files.



Now it's just a matter of selecting the APPX Package file you extracted and installing it. That's it your done. The Package has now been sideloaded and the homebrew will appear on your Xbox One dashboard.

Note: This doesn't happen often but rarely a .APPX Package will have certain dependencies that must be included in order to install it. This can be easily done by just selecting choose file and then adding in any dependencies before adding in the main .APPX Package. If a certain piece of homebrew does have dependencies which need to be met there will be a folder in the extracted archive called "Dependencies" and the files you need to add in will be in the x64 folder.

Also please be aware that you only need to enable device portal and set up your username and password once.

After this all you will need to do is connect to XboxOne:1143 (Yours could be different) And just select Add -> Choose File -> and install that's it.