Flag Command

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Difficulty: Very Easy

Classification: Official

Description:

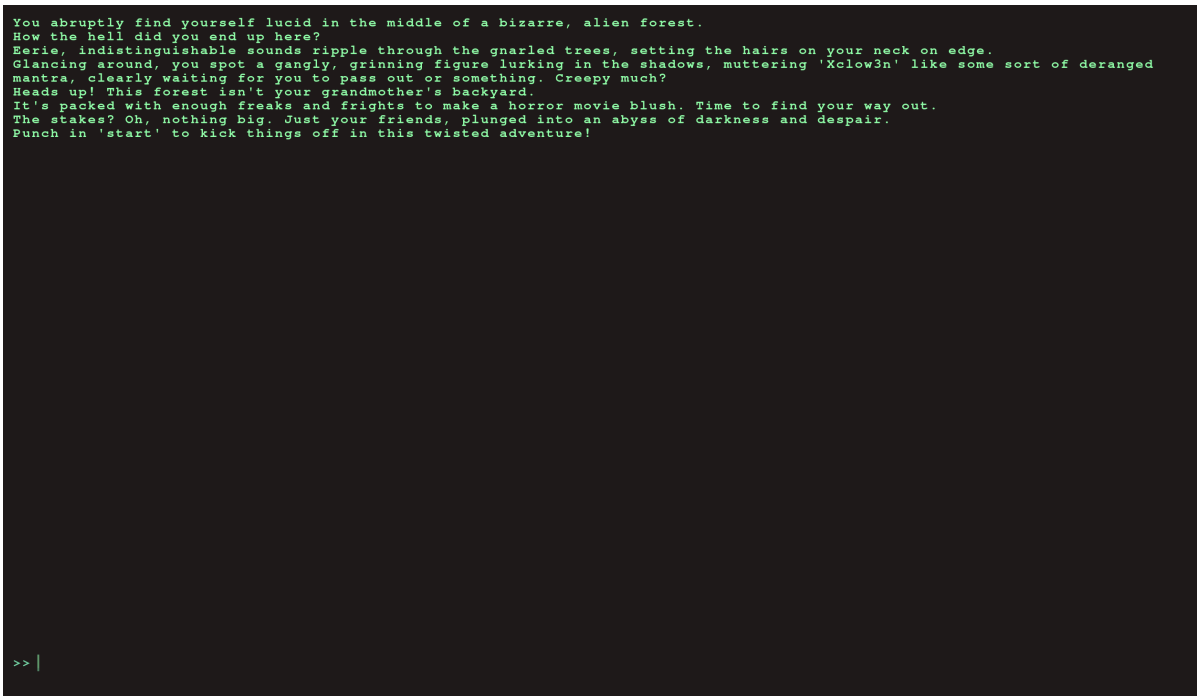
Embark on the "Dimensional Escape Quest" where you wake up in a mysterious forest maze that's not quite of this world. Navigate singing squirrels, mischievous nymphs, and grumpy wizards in a whimsical labyrinth that may lead to otherworldly surprises. Will you conquer the enchanted maze or find yourself lost in a different dimension of magical challenges? The journey unfolds in this mystical escape!

Objective

Find a secret command in json response and use it to get the flag

Application Overview

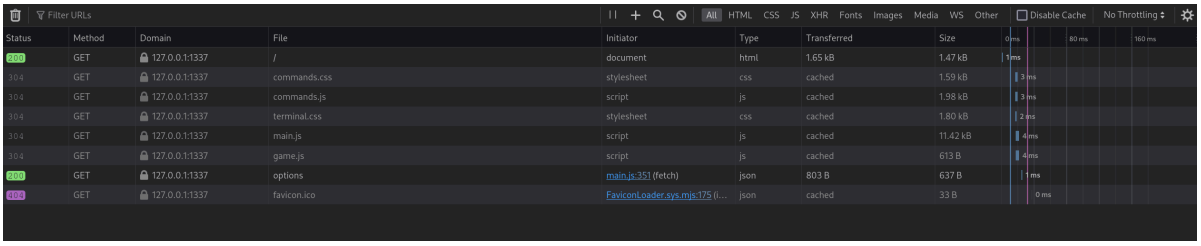
Visiting the home page we are provided with the following page:



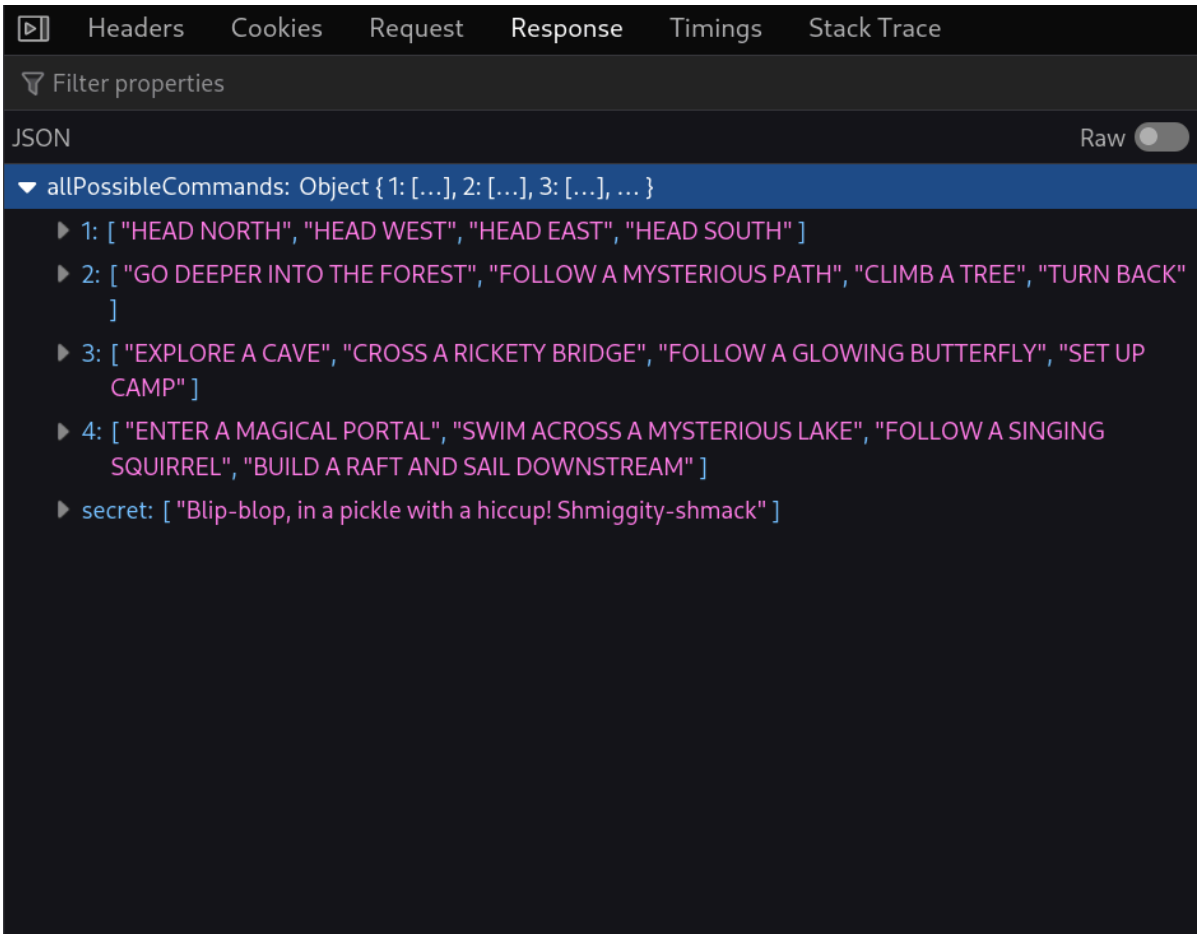
We can play the game but none of the option leads us to the flag

Solution

If we simply look at the developer's tool network tab and reload the page, we can see it makes a web request to the `options` endpoint



Looking at the response of this endpoint. There is a secret command whose value is "Blip-blop, in a pickle with a hiccup! Shmiggity-shmack".



If we start the game and enter the secret value we get the flag.