

## Memory Game

- A Memory Game
- Remember which word has been removed.
- Enter the word and which word was replaced.

## Parts of the Problem

- Load the words from a file.
  - `open`, using `with`
- Display a grid of nine words.
  - Using Sguigee - an array of nine labels.
  - Using console - use `for` and string formatting.
- Shuffle the words.
  - Using `random.shuffle`
- Replace word.
  - Using `random.randrange` over the length of the list.
- Display the grid again.
- Ask for the users input.
  - Using sguigee, textboxes or `ask_message`
  - Using console - `input`
- Compare to the answers.
- Tell the user if they were successful.
  - Using sguigee - labels, textboxes, `show_message`
  - Using console - `print`

## Solutions

`soln1.py` contains a solution written using Sguigee.  
`soln2.py` contains a solution that uses the console.