

# Tinker Bots Workshop

## Description

- Scope: A workshop in a classroom for customizable racing(/battling) bots
- Audience: students learning basic robotics/physics
- Intended outcome: affecting movement through vibration
- Learning goals: how mass and oscillation affect movement
- Technical hurdles: lack of knowledge and experience using electrical components

## Tools

- Scissors
- Hot glue gun
- Box cutter
- Gluestick
- Pliers
- Cutting pliers

## Materials

- 2 Motors for vibration
- 2 potentiometers for controlling the current, i.e. speed of each motor
- A Base for the pieces to attach to. The base can then be glued to different bodies.
- Modular race track pieces (made by themselves e.g. from cardboard)
- Robot body building materials (plastic straws, plastic bases with holes, metal wire, paperclip, wooden skewers, icecream sticks, wooden spoons, rubber bands, tape, cork, eraser, wooden stick with holes, zipties)

## Planning

Timetable

Introduction and task explanation	10 minutes
Building robot iteration #1	20 minutes
Racing iteration #1 (simple straight track)	5 minutes
Building robot iteration #2	20 minutes
Racing iteration #2 (track with a bend)	5 minutes

Retrospect on learnings and feedback	10 minutes
Tearing down and cleaning up	10 minutes
<b>Total</b>	<b>1h 20 minutes</b>

#### Location and setup

- Classroom
- 3-4 member groups of attendees
- 1 table per group with tools and materials provided

## Instructions

#### Explanation of session timetable and phases

- Introduction
- Building & racing iteration #1
- Building & racing iteration #2
- Retrospect on learnings and cleanup

#### Explanation of electrical components

- Motor
- Potentiometer
- MOSFIT

#### Explanation of robot objectives

- Should move on its own without outside help or assistance (controlling motor intensities during movement is allowed)
- Can complete differently shaped race tracks reliably and efficiently
- Give your robot some style with a personality (creature, animal, etc.)

## Facilitation

#### One assistant per group for...

- ...keeping track of time
- ...making sure the groups complete two distinct iterations and corresponding races
- ...helping with materials and tools
- ...providing necessary tips if producing any vibration at all is too difficult
- ...making sure no irrevocable damage is done to the electrical components or base plate