Agenda: CMPT370 Group D4 Team Meeting #23

Start Time: 5:00 PM, Tuesday, 2016/12/03

End Time: 6:00 PM, Tuesday, 2016/12/03

Location: S342

# Agenda Item #1: Review Remaining Essential Code Construction

Estimated Time: 10 mins.

Expected Content: Discussion of the minimum required work remaining in code construction to prepare for the demo on Tuesday, December 6.

# Agenda Item #2: Timeline for Remaining Essential Tasks

Estimated Time: 20 mins.

Expected Decision Points: Which team member(s) will be responsible for implementing which remaining tasks in order for the game to be playable.

# Agenda Item #3: Priority of Non-essential Features

Estimated Time: 10 mins.

Expected Content: Discussion of which non-essential features should be prioritized with any remaining time and manpower.

# Agenda Item #4: Demo Setup

Estimated Time: 10 mins.

Expected Content: Discussion of the demo setup for the game, roles team members will take during the demo session, and any extra materials to prepare for the demo session.

# Agenda Item #5: Remaining Team Meetings

Estimated Time: 5 mins.

Expected Content: Establishing any further meeting times needed by the group.

# Agenda Item #6: Final Issues

Estimated Time: 5 mins.

Expected Content: Team members bring forward any other issues they have with the final deliverable.