Agenda: CMPT370 Group D4 Team Meeting #9

Start Time: 4:00 PM, Tuesday, 2016/10/11

End Time: 5:00 PM, Tuesday, 2016/10/11

Location: Geology Building / Thorvaldson 159

# Agenda Item #1: Review of Style Guide Suggestions

Estimated Time: 15 mins.

# Agenda Item #2: Presentation of Architecture Proposals

Estimated Time: 20 mins.

Expected Content: Each team member will bring their ideas regarding the game architecture to the table to discuss.

# (break from 4:30pm to 4:45pm)

# Agenda Item #3: Report to TA

Estimated Time: 5 mins.

Expected Content: Team members review important policy changes and decisions made since last week's meeting.

# Agenda Item #4: Architecture Suggestion Exposition

Estimated Time: 5 minutes

Expected Content: Each team member will present a short 1-minute synopsis of their architecture proposal to the team (and TA).

# Agenda Item #5: Discussion and Decision of System Architecture

Estimated Time: 3 minutes

Expected Decision Points: Overall system architecture

# Agenda Item #6: Next Meeting Decisions

Estimated Time: 2 minutes

Expected Decision Points: When/where of next meeting