NANYANG TECHNOLOGICAL UNIVERSITY SEMESTER 1 EXAMINATION 2012-2013 CSC302 – NET-CENTRIC COMPUTING

Nov/Dec 2012 Time Allowed: 2 hours

INSTRUCTIONS

- 1. This paper contains 6 questions and comprises 8 pages (including Appendix)
- 2. Answer **ALL** questions.
- 3. This is a closed-book examination.
- 4. Questions DO NOT carry equal marks.
- 1. (a) Explain how competing computers access the shared channel in CSMA/CD networks, under what conditions a collision may occur, and how long it takes for a transmitting computer to be sure it has seized the channel without any collision.

(8 marks)

(b) Explain what are flow control and congestion control, respectively. Furthermore, describe a situation where flow control is needed but congestion control is not, and another situation where congestion control is needed but flow control is not.

(7 marks)

- 2. Suppose machine A is communicating with machine B using the sliding window protocol in Assignment I (attached in the **Appendix** on pages 7-8). Answer following questions:
 - (a) Suppose B has received frames 0, 1, 2, 3, 4, and 6 from A. Which frame(s) can B deliver to the network layer? Which frame(s) can B save in the buffer? Which sequence number can B (positively) acknowledge A? What sequence numbers are within the receiving window of B?

(5 marks)

Note: Question No.2 continues on Page 2

(b) Under what circumstances will machine A receive a negative acknowledgement from machine B? When machine A receives a negative acknowledgement from machine B, under what conditions will machine A retransmit a frame? Explain why such conditions are required using a concrete scenario.

(5 marks)

- 3. Consider the subnet in Figure Q3. Distance vector routing is used, and the following vectors have just come into router C:
 - from B: (6, 0, 8, 12, 6, 2);
 - from D: (12, 14, 6, 0, 9, 10);
 - from E: (2, 6, 3, 9, 0, 4).

The measured delays to B, D and E, are 8, 6, and 10, respectively. What is C's new routing table? Give both the outgoing line to use and the expected delay in your answer.

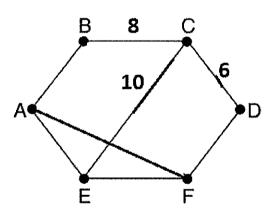


Figure Q3

(15 marks)

4. Consider a TCP machine sending windows of 65,535 bytes over a 1 Gbps channel. What line efficiency can be achieved if the round-trip time of this channel is 200ms and 500ms, respectively? Explain your answers.

(10 marks)

5. Figure Q5a shows the browser display of an HTML document. Figure Q5b gives the source code of the HTML document and embedded JavaScript. The HTML document contains a form for user registration. A "First/Given name" text box collects the user's given name. A "Last/Family name" text box collects the user's family name. There is a "Gender" radio group that collects the user's gender. There are two options: "Male" and "Female". The "Create 6-digit PIN" text box collects the PIN number from the user. The "Confirm 6-digit PIN" text box requires the reinput of the same number and confirms the PIN.

Complete the source file in Figure Q5b by filling in the boxes A to L, each with a single statement or an expression to implement the following functionalities:

First, the "Create 6-digit PIN" must be a six digit number. If the input is not valid, an alert message is generated and the input in the "Create 6-digit PIN" text box is focused and selected.

Second, the text of "Confirm 6-digit PIN" must be the same as that of "Create 6-digit PIN", and if not, an alert message is generated and the input in the "Confirm 6-digit PIN" text box is focused and selected. Whenever there is a change in the "Create 6-digit PIN", we need to ensure that the new PIN input should be confirmed.

Third, encryption is applied to guarantee the security in delivering the PIN to the server. When the "Submit" button is clicked, the 6-digit PIN number is "masked" (bitwise XORed) with a random number (201212 in this question) before it is sent out.

(24 marks)

Create a new Account

First/Given name: Bill
Last/Family name: Gates
Gender: Male Female
Create 6-digit PIN:
Confirm 6-digit PIN:
Submit Reset

Figure Q5a

Note: Question No. 5 continues on Page 4

```
<!DOCTYPE html PUBLIC "-//W3C//DTD
                                                XHTML
                                                           1.0
                                                                 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<a href="http://www.w3.org/1999/xhtml">
<head>
<meta content="text/html; charset=utf-8" http-equiv="Content-Type" />
<title>Registration Form</title>
<script type="text/javascript">
<!--
function checkPIN() {
       var userPIN = document.getElementById("pin");
       var pos = userPIN.value.search(A);
             B ) {
             alert("PIN should be six digit long. \n");
             document.getElementById("pin").value = "";
                  C
             userPIN.select():
}
function checkConfirmPIN() {
       var userPIN = document.getElementById("pin");
      var userConfirmPIN = document.getElementById("confirmpin");
      if(L
             alert("Should match the previously entered PIN. \n");
             document.getElementById("confirmpin").value = "";
             userConfirmPIN.select();
       }
}
function encryptPIN() {
      var userPIN = G
      var randomNo = 201212;
      var newPIN = H ^ randomNo; // ^ is bitwise XOR operator
      document.getElementById("pin").value = newPIN;
      document.getElementById("confirmpin").value = newPIN;
//--->
</script>
</head>
```

<form action="Handle Registration Form.php"></form>
<h2>Create a new Account</h2>
First/Given name: <input <="" id="givenName" name="givenName" p="" type="text"/>
size="20"/>
Last/Family name: <input <="" id="familyName" name="familyName" td="" type="text"/>
size="20"/>
Gender: <input checked="checked" name="gender" type="radio" value="M"/> Male
<input name="gender" type="radio" value="F"/> Female
Create 6-digit PIN: <input <="" id="pin" name="pin" p="" type="password" value=""/>
size="30" J maxlength="6"/>
Confirm 6-digit PIN: <input <="" id="confirmpin" name="confirmpin" p="" type="password"/>
value="" size="30" K maxlength="6"/>
<input id="submit" l="" type="submit" value="Submit"/>
<input id="reset" type="reset" value="Reset"/>
\nuni \ .

Figure Q5b

- 6. Following Question Q5, the "Handle_Registration_Form.php" program in the server side accepts form submissions from client users and updates a file named "user_information.txt" stored on the server. For each form, the file maintains an entry recording the givenName, familyName, gender and PIN, as shown in Figure Q6a. In particular, the PIN number is decrypted in the following steps:
 - (1) The encrypted PIN number is converted into a binary array of length 20;
 - (2) The binary array is "masked" with the pseudo-random number (the same number as used in clients but in the binary array format) to recover the binary PIN;
 - (3) The binary PIN is converted to the original decimal PIN number.

Figure Q6b gives the server PHP program. Complete the source file by filling in the boxes A to M, each with a single statement or expression to implement the above mentioned functionalities.

(26 marks)

```
givenName: Lily familyName: Lee gender: F pin: 201212 givenName: Jim familyName: Liu gender: M pin: 753951 givenName: Bill familyName: Gates gender: M pin: 123456
```

Figure Q6a

Note: Question No. 6 continues on Page 6

```
<a href="http://www.w3.org/1999/xhtml">
 <head>
 <meta content="text/html; charset=utf-8" http-equiv="Content-Type" />
 <title>Handle Registration Form</title>
 </head>
 <?php
                        $givenName= $ POST[
                        $familyName= $ POST[
                        $gender=$ POST[____C
                        $pin=$ POST[
                        $randomNo = "001100010001111111100"; //binary representation of 201212
                        $binaryEncryptPIN = array();
                        \pi
                        sindex = 0;
                        while ($pin > 0) {
                                                $remainder = $pin % 2;
                                                pin = E;
                                                $binaryEncryptPIN [$index] = $remainder;
                                                                 F
                        while(\frac{1}{20}) {
                                                $binaryEncryptPIN[$index] = 0;
                                                $index++;
                        for(\$index = 0; \$index < 20; \$index + +) {
                                $binaryPIN[$index] = $randomNo[$index] ^ $binaryEncryptPIN[L
                                        Н
                        exp = 1;
                        for(\frac{1}{2} f
                                                $originalPIN = $originalPIN + $exp * $binaryPIN[
                                                               _J_
                        $output = "givenName: " . $givenName . " familyName: " . $familyName . "
                                                                                        gender: " . $gender . " pin: " . K .."\n";
                        $file=fopen(
                        fwrite(___
                                                           M
                        fclose($file);
                        ?>
<body>
</body>
</html>
```

Figure Q6b

Appendix: A Sliding-Window Protocol (for Question No. 2)

```
#define MAX SEQ 7
#define NR BUFS ((MAX SEQ \pm 1)/2)
typedef enum {frame arrival, cksum err, timeout, network layer ready, ack timeout}
event type;
#include "protocol.h"
boolean no nak = true;
seq nr oldest frame = MAX SEQ + 1;
static boolean between(seq nr a, seq nr b, seq nr c)
{ return ((a \le b) \&\& (b \le c)) \| ((c \le a) \&\& (a \le b)) \| ((b \le c) \&\& (c \le a)); }
static void send frame(frame kind fk, seq nr frame nr, seq nr frame expected, packet buffer[])
       frame s; s.kind = fk;
       if (fk == data) s.info = buffer[frame nr % NR BUFS];
       s.seq = frame nr;
       s.ack = (frame expected + MAX SEQ) \% (MAX_SEQ + 1);
       if (fk == nak) no nak = false;
       to physical layer(&s);
       if (fk == data) start timer(frame nr % NR BUFS);
       stop ack timer();
}
void Sliding-Window-Protocol(void)
       seq nr ack expected, next frame to send, frame expected, too far;
       int i;
       frame r;
       packet out buf[NR BUFS];
       packet in buf[NR BUFS];
       boolean arrived[NR_BUFS];
       event_type event;
       enable network layer(?);
       ack expected = 0;
       next frame to send = 0;
       frame expected = 0;
       too far = NR BUFS;
       for (i = 0; i < NR BUFS; i++) arrived[i] = false;
```

Note: Appendix continues on Page 8

```
while (true) {
 wait for event(&event);
 switch(event) {
    case network layer ready:
       from network layer(&out buffnext frame to send % NR BUFS]);
       send frame(data, next frame to send, frame expected, out buf);
       inc(next frame to send);
       break;
    case frame arrival:
      from physical layer(&r);
      if(r.kind == data) {
        if ((r.seq != frame expected) && no nak)
           send frame(nak, 0, frame expected, out buf); else start ack timer();
         if (between(frame expected, r.seq, too_far) &&
                    (arrived[r.seq % NR BUFS]==false)) {
            arrived[r.seq % NR BUFS] = true;
            in buf[r.seq % NR BUFS] = r.info;
            while (arrived[frame expected % NR BUFS]) {
               to network layer(&in buffframe expected % NR BUFS]);
               no nak = true;
               arrived[frame expected % NR BUFS] = false;
               inc(frame expected);
               inc(too far);
               start ack timer();
            } } }
       if((r.kind==nak) && between(ack expected, (r.ack+1) % (MAX SEQ+1),
                                    next frame to send))
            send frame(data, (r.ack+1) % (MAX SEQ+1), frame expected, out buf);
        while (between(ack expected, r.ack, next frame to send)) {
            enable network layer(?);
            stop timer(ack expected % NR BUFS);
            inc(ack expected);
        }
       break;
  case cksum err:
      if (no nak) send frame(nak, 0, frame expected, out buf);
      break:
  case timeout:
      send frame(data, oldest_frame, frame expected, out buf);
      break;
  case ack timeout:
      send frame(ack, 0, frame_expected, out_buf);
  } } }
```

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CSC302 NET CENTRIC COMPUTING

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- Please do not turn over the question paper until you are told to do so. Disciplinary action may be taken against you if you do so.
- 2. You are not allowed to leave the examination hall unless accompanied by an invigilator. You may raise your hand if you need to communicate with the invigilator.
- 3. Please write your Matriculation Number on the front of the answer book.
- 4. Please indicate clearly in the answer book (at the appropriate place) if you are continuing the answer to a question elsewhere in the book.