# 02

# Mocking

#### WHAT WILL YOU LEARN?

- What is Mocking
- ➤ Mock framework
- Mockito Annotations

# What is mocking

- mocking is a process used in unit testing when the unit being tested has external dependencies.
- ➤ There are three types of mocking framework available
  - Fakes
  - Stubs
  - o Mock

#### **Mock Framework**

There are 2 types of mocking framework are available

- Stub based mock framework (Ex: Easy Mock)
- > Byte Manipulation Based mock framework (ex: Power Mock)

#### What is Mockito?

Mockito is a java based mocking framework used for unit testing of java application

#### Methods of Mockito -

- ➤ mock() -
  - O It is used to create mock objects of a given class or interface.
- verify() -
  - O It enables stubbing methods. It should be used when we want to mock to return specific values when particular methods are called.
- > when() -
  - O The **verify()** method is used to check whether some specified methods are called or not.
- > spy() -
  - O It creates a spy of the real object.
- ➤ doThrow() -
  - It is used when to stub a void method to throw an exception. It creates a new exception instance for each method invocation.

#### **Mockito Annotations**

## ➤ @Mock:

 It is used to mock the objects that helps in minimizing the repetitive mock objects.

#### > @RunWith:

It is a class-level annotation.

### @InjectMocks:

- It marks a field or parameter on which the injection should be performed.
- It allows shorthand mock and spy injections and minimizes the repetitive mocks and spy injection.

# @Captor:

- O It allows the creation of a field-level argument captor.
- O It is used with the Mockito's verify() method to get the values passed when a method is called.

# > @Spy

o It allows the creation of partially mock objects.