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""#-----#""
""#-----METU Cognitive Sciences-----#""
""#-----Symbols & Programming-----#""
""#-----Turgay Yildiz-----#""
""#-----yildiz.turgay@metu.edu.tr-----#""
""#-----#""

```

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""-----#""
""-----Exercise 8.1-----#""
""-----#""

```

Define a procedure APPEND2 that appends two lists.

```
(a b c) (1 2 3) -> (a b c 1 2 3)
```

```
(defun append2 (lst1 lst2)
  (dolist (i (reverse lst1) lst2)
    (setf lst2 (cons i lst2)))
  )
)
```

```
* (append2 '(a b c) '(1 2 3) )
```

```
(A B C 1 2 3)
```

```

""-----#""
""-----Exercise 8.2-----#""
""-----#""

```

Define an iterative procedure CHOP-LAST, which removes the final element of the given list – its like CDR from the back. You are NOT allowed to make (REVERSE (CDR (REVERSE LST))). Nothing to be done for an empty list, just return it as it is; but a single element list gets “nilled”.

```
(a b c d) -> (a b c)
```

```
(defun chop_last (x storage)
  (cond ((endp x) nil)
        ((endp (cdr x)) (reverse storage))
        (t (chop_last (cdr x) (cons (car x) storage))))
  )
)
```

```

""-----Second Way-----#""

```

```
(defun chop_last2 (lst)
  (mapcar #'(lambda (x y)
    x)
    lst (make-list (- (length lst) 1)))
  )
)
```

```

""-----#""
""-----Exercise 8.3-----#""
""-----#""

```

Define an iterative procedure UNIQ that takes a list and removes all the repeated elements in the list keeping only the first occurrence. This is the expected behavior:

```
* (uniq '(a b r a c a d a b r a))
```

```
(A B R C D)
```

```
(defun unique-list (lst) ; initially (storage = nil) and (reader = (car x) )
```

```

  (cond ((null lst) nil)
        ((member (car lst) (cdr lst)) (unique-list (cdr lst)))
        (t (cons (car lst) (unique-list (cdr lst)))))
  )
)
```

```

""-----#""
""-----Exercise 8.4-----#""
""-----#""

```

Define a procedure that reverses the top-level elements of a list.

```
(a b c (d e f) g k l) -> (l k g (d e f) c b a)
```

```
(defun my_reverse (lst storage)
```

```

  (cond ((null lst) storage)
        (t (my_reverse (cdr lst) (cons (car lst) storage))))
  )
)
```

```

""-----#""
""-----Exercise 8.5-----#""
""-----#""

```

The mean of n numbers is computed by dividing their sum by n. A running mean is a mean that gets updated as we encounter more numbers. Observe the following input-output sequences:

```
* (run-mean '(3 5 7 9))
```

```
(3 4 5 6)
```

The first element 3 is the mean of the list (3), the second element 4 is the mean of (3 5), and so on. Implement RUN-MEAN by using DOTIMES and NTH.

```
(defun run_mean (lst)
  (let ((result nil)
        (cum_total 0)
        (mean 0))
    (dotimes (i (length lst) (reverse result))
      (setf cum_total (+ (nth i lst) cum_total))
      (setf mean (float (/ cum_total (+ i 1))))
      (setf result (cons mean result)))
    )
  )
)
```

```
""-----""
""-----Exercise 8.6-----""
""-----""
```

Define a procedure SEARCH-POS that takes a list as search item, another list as a search list and returns the list of positions that the search item is found in the search list. As usual, positioning starts with 0. Use DOTIMES. A sample interaction:

```
* (search-pos '(a b) '(a b c d a b a b))
(6 4 0)
```

```
* (search-pos '(a a) '(a a a a b a b))
(2 1 0)
```

```
(defun search_pos (lst1 lst2 counter storage)
  (let ((result t)
        (flag 0)
        (len_1 (length lst1))
        (len_2 (length lst2)))
    (cond ((> len_1 len_2) (reverse storage))
          (t
           (if
            (dotimes (i len_1 result)
              (if (and (equal (nth i lst1) (nth i lst2)) (= flag 0))
                  (setf result t)
                  (and (setf result nil) (setf flag 1)))
            )
            (search_pos lst1 (cdr lst2) (+ counter 1) (cons counter storage))
            (search_pos lst1 (cdr lst2) (+ counter 1) storage))
          )
    )
  )
)
```

```
""-----""
""-----Exercise 8.7-----""
""-----""
```

Define a procedure that reverses the elements in a list including its sublists as well.

```
(a b c (d e f) g k l) -> (l k g (f e g) c b a)
```

```
(defun my_reverse2 (lst storage)
  (cond ((null lst) storage)
        ((listp (car lst)) (append (my_reverse2 (cdr lst) nil) (list (my_reverse2 (car lst) nil)) storage))
        (t (my_reverse2 (cdr lst) (cons (car lst) storage)))
  )
)
```

```
""-----""
""-----Exercise 8.8-----""
""-----""
```

Write a procedure LAST-NTH that returns the nth element from the end of a given list. Do NOT use NTH or ELT; use DOLIST.

```
2 '(6 5 4 3 2 1 0) -> 2 (last 2 = first 4) (length - 1) - n
```

```
(defun last-nth (n lst)
  (let ((result nil)
        (len (- (length lst) 1) n))
    (counter 0)
  )
)
```

```

        (dolist (i lst result)

          (if (= counter len)
              (and (setf result (nth counter lst)) (setf counter (+ counter 1)))
              (setf counter (+ counter 1))
              )
          )
        )
      )
    )
  )
)

```

```

"""-----"""
"""-----Exercise 8.9-----"""
"""-----"""

```

See the PAIRLISTS in lecture notes. Define a procedure that “pairs” an arbitrary number of lists. Here is a sample interaction:

```

* (pairlists '((a b) (=) (1 2) (+ -) (3 9)))

      ((A = 1 + 3) (B = 2 - 9))

```

```

pairlist '( (a b) (=) (1 2) (+ -) (3 9) ) nil nil

```

```

(defun pairlist (x list1 list2)

  (cond ((endp x) (cons (reverse list1) (list (reverse list2))))
        (t (pairlist (cdr x) (cons (caar x) list1) (cons (cadr x) list2)))
        )
)

```

```

; (pairlist '( (a b) (=) (1 2) (+ -) (3 9) ) nil nil) will return ((A = 1 + 3) (B = 2 - 9))

```

```

"""#-----Second Way-----#"""

```

```

(defun pairlist2 (x)

  (append (list (mapcar #'car x)) (list (mapcar #'cadr x)))
)

```

```

"""-----"""
"""-----Exercise 8.10-----"""
"""-----"""

```

Define a procedure ENUMERATE that enumerates a list of items. Numeration starts with 0. Define two versions, one with, and one without an accumulator.

```

CL-USER > ( enumerate '( A B C ) )

      ((0 A) (1 B) (2 C))

```

```

(defun range (x storage)

  (cond ((eq x 0) nil)
        ((eq x 1) (cons 0 storage))
        (t (range (- x 1) (cons (- x 1) storage)) )
  )
)

```

```

(range 5 nil)

```

```

(0 1 2 3 4)

```

```

(defun enum_ (lst)

  (mapcar #'(lambda (x y)

    (list x y)
  )
    lst (range (length lst) nil))
)

```

```

"""-----"""
"""-----Exercise 8.11-----"""
"""-----"""

```

Write a program that takes a sequence, a start index, an end index and returns the sub-sequence from start to (and including) end. Indices start from 0.

```

'(( a b c d e f g h ) 3 5 ) -> (d e f)

```

```

(defun sub-seq (lst start end )

  (let ((result nil))

    (dolist (i lst (reverse result))

      (if (and (= start 0) (>= end 0))
          (and (setf result (cons i result)) (setf end (- end 1)) )
          (and (setf start (- start 1)) (setf end (- end 1)))
      )
    )
  )
)

```

```

    )
  )
)

"""-----"""
"""-----Exercise 8.12-----"""
"""-----"""

Given a sequence of 0s and 1s, return the number of 0s that are preceded by a 0.
Here is a sample interaction:

CL-USER > ( zeros '(1 0 0 0 1 0))

2

(defun zeros (lst)
  (if (not (= (car lst) 0) )
      (zeros (cdr lst))

      (let ( (result 0)
              (flag 0)
            )
        (dolist (i lst (- result 1))
          (if (and (= i 0) (= flag 0))
              (setf result (+ result 1))
              (setf flag 1))
          )
        )
      )
  )
)

"""-----"""
"""-----END-----"""
"""-----"""

```