# EEE316 MICROPROCESSORS PRE-LABORATORY REPORT

NAME : TURHAN CAN KARGIN

ID NUMBER : 150403005

LAB. NUMBER : 5

#### **OBJECTIVES OF THE LABORATORY ASSIGNMENT:**

Objectives of this lab are embedded programming with C language, getting familiar with parallel ports, and to understand how to use four 7 segment display.

#### **CODE AND COMMENTS:**

1.

```
#include <xc.h>
//***Define the signal pins of all four displays***//
#define s1 PORTAbits.RA0
#define s2 PORTAbits.RA1
#define s3 PORTAbits.RA2
#define s4 PORTAbits.RA3
//***End of definition**///
void main()
{
unsigned int a,b,c,d,e,f; //just variables
unsigned int g = 0; //1st digit is saved here
int i = 0; //the 4-digit value that is to be displayed
int flag = 0; //for creating small delay
unsigned int seg[]={0X3F, //Hex value to display the number 0}
                    0X06, //Hex value to display the number 1
                    OX5B, //Hex value to display the number 2
                    OX4F, //Hex value to display the number 3
                    0X66, //Hex value to display the number 4
                    OX6D, //Hex value to display the number 5
                    OX7C, //Hex value to display the number 6
                    OXO7, //Hex value to display the number 7
                    0X7F, //Hex value to display the number 8
                    OX6F //Hex value to display the number 9
                   }; //End of Array for displaying numbers from 0 to 9
//*****I/O Configuration***//
TRISB=0X00;
PORTB=0X00;
TRISA=0 \times 000;
PORTA=0X00;
//***End of I/O configuration**///
#define XTAL FREQ 2000000
```

```
while (1)
  //***Splitting "i" into four digits***//
a=i%10;//4th digit is saved here
c=b%10;//3rd digit is saved here
d=b/10;
e=d%10; //2nd digit is saved here
f=d/10;
//***End of splitting***//
if (seg[e] == 0X7C ) // If command for increment 1st digit when second is 60.
    i=0; // reset all
    g=g+1; // increment
}
PORTB=seg[g];s1=1; //Turn ON display 1 and print 4th digit
 delay ms(1);s1=0;  //Turn OFF display 1 after 2ms delay
PORTB=seg[e];s2=1; //Turn ON display 2 and print 3rd digit
 delay ms(2);s2=0;  //Turn OFF display 2 after 2ms delay
PORTB=seg[c];s3=1; //Turn ON display 3 and print 2nd digit
 delay ms(2);s3=0;  //Turn OFF display 3 after 2ms delay
PORTB=seg[a];s4=1; //Turn ON display 4 and print 1st digit
delay ms(2);s4=0; //Turn OFF display 4 after 2ms delay
if(flag>=1) //wait till flag reaches 1
{
    i++;flag=0; //only if flag is one "i" will be incremented
}
flag++; //increment flag for each flash
}
}
```

```
#include <xc.h>
//***Define the signal pins of all four displays***//
#define s1 PORTAbits.RA0
#define s2 PORTAbits.RA1
#define s3 PORTAbits.RA2
#define s4 PORTAbits.RA3
//***End of definition**///
void main()
{
int a=0;
static char flow;
unsigned int
seq[] = \{0x78,0x3E,0x7B,0x76,0x77,0x54,0x00,0x39,0x77,0x54,0x00,0x7A,0x77,0x7B,0x3D,
0X30,0X54,0x00,0x06,0x6D,0x3F,0X66,0X3F,0X4F,0X3F,0X3F,0X6D,0X00,
                     }; //End of Array for displaying Name, Surname, Number
//****I/O Configuration***//
TRISB=0X00;
PORTB=0X00;
TRISA=0 \times 00;
PORTA=0X00;
//***End of I/O configuration**///
#define XTAL FREQ 2000000
while(1) // infine loop
    turhan: // when the process is done, it will come here and start again
    flow=0; // f=0
if (flow == 0) // Start
    for (int i = 0; i < 25; ++i) // for loop to wait a little while
                            // RA0=1
        s1 = 1;
                            // Write "T" to the 1st digit
        PORTB=seg[0];
                            // very small delay
         delay ms(2);
                            // RA0 = 0
        s1=0;
                            // RA1=1
        s2=1;
                            // Write "U" to the 2nd digit
        PORTB=seg[1];
                            // very small delay
         delay ms(2);
        s2=0;
                            // RA1=0
        s3=1;
                            // RA2=1
        PORTB=seq[2];
                            // Write "R" to the 3th digit
         _{delay\_ms(2);}
                            // very small delay
                            // RA2 = 0
        s3=0;
        s4=1;
                            // RA3=1
        PORTB=seg[3];
                            // Write "H" to the 3th digit
                            // very small delay
         delay ms(2);
        s4=0;
                            // RA3 = 0
    }
flow = 1;
}
```

```
if (flow == 1)
    for (int i = 0; i < 25; ++i)
        s1 = 1;
                            // Write "U" to the 1st digit
        PORTB=seg[1];
         delay ms(2);
                            // very small delay
        s1=0;
        s2=1;
                             // Write "R" to the 1st digit
        PORTB=seq[2];
                             // very small delay
         delay ms(2);
        s2=0;
        s3=1;
                            // Write "H" to the 1st digit
        PORTB=seg[3];
                             // very small delay
          delay ms(2);
        s3=0;
        s4=1;
        PORTB=seg[4];
                            // Write "A" to the 1st digit
                            // very small delay
         delay ms(2);
        \bar{s}4=0;
}
    flow=2;
}
if (flow == 2)
    for (int i = 0; i < 25; ++i)
    {
        s1 = 1;
                            // Write "R" to the 1st digit
        PORTB=seg[2];
         delay ms(2);
        s1=0;
        s2=1;
                             // Write "H" to the 1st digit
        PORTB=seg[3];
          delay ms(2);
        s2=0;
        s3=1;
                             // Write "A" to the 1st digit
        PORTB=seq[4];
          delay ms(2);
        s3=0;
        s4=1;
                            // Write "N" to the 1st digit
        PORTB=seg[5];
         _{\rm delay_ms(2)};
        s4=0;
}
    flow=3;
}
if (flow == 3)
    for (int i = 0; i < 25; ++i)
        s1 = 1;
                            // Write "H" to the 1st digit
        PORTB=seg[3];
         delay ms(2);
        s1=0;
        s2=1;
                             // Write "A" to the 1st digit
        PORTB=seg[4];
          _delay_ms(2);
        s2=0;
        s3=1;
        PORTB=seg[5];
                             // Write "N" to the 1st digit
         delay ms(2);
```

```
s3=0;
        s4=1;
                            // Write " " to the 1st digit
        PORTB=seg[6];
          delay ms(2);
        s4=0;
}
    flow=4;
}
if (flow == 4)
{
    for (int i = 0; i < 25; ++i)
        s1= 1;
        PORTB=seg[4];
                             // Write "A" to the 1st digit
          delay ms(2);
        s1=0;
        s2=1;
        PORTB=seg[5];
                             // Write "N" to the 1st digit
         __delay_ms(2);
        s2=0;
        s3=1;
                             // Write " " to the 1st digit
        PORTB=seg[6];
         \__delay_ms(2);
        s3=0;
        s4=1;
        PORTB=seg[7];
                             // Write "C" to the 1st digit
         _{\rm delay_ms(2);}
        s4=0;
}
    flow=5;
}
if (flow == 5)
{
    for (int i = 0; i < 25; ++i)
    {
        s1 = 1;
        PORTB=seg[5];
                             // Write "N" to the 1st digit
         __delay_ms(2);
        s1=0;
        s2=1;
        PORTB=seg[6];
                             // Write " " to the 1st digit
          _delay_ms(2);
        s2=0;
        s3=1;
                             // Write "C" to the 1st digit
        PORTB=seg[7];
        \__delay_ms(2);
        s3=0;
        s4=1;
                             // Write "A" to the 1st digit
        PORTB=seg[8];
         delay ms(2);
        s4 = 0;
}
    flow=6;
}
```

```
if (flow == 6)
    for (int i = 0; i < 25; ++i)
         s1= 1;
                              // Write " " to the 1st digit
         PORTB=seg[6];
          delay ms(2);
        s1=0;
         s2=1;
                               // Write "C" to the 1st digit
         PORTB=seq[7];
         delay ms(2);
        s2=0;
        s3=1;
                               // Write "A" to the 1st digit
        PORTB=seq[8];
          _{\text{delay}_{ms}(2)};
        s3=0;
        s4=1;
                              // Write "N" to the 1st digit
        PORTB=seg[9];
         _{\rm delay_ms(2)};
        s4=0;
}
    flow=7;
}
if (flow == 7)
    for (int i = 0; i < 25; ++i)
         s1 = 1;
         PORTB=seg[7];
         \_delay_ms(2);
        s1=0;
        s2=1;
        PORTB=seg[8];
          _{delay_ms(2);}
        s2=0;
        s3=1;
        PORTB=seq[9];
          _{delay_ms(2);}
        s3=0;
        s4=1;
        PORTB=seg[10];
         \__delay_ms(2);
        \bar{s}4=0;
}
    flow=8;
}
if (flow == 8)
    for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[8];
         __delay_ms(2);
        \bar{s}1=0;
         s2=1;
         PORTB=seg[9];
          _{delay_ms(2);}
        s2=0;
        s3=1;
         PORTB=seg[10];
         delay ms(2);
```

```
s3=0;
          s4=1;
          PORTB=seg[11];
            _{delay_ms(2);}
          s4=0;
     flow=9;
}
if (flow == 9)
     for (int i = 0; i < 25; ++i)
     {
          s1 = 1;
          PORTB=seg[9];
           \_delay_ms(2);
          s1=0;
          s2=1;
          PORTB=seg[10];
           __delay_ms(2);
         \overline{s2} = 0;
          s3=1;
          PORTB=seg[11];
           \_delay_ms(2);
          \bar{s}3=0;
          s4=1;
          PORTB=seg[12];
          _{\rm delay_ms(2);}
          s4=0;
}
     flow=10;
if (flow == 10)
     for (int i = 0; i < 25; ++i)
          s1 = 1;
          PORTB=seg[10];
          __delay_ms(2);
s1=0;
          s2=1;
          PORTB=seg[11];
            _{delay_ms(2);}
         \overline{s2}=0;
          s3=1;
          PORTB=seg[12];
         \frac{\text{delay_ms}(2);}{\text{s3=0;}}
          s4=1;
          PORTB=seg[13];
          \__delay_ms(2);
          \overline{s4} = 0;
}
     flow=11;
}
```

```
if (flow == 11)
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[11];
           delay ms(2);
         s1=0;
         s2=1;
         PORTB=seq[12];
          delay ms(2);
         s2=0;
         s3=1;
         PORTB=seg[13];
           _{delay_ms(2);}
         s3=0;
         s4=1;
         PORTB=seg[14];
          \__delay_ms(2);
         \overline{s4} = 0;
}
     flow=12;
}
if (flow == 12)
     for (int i = 0; i < 25; ++i)
     {
         s1= 1;
         PORTB=seg[12];
          \_delay_ms(2);
         s1=0;
         s2=1;
         PORTB=seg[13];
           delay ms(2);
         s2=0;
         s3=1;
         PORTB=seg[14];
           _delay_ms(2);
         \bar{s}3=0;
         s4=1;
         PORTB=seg[15];
         __delay_ms(2);
         \overline{s4} = 0;
}
     flow=13;
}
if (flow == 13)
     for (int i = 0; i < 25; ++i)
     {
         s1= 1;
         PORTB=seg[13];
          delay ms(2);
         s1=0;
         s2=1;
         PORTB=seg[14];
           _{delay_ms(2);}
         s2=0;
         s3=1;
```

```
PORTB=seg[15];
           _{delay\_ms(2);}
         s3=0;
         s4=1;
         PORTB=seg[16];
           delay ms(2);
         s4 = 0;
}
     flow=14;
}
if (flow == 14)
{
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[14];
           _delay_ms(2);
         \overline{s1}=0;
         s2=1;
         PORTB=seg[15];
          \_delay_ms(2);
         s2=0;
         s3=1;
         PORTB=seg[16];
           _{
m delay\_ms(2)};
         s3=0;
         s4=1;
         PORTB=seg[17];
          \__delay_ms(2);
         s4=0;
}
     flow=15;
}
if (flow == 15)
     for (int i = 0; i < 25; ++i)
     {
         s1 = 1;
         PORTB=seg[15];
         __delay_ms(2);
s1=0;
         s2=1;
         PORTB=seg[16];
         \frac{\text{delay_ms}(2);}{\text{s2=0};}
         s3=1;
         PORTB=seg[17];
          __delay_ms(2);
         s3=0;
         s4=1;
         PORTB=seg[18];
          delay ms(2);
         s4 = 0;
}
     flow=16;
}
```

```
if (flow == 16)
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[16];
           delay ms(2);
         s1=0;
         s2=1;
         PORTB=seq[17];
          delay ms(2);
         s2=0;
         s3=1;
         PORTB=seg[18];
           _{delay_ms(2);}
         s3=0;
         s4=1;
         PORTB=seg[19];
          \__delay_ms(2);
         \overline{s4} = 0;
}
     flow=17;
}
if (flow == 17)
     for (int i = 0; i < 25; ++i)
     {
         s1= 1;
         PORTB=seg[17];
          _{\rm delay_ms(2);}
         s1=0;
         s2=1;
         PORTB=seg[18];
           _{delay_ms(2);}
         s2=0;
         s3=1;
         PORTB=seg[19];
           _delay_ms(2);
         \bar{s}3=0;
         s4=1;
         PORTB=seg[20];
         __delay_ms(2);
         \overline{s4} = 0;
}
     flow=18;
}
if (flow == 18)
     for (int i = 0; i < 25; ++i)
     {
         s1= 1;
         PORTB=seg[18];
          delay ms(2);
         s1=0;
         s2=1;
         PORTB=seg[19];
           _{delay_ms(2);}
         s2=0;
         s3=1;
```

```
PORTB=seg[20];
          \_delay_ms(2);
         s3=0;
         s4=1;
         PORTB=seg[21];
           delay ms(2);
         s4 = 0;
}
     flow=19;
}
if (flow == 19)
{
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[19];
           _delay_ms(2);
         \overline{s1} = 0;
         s2=1;
         PORTB=seg[20];
          \__delay_ms(2);
         s2=0;
         s3=1;
         PORTB=seg[21];
           _{
m delay\_ms(2)};
         s3=0;
         s4=1;
         PORTB=seg[22];
          _{\rm delay_ms(2);}
         s4=0;
}
     flow=20;
}
if (flow == 20)
{
     for (int i = 0; i < 25; ++i)
     {
         s1= 1;
         PORTB=seg[20];
         __delay_ms(2);
s1=0;
         s2=1;
         PORTB=seg[21];
         \frac{\text{delay_ms}(2);}{\text{s2=0};}
         s3=1;
         PORTB=seg[22];
          \__delay_ms(2);
         s3=0;
         s4=1;
         PORTB=seg[23];
          delay ms(2);
         s4=0;
}
     flow=21;
}
```

```
if (flow == 21)
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[21];
           delay ms(2);
         s1=0;
         s2=1;
         PORTB=seq[22];
           delay ms(2);
         s2=0;
         s3=1;
         PORTB=seg[23];
           _{delay\_ms(2);}
         s3=0;
         s4=1;
         PORTB=seg[24];
          \__delay_ms(2);
         \overline{s4} = 0;
}
     flow=22;
}
if (flow == 22)
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[22];
          __delay_ms(2);
         s1=0;
         s2=1;
         PORTB=seg[23];
           delay ms(2);
         s2=0;
         s3=1;
         PORTB=seg[24];
          \_delay_ms(2);
         s3=0;
         s4=1;
         PORTB=seg[25];
           _delay_ms(2);
         s4=0;
}
     flow=23;
}
if (flow == 23)
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[23];
           delay ms(2);
         \overline{s1} = 0;
         s2=1;
         PORTB=seg[24];
           _{delay_ms(2);}
         s2=0;
         s3=1;
```

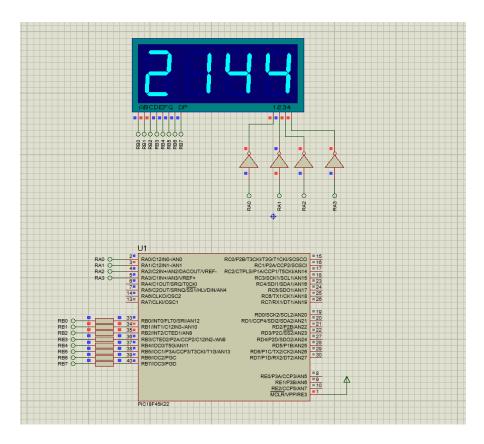
```
PORTB=seg[25];
          _{delay\_ms(2);}
         s3=0;
         s4=1;
         PORTB=seg[26];
           delay ms(2);
         s4 = 0;
}
    flow=24;
}
if (flow == 24)
{
    for (int i = 0; i < 25; ++i)
     {
         s1 = 1;
         PORTB=seg[24];
           _{delay\_ms(2);}
         \overline{s1} = 0;
         s2=1;
         PORTB=seg[25];
          _{delay_ms(2);}
         s2=0;
         s3=1;
         PORTB=seg[26];
          __delay_ms(2);
         s3 = 0;
         s4=1;
         PORTB=seg[27];
          \__delay_ms(2);
         s4=0;
}
    flow = 25;
}
    if (flow == 25)
{
    for (int i = 0; i < 25; ++i)
     {
         s1 = 1;
         PORTB=seg[25];
         __delay_ms(2);
s1=0;
         s2=1;
         PORTB=seg[26];
           _delay_ms(2);
         s2=0;
         s3=1;
         PORTB=seg[27];
         __delay_ms(2);
         s3=0;
         s4=1;
         PORTB=seg[27];
           delay ms(2);
         s4=0;
}
    flow = 26;
}
```

```
if (flow == 26)
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[26];
          delay ms(2);
         s1=0;
         s2=1;
         PORTB=seq[27];
          delay ms(2);
         s2=0;
         s3=1;
         PORTB=seg[27];
          _{delay_ms(2)};
         s3=0;
         s4=1;
         PORTB=seg[27];
          \__delay_ms(2);
         \overline{s4} = 0;
}
     flow = 27;
}
      if (flow == 27)
{
     for (int i = 0; i < 25; ++i)
         s1= 1;
         PORTB=seg[27];
         __delay_ms(2);
         s1=0;
         s2=1;
         PORTB=seg[27];
          delay ms(2);
         s2=0;
         s3=1;
         PORTB=seq[27];
          \_delay_ms(2);
         s3=0;
         s4=1;
         PORTB=seg[27];
          _delay_ms(2);
         \overline{s4} = 0;
}
     flow = 27;
}
if (flow==27) // if command to start from the beginning
{
     goto turhan; // go to starting point of the while(1) loop
}
}
}
```

### **EXPLANATIONS:**

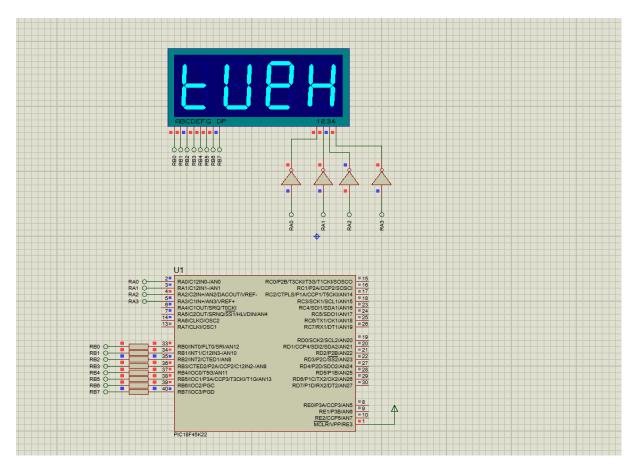
## **QUESTION-1:**

The aim of the question is design a chronometer in C programming language by using Mplab consisting of three fields to show minute, second and tenth of a second like in figure below.



### **QUESTION-2:**

The aim of the question is to write a scrolling text application in C programming language by using Mplab which shows your name, surname, student number by moving the letters or numbers four 7-segment like in figure below.



## *Note:*

This document will be prepared before the lab session. Unless you bring this document in the desired format or prepared, you will not be let to the session.