# Workshop on Software Engineering Project <u>Final Version</u>

Matan Hazan 315198796

**Omer Kempner 322217472** 

Ori Kintzlinger 318929213

**Arye Shapiro 313578379** 

Benny Skidanov 322572926

### Use cases

### Table of Contents

1.1. Loading the system	4
2.1. Entrance to the system	4
2.2. exit the system	5
2.3. Registration to the system	5
2.4. Login to the system	6
2.5. Receiving information about stores & products in certain stores	6
2.6.1. Search products	7
2.6.2. Filter desired products.	7
2.7. Add products to the shopping basket of a store.	8
2.8.1. Receiving information about personal shopping cart	9
2.8.2. Editing personal shopping cart.	9
2.9.1. Purchase products.	10
2.9.2. Shopping by type	10
<b>3.1.</b> Logout	12
<b>3.2.</b> Creating a new store	12
3.7. Viewing personal purchase history	13
<b>4.1.1.</b> Adding a product to a store	13
<b>4.1.2.</b> Removing a product from a store	14
4.1.3. Editing a product in a store.	14
<b>4.2.1.</b> Adding purchase and discount policies in a store	15

<b>4.2.2.</b> Removing purchase and discount policies from a store
4.2.3. Displaying purchase and discount policies of a store
4.3. Adding a new owner to a store
4.4. Removing an owner from a store
4.5. Adding a new manager to a store
<b>4.6.</b> Changing store manager managing options
4.7. Remove store manager
<b>4.8.1.</b> Closing a store
4.8.2. Opening a closed store
4.9. Receive info about the store managers and owners
4.10.1. Receive info about messages and requests from consumers
4.10.2. Reply to messages and requests from consumers
4.11. Receive info about the store purchase history24
<b>5.1.</b> Performing store actions based on manager permissions
<b>6.4.1.</b> Consumer's purchase history25
<b>6.4.2.</b> Store's purchase history
7. Payment using an external system27
8. Shipping using an external system

### **Use cases**

1.1. אתחול המערכת המבטיח קיום כל הישויות הנדרשות על פי אילוצי הנכונות (למשל מערכת המסחר, מערכת תשלומים, מנהל המערכת).

Use case: Loading the system

**Actor:** User

Parameter: None

**Precondition:** None

**Postcondition:** The system is up. The trading, paying systems and system manager are on.

**Textual description:** A user starts a new instance of the trading system.

#### Actions:

1. The system loads up.

2.1. צרכן (קונה, משתמש) יכול להיכנס למערכת המסחר. במעמד זה הוא מוגדר כאורח.

Use case: Entrance to the system

**Actor:** User

Parameter: None

**Precondition:** The user is not logged in.

**Postcondition:** The user is a guest in the consuming system.

**Textual description:** Unregistered ( guest ) user enters the site.

#### Actions:

1. A user enters the system.

#### 2.2. צרכן יכול לצאת ממערכת המסחר.

Use case: Exit the consuming system

**Actor:** User

Parameter: None

\_\_\_\_\_\_

**Precondition:** The user is currently using the system.

**Postcondition:** User is outside the system; His shopping cart is deleted.

**Textual description:** A user that currently uses the system decides to exit.

#### Actions:

1. User exists in the system.

2.3. אורח יכול לבצע **רישום למערכת** ע"י הזנת פרטים מזהים וקביעת סיסמה. בסיום תהליך רישום מוצלח האורח נרשם במערכת כ**מנוי**. עדין, עליו לבצע כניסה מזוהה.

Use case: Registration to the system

**Actor:** User

**Parameter:** Registration details (e.g. username, password, etc.)

**Precondition:** The user is not registered.

**Postcondition:** The user is registered but still has to login to enter the consuming system.

**Textual description:** The user decides to register to the system to be identified. He does that by entering a username and a password that he will use to log in from now on.

- 1. User delivers registration details.
- 2. If the user's registration details are correct
  - i. Registration is approved
- 3. Else
  - i. Registration fails

### 2.4. כניסה מזוהה (login) למערכת באמצעות פרטים מזהים וסיסמה. בסיום תהליך כניסה מוצלח המשתמש מזוהה כמנוי.

Use case: Login to the system

**Actor:** User

**Parameter:** Login details (e.g. username, password, etc.)

**Precondition:** The user is registered but not logged in.

**Postcondition:** The user is logged in to the system.

**Textual description:** The user decides to log in to the system by entering a username and password.

#### Actions:

- 1. User gives identification details.
- 2. If the user's identification details are correct
  - i. Login approved
- 3. Else
  - i. Login fails

2.5. קבלת מידע על חנויות ועל המוצרים בחנויות.

Use case: Receiving

information about stores & products in specific stores

**Actor:** User

**Parameter:** store name

Precondition: None

**Postcondition:** Store's information and products of the store are presented to the user.

**Textual description:** The user is willing to get information about a particular store and its items.

#### Actions:

1. The system presents information about the store and products that the store supplies.

#### 2.6.1. search products.

**Actor:** User

**Parameter:** product classifiers (e.g., category, product name, keywords, etc.)

**Precondition:** Products are loaded into the system

**Postcondition:** A list of products ( if they exist ) Is presented on the screen

 $\textbf{\textit{Textual description:}} \ \mathsf{User} \ \mathsf{searches} \ \mathsf{for} \ \mathsf{products} \ ( \ \mathsf{without} \ \mathsf{focusing} \ \mathsf{on} \ \mathsf{the} \ \mathsf{specific} \ \mathsf{store} \ )$ 

based on their name, category, or keywords.

#### Actions:

1. User delivers the desired name or category, or keyword of products.

2. The system presents the compatible products for the user's search.

#### 2.6.2. fílter desíred products.

**Actor:** User

**Parameter:** product filters (e.g., price - range, rating, etc.)

**Precondition:** A search has been done.

**Postcondition:** A list of products that passed the filter criteria is presented.

**Textual description:** User filters selected products based on price range, product/store rating, category, etc.

- 1. User delivers filter criteria of products (e.g. price range, rating, etc.)
- 2. The system presents the products that are compatible with the selected filter criteria

# 2.7. שמירת מוצרים בסל הקניות שלו עבור חנות כלשהי, לצורך רכישה בשלב כלשהו במהלך הביקור הנוכחי במערכת.

Use case: Add products to the shopping basket of a store.

**Actor:** User

**Parameter:** product

Precondition: None

 $\textbf{\textit{Postcondition:}} \ \text{desired products are saved in the shopping basket of the store.}$ 

**Textual description:** The user wants to add products to a shopping basket of a store to save those products for further purchase in the current session.

- 1. User selects products to be saved to his shopping cart.
- 2. The product is added to the shopping basket of the specific store, which is part of the whole shopping cart.

.2.8

#### 2.8.1. Receiving information about personal shopping cart.

**Actor:** User

Parameter: None

Precondition: None

**Postcondition:** Information (content) about the shopping cart is presented.

**Textual description:** The user wants to receive information about his shopping cart.

#### <u>Actions:</u>

1. Content of the shopping cart is presented to the user ( products, total price, quantity, etc. )

#### 2.8.2. Editing personal shopping cart.

**Actor:** User

**Parameter:** New content

**Precondition:** Shopping cart is non - empty.

**Postcondition:** The changes that were made by the user are updated in the shopping cart.

**Textual description:** The user wants to edit his shopping cart ( quantities, delete products, etc.

- 1. User edits the content of the shopping cart ( changes quantities, sizes, etc.)
- 2. The edits the user has made are saved in his shopping cart

# 2.9. רכישת מוצרים בהתאם לסוגי הרכישה ולסוגי ההנחה האפשריים לאורחים, על פי מדיניות הקניה וההנחה של חנות, ועל פי זמינותם במלאי.

#### 2.9.1. Purchase products.

**Actor:** User

**Parameter:** products, shopping policy, discount policy

**Precondition:** The shopping cart contains the products that the user would like to purchase.

**Postcondition:** The purchase either being approved or fails.

**Textual description:** The User wants to purchase products; it depends on the shopping and discount policies ( whether the user type, which is guest, can use the wanted payment and discount type ) and whether the desired products to purchase are in stock.

- **1.** User is at purchase point
- 2. A check occurs, which verifies that the user meets the shopping policy requirements2a. If the user type and the product's shopping type don't suit the shopping policy, the purchase fails.
- 3. The user acts according to the product's shopping type as described in use case 2.9.2.
- **4.** A check occurs, which verifies that the user meets the discount policy requirements.
  - **4a.** If the user type and the chosen shopping type don't suit the shopping policy, the user doesn't enjoy the discount.
  - 4b. else
  - **4.b.1.** If there is a visible discount on the product, the price is updated accordingly.
  - **4.b.2.** If there is a conditional discount on the product and the shopping cart meets the condition, the price is updated accordingly.
  - **4.b.3.** If there is a hidden discount on the product ( for example, coupon code ), the price is updated accordingly.
- **5.** If the product is out of stock
  - **5a.** The system presents a stock descriptive message, and the purchase fails.
- **6.** Client is delivered to payment external system
  - **6a.** If payment system fails to make the payment, the purchase fails.
- **7.** Client is delivered to shipping external system
  - **7a.** If shipping system fails to make the payment, the purchase fails.

#### 2.9.2. Shopping by type

**Actor:** User

**Parameter:** Products, shopping policy

**Precondition:** The product has a shopping type

**Postcondition:** The product has been purchased according to its shopping type

**Textual description:** The User wants to purchase a product according to the product's shopping type. The shopping type can be different between products; therefore, the user has to act accordingly

- **1.** Shopping type branching :
  - a. Product has instant purchase type.
  - b. Product has bidding purchase type:
    - i. User bids price for a specific product.
    - ii. If all the store owners accept the bided price
      - *i.* User can add the product to the shopping cart
    - iii. If one store owner declines the bid offer
      - i. User's offer is declined
    - iv. If one of the store owners suggests a counteroffer
      - *i.* If the user Accepts the counteroffer price
        - *i.* User can add the product to the shopping cart
      - ii. If the user declines the counteroffer price
        - i. Offer is declined and removed

#### .3.1 ביטול זיהוי (logout) במערכת. לאחר ביטול הזיהוי הקונה עובר למעמד אורח.

Use case: Logout

**Actor:** User

**Parameter:** None

**Precondition:** User is logged in

**Postcondition:** User is no longer logged in

 $\textbf{\textit{Textual description:}} \ \ \text{the user leaves the system.}$ 

#### Actions:

1. User leaves the system

3.2. פתיחת חנות: מנוי של המערכת יכול לפתוח חנות ולהיות למייסד החנות (בעל החנות הראשון), בנוסף להיותו קונה מנוי.

Use case: Creating a new store

**Actor:** User

Parameter: Store name

**Precondition:** User logged into the system, the store name isn't taken

**Postcondition:** New store has been created, and the user is her owner

**Parameter:** Store details

**Textual description:** The user creates a new store.

- 1. User fills all the information about the new store
- 2. If store information is incorrect:
  - *i.* The system requests the user to correct the incorrect details.
- 3. Else:
- The system creates a new store with the information the user filled.

#### .3.7 קבלת מידע על היסטוריית רכישות אישית.

Use case: Viewing personal purchase history

**Actor:** User

**Parameter:** store name

Precondition: None

**Postcondition:** Personal purchase history is presented to the user

**Textual description:** The user wants to observe his personal purchase history.

#### Actions:

1. User requests for personal shopping history.

2. The system presents the user's past purchases

4.1. בעל-חנות מנהל את מלאי המוצרים של החנות. בעל-חנות יכול להוסיף ולהסיר מוצרים, ולערוך את פרטיהם.

#### 4.1.1. Adding a product to a store.

**Actor:** User

**Parameter:** product, store name

**Precondition:** The user exists in the system and has a store that he is an owner/seller.

**Postcondition:** A product is added to the store.

**Textual description:** The user requests to add a product to the store; the result depends on whether the user provided all necessary legal fields for the product.

- 1. The user requests to add a product to the store with all required product information.
- 2. If the user does not provide a mandatory product field:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 3. If the user enters an already existing product:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 4. The product is added to the system successfully.

#### 4.1.2. Removing a product from a store.

**Actor:** User

**Parameter:** product, store name

**Precondition:** The User exists in the system and has a store with at least one product. He is an owner/seller.

**Postcondition:** A product is removed from the store.

**Textual description:** The user requests to remove a product from a store.

#### Actions:

- 1. The user requests to remove a product from the store.
- 2. If the product does not exist in the system:
  - i. The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 3. The system prompts the user for confirmation.
- 4. User approves.
- 5. The product is removed from the system successfully.

#### 4.1.3. Editing a product in a store.

**Actor:** User

**Parameter**: product's new field/s

**Precondition:** The User exists in the system and has a store with at least one product that he is an owner\seller.

**Postcondition:** The picked product is edited in the store.

**Textual description:** The user requests to edit a product with the new desired fields; the request depends on whether he provided new legal areas.

#### Actions:

- 1. The user requests to edit a product.
- 2. The system prompts the user for confirmation.
- 3. User approves.
- 4. If the product doesn't exist in the system:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 5. if one of the edited fields is invalid:
  - *i.* The method returns a descriptive error message.
  - ii. The system returns to stage 1.
- 6. The product is successfully edited.

4.2. בעל-חנות רשאי להגדיר, לערוך ולקבל מידע אודות סוגי הרכישה וההנחה האפשריים בחנות, ומדיניות הקניה וההנחה עבור מוצרים בחנות.

#### 4.2.1. Adding purchase and discount policies in a store.

**Actor:** User

**Parameter:** New policy

**Precondition:** The User exists in the system and owns a store.

**Postcondition:** A new purchase\discount policy is added to the store.

**Textual description:** The user requests to add a policy or add a discount in one of the stores he owns.

- 1. The user requests to add a discount or purchase policy.
- 2. The system prompts the user to pick a policy (out of an existing list).
- 3. The user picks the desired policy.
- 4. If the policy does not exist in the system:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 5. User approves.
- 6. The policy is successfully added to the store.

#### 4.2.2. Removing purchase and discount policies from a store.

**Actor:** User

**Parameter:** Store's policy

**Precondition:** The User exists in the system and owns a store.

**Postcondition:** A new purchase\discount policy is removed from the store.

**Textual description:** The user requests to remove a discount or purchase policy in one of the stores he owns.

#### Actions:

- 1. The user requests to remove a purchase or discount policy.
- 2. If the policy does not exist in the store:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 3. The system prompts the user for confirmation.
- 4. User approves with "OK."
- 5. The policy is successfully removed.

#### 4.2.3. Displaying purchase and discount policies of a store.

**Actor:** User

**Parameter:** Store name

**Precondition:** The User exists in the system and owns a store. Additionally, a few policies are defined for the store.

**Postcondition:** All purchase and discount policies are displayed in different lists.

**Textual description:** The user requests to display all policies in the store.

- 1. The user requests to display all policies.
- 2. System returns all purchase and discount policies in the store.

4.3. בעל-חנות רשאי למנות מנוי של המערכת (שעדין איננו בעל החנות) לבעל-חנות לגבי נוסף עבור החנות שלו. למנוי שמונה לבעל-חנות חדש יש זכויות של בעל-חנות לגבי מדיניות וניהול החנות.

Use case: Adding a new owner to a store.

**Actor:** User

Parameters: new owner username, store name

**Precondition:** The User exists in the system and owns a store.

**Postcondition:** A new owner is added to the store.

**Textual description:** The user requests to add a new owner to the store he is an owner of.

#### Actions:

- 1. The user requests to add a new owner with the new owner username.
- 2. The system prompts the user for confirmation.
- 3. User approves.
- 4. If the username does not exist or is already an owner:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 5. The new owner is successfully added to the store.

4.4. בעל-חנות רשאי להסיר מינוי של בעל-חנות שמונה על ידו בעבר. הסרת מינוי של בעל חנות גוררת הסרת כל המינויים של בעלי ומנהלי החנות שמונו על ידו.

Use Case: Removing an owner from a store.

**Actor:** User

**Parameter:** owner\manager username, store name

**Precondition:** The User exists in the system and owns a store. Additionally, the user has owners that he added.

**Postcondition:** An owner is removed from the store, and all owners\managers under him in the hierarchy are removed.

**Textual description:** The user makes a request to remove an owner\manager from the store owner page.

#### Actions:

- 1. User requests to remove an owner\manager in the store with the username of the owner\manager to remove.
- 2. The system prompts the user for confirmation.
- 3. User approves.
- 4. If the username of the removed owner\manager does not exist in the system:
  - iii. The system returns a descriptive error message.
  - iv. The system returns to stage 1.
- 5. The system removes the owner\manager and those under the removed owner\manager hierarchy.

4.5. בעל-חנות רשאי למנות מנוי של המערכת (שעדין איננו מנהל או בעל החנות) למנהל-חנות. למנהל חנות יש ממנה יחיד, שהוא אחד מבעלי החנות. למנהל מתחיל יש רק הרשאות לקבלת מידע – 4.10, 4.9.

Use case: Adding a new manager to a store.

**Actor:** User

**Parameter:** new manager username, store name

**Precondition:** The User exists in the system and owns a store.

**Postcondition:** A new manager is added to the store.

**Textual description:** The User clicks the "add new manager" on the store owner page.

- 1. The user requests to add a new manager with the new manager username.
- 2. The system prompts the user for confirmation.
- 3. User approves.
- 4. If the username does not exist or is already a manager:
  - *i.* The system returns a descriptive error message.
  - ii. The system returns to stage 1.
- 5. The new manager is successfully added to the store.

### 4.6. בעל-חנות רשאי לקבוע ולערוך את אפשרויות הניהול עבור מנהל שהוא מינה. לכל מנהל ניתן להגדיר הרשאות נפרדות.

Use case: Changing store manager managing options

**Actor:** store owner, store manager appointed by the store owner

**Parameter:** manager username, store name, managing option

**Precondition:** The store owner is logged in the system and already appointed the store manager

**Postcondition:** The appointed store manager has his managing options changed by the store owner.

**Textual description:** The store owner edits one of his appointed store manager managing options.

- 1. Store owner requests to edit some store manager managing options for the given store.
- 2. If the store does not exist:
  - i. Reject the store owner's request
- 3. If the store owner does not own the given store:
  - i. Reject the store owner's request
- 4. If the store manager does not exist:
  - i. Reject the store owner's request
- 5. If the given store owner does not assign the store manager:
  - i. Reject the store owner's request
- 6. If the managing options are invalid:
  - i. Reject the store owner's request
- 7. The request is accepted, and the store manager permissions update accordingly.

#### 4.7. בעל-חנות רשאי להסיר מינוי של מנהל-חנות שמונה על ידו בעבר.

Use case: Remove store manager

**Actor:** store owner, store manager appointed by the store owner

**Parameter:** manager username, store name

**Precondition:** The store owner is logged in the system and already appointed the store manager

**Postcondition:** Th previously appointed store manager is removed from his position as store manager.

**Textual description:** The store owner removes the appointed store manager from managing his store

- 1. The store owner requests to remove one of his appointed store managers from his position.
- 2. If the store does not exist:
  - i. Reject the request
- 3. If the store owner does not own the given store:
  - i. Reject the request
- 4. If the store manager:
  - i. Does not exist reject the request
  - ii. Not assigned by the given store owner reject the request
- 5. The request is accepted, and the store manager is removed from his position.

4.8. מייסד החנות רשאי לסגור חנות. כאשר חנות נסגרת היא הופכת לא פעילה ולא ניתנת לצפייה ע"י משתמשים שאינם בעלי החנות או מנהלי מערכת המסחר. בעלי ומנהלי החנות שנסגרה מקבלים התראה על סגירתה, אבל המינוי שלהם לא נפגע. כל בעל-חנות שנסגרה רשאי לפתוח את החנות מחדש, וגם על כך נשלחות התראות. אילוץ: המוצרים של חנות לא פעילה אינם מופיעים בתוצאות חיפוש.

#### 4.8.1. Closing a store

**Actor:** Store founder, every other store owner and store manager (for the same store)

**Parameter:** store name

**Precondition:** The store founder is logged in the system, and the store is not already closed

**Postcondition:** The store closes and becomes "inactive.". Store items do not appear on the search results of the consuming system anymore. Every other store owner and manager receives a notification about the store closing, and their positions related to the store stay the same.

**Textual description:** The store founder closes the store

- 1. Store owner requests to close his store
- 2. If the store:
  - i. Does not exist reject the request
  - ii. Already closed reject the request
- 3. If the store owner does not own the given store:
  - i. Reject the request
- 4. The proposal is accepted, and the store closes.
- 5. The system sends relevant notifications to every other store owner and store manager ( for the same store ).

#### 4.8.2. Opening a closed store

**Actor:** Store founder, every other store owner and store manager (for the same store)

**Parameter:** store name

**Precondition:** The store founder is logged in the system, and the store is closed

**Postcondition:** The store opens and becomes "Active" . store items return to appear on the search results of the consuming system. Every other store owner and manager receives a notification about the store opening.

**Textual description:** The store founder opens the closed store

#### Actions:

- 1. Store owner request to open his store
- 2. If the store:
  - i. Does not exist reject the request
  - *ii.* Already open reject the request
- 3. If the store owner does not own the given store:
  - i. Reject the request
- 4. The proposal is accepted, and the store opens.
- 5. The system sends fitting notifications to every other store owner and store manager ( for the same store )

4.9. בעל חנות יכול לקבל מידע על כל בעלי התפקידים בחנות והרשאותיהם.

Use case: Receive info about the store managers and owners

**Actor:** Store owner

**Parameter:** Store name

**Precondition:** The store owner is logged in the system

Post - condition: None

**Textual description:** The store owner is presented with all of the other store manager's and owner's info, including their permissions.

#### Actions:

- 1. Store owner requests to receive information about every other employee in his store and their permissions.
- 2. If the store:
  - i. Does not exist reject the request
- 3. If the store owner:
  - i. Does not own given store reject the request
- 4. The request is accepted, and all of the information is sent to the store owner by the system.

4.10. **קבלת מידע** אודות פניות/שאלות ממשתמשים **ומתן תגובה** לפניות אלו.

#### 4.10.1. Receive info about messages and requests from consumers

**Actor:** Store owner

**Parameter:** Store name

**Precondition:** The store owner is logged in the system

**Post - condition:** None

**Textual description:** The store owner is presented with all the messages and requests from consumers.

- 1. Store owner requests to receive information about all messages and requests from consumers.
- 2. The request is accepted, and all of the information is sent to the store owner by the system.

#### 4.10.2. Reply to messages and requests from consumers

**Actor:** Store owner

**Parameter:** Store name, reply

**Precondition:** The store owner is logged in the system

Post - condition: None

**Textual description:** The store owner is presented with all the messages and requests from consumers.

#### Actions:

- 1. Store owner requests to reply to some message/request from consumers.
- 2. If the message/request:
  - i. Does not exist reject the request
- 3. The request is accepted, and the message/request is replied to.

4.11. **קבלת מידע על היסטוריית הרכישות** שבוצעה בחנות. על ההיסטוריה להיות אדישה לשינויים החלים במערכת כגון הסרת מוצר, שינוי תיאור מוצר, שינוי מחיר מוצר וכו'.

Use case: Receive info about the store purchase history

**Actor:** store owner

**Parameter:** store name

**Precondition:** The store owner is logged in the system

**Post - condition:** None

**Textual description:** The store owner is presented with all of the store purchase histories

- 1. Store owner requests to receive information about the store's purchase history.
- 2. If the store:
  - i. Does not exist reject the request
- 3. If the store owner:
  - i. Does not own given store reject the request
- 4. The request is accepted, and all of the information is sent to the store owner by the system.

5.1. רשאי לבצע פעולות ניהול בחנות בהתאם להרשאות שניתנו לו מבעל החנות שמינה אותו.

Use case: Performing store actions based on manager permissions

**Actor:** User

**Parameters:** store name, username

**Precondition:** User has manager permissions

**Postcondition:** The manager did the action based on his permissions

**Textual description:** An admin tries to do an action; if he got permission, the move would succeed, it will fail and tell him he doesn't have permission to do so.

#### Actions:

- 1. The user does an activity in the store.
- 2. If the user has permissions to do the action:
  - i. The system will act.
- 3. If the user doesn't have the permissions to do the action:
  - i. The system will not perform the action

.6.4 רשאי לקבל מידע על היסטוריית רכישות של קונים וחנויות.

#### 6.4.1. consumer's purchase history

**Actor:** User with Admin permissions

**Parameter:** Consumer's name

**Precondition:** selected consumer exists in the system

**Postcondition:** a list of a specific consumer purchase history(if it exists) is presented

**Textual description:** admin presses the button "see consumer purchase history" new window pop up with a text box, the admin fills the text box with a consumer name, the consumer's purchase list is presented on the screen.

#### Actions:

- 1. Admin requests a consumer's purchase history by his details.
- 2. If the consumer's details are incorrect:
  - i. System request to correct the incorrect details.
- 3. Else:
  - i. The system presents the consumer's purchase history

#### 6.4.2. store's purchase history

**Actor:** User with Admin permission

**Parameter:** Store name

**Precondition:** selected store exists in the system

**Postcondition:** a list of a specific consumer purchase history(if it exists ) is presented

**Textual description:** admin presses the button "see store purchase history", a new window pop up with a text box, the admin fills the text box with a store name, the store purchase list is presented in the screen.

- 1. Admin requests a purchase history of a specific store by it's details.
- 2. If the store details are invalid:
  - *i.* The system requests to correct the invalid details.
- 3. Else:
  - i. The system presents the store's purchase history

### External Systems use cases

#### 7. ביצוע תשלום:

פניה למערכת תשלומים, כולל העברת פרטי עסקה וקבלת אישור שהתשלום התבצע בהצלחה.

Use case: Payment using an external system

**Actors:** System, external payment system

**Parameter:** amount to charge

**Precondition:** The product that is desired to be bought exists in the system

**Postcondition:** User purchase has been made successfully / failed, the purchase has added to user's assets.

**Textual description:** Our system doesn't implement the act of charging money. Therefore, we delegate the payment method to an external system.

- 1. The user pays on the content of his shopping cart.
- 2. A redirection to the external system is made with the user's purchase details.
- 3. External system returns whether the payment process has been made successfully.
- **4.** if the payment process failed :
  - a. The system presents a descriptive error message.
  - b. Return to stage 1
- **5.** The System presents successful purchase message.

#### 3. ביצוע אספקת מוצרים:

פניה למערכת אספקת מוצרים, כולל העברת פרטי חבילה ולקוח וקבלת אישור שהבקשה לאספקה התקבלה.

Use case: Shipping using an external system

**Actors:** System, external shipping system

**Parameter:** shipping details

**Pre - condition :** User made a purchase

**Post - condition:** Shipping confirmation document is presented to the user

**Textual description:** Our system doesn't implement the act of shipping purchased products to the consumers. Instead, we delegate the action of shipping products to an external system.

#### Actions:

1. System has made a request to the external shipping system with the purchase details.

2. External shipping system returns whether the shipping request has been made successfully.

**3.** if shipping process failed :

a. System presents a descriptive error message.

4. Shipping confirmation document is presented to the user

# **Acceptance Tests**

Action	Data	<b>Expected Result</b>
<b>2.3</b> Registration to the system	Non existing username, valid password	Successful registration
	Existing Username	Unsuccessful registration
	Existing username & matching password	Successful login
2.4 Login to the system	Existing username     with incompatible	
	password	Unsuccessful Login
	<ul> <li>Non existing username</li> </ul>	
<b>2.5</b> Receiving information about stores & products in	Existing store	correct information about the store & products in it
certain stores	Non – existing store	Null, which means no info
<b>2.6.1</b> Search products	Existing product in store, with valid category	list of suitable products
	Category doesn't exist	Empty list ( no suitable products )
2.6.2 Filter desired products	Keyword (filter) valid & suitable for products	list of suitable products

	Keyword doesn't suit any product	Empty list ( no suitable products )
<b>2.7</b> Add products to the shopping basket of a store	All details are valid (store, products in store, purchase)	successful addition to user's shopping basket
		No sad path
<b>2.8.1</b> Editing personal shopping	Shopping cart exists and contains products	Valid shopping cart content
cart	New shopping cart	Empty shopping cart
<b>2.8.2</b> Edit shopping cart (adding was checked,	Shopping basket and products details are valid	shopping cart has been updated, successful removal
checking removal )	Invalid details ( product's	shopping cart does NOT update, Unsuccessful removal
	Purchase details are valid	Purchase performed successfully
2.9.1 Purchase products	Purchase details are invalid	Unsuccessful purchase
3.2 Creating a new store	Store details are valid	Successful creation
<b>3.7</b> Viewing personal purchase history	Purchase history exists	personal shopping history is returned
<b>4.1.1</b> Adding a product to a	User is store owner	The products have been added

store		successfully.
	User is not the store	Authorization error is thrown
	owner	, tation and its amount
	User is store owner	The products have been removed
4.1.2 Removing a product		successfully.
from a store	User is not the store	Authorization error is thrown
	owner	Addition2ddoff cirol is thrown
	User is store owner &	The products have been updated
	product details are valid	successfully.
4.1.3 Editing a product in a	1. User is not the store	
store	owner	Authorization / validation error
	2. Products details are	( respectively ) is thrown
	invalid	
	The user is the store	
<b>4.3</b> Adding a new owner to a	owner & the new	
store	nominated owner details	The User has been added as a store
	are valid	owner.
	( including that he is not	
	a seller already )	
	1. The owner is a seller	The User has not been added as a store
	2. The user is not the	owner.

	store owner	
	3. The nominated owner	
	is not registered	
	1. The current user is a	
	store owner	
	2. Existing store owner to	
4.4 Remove store owner	delete	The wanted store owner and his
	3. Store owner to be	subordinates are deleted
	deleted is a subordinate	
	of the user	
	1. The current user is a	
	store owner	
	2. Existing store owner to	
	delete	The wanted store owner and his
	3. Store owner to be	subordinates are <b>NOT</b> deleted
	deleted is <b>NOT</b> a direct	
	Nominee of the user	
	The user is the store	The User has been added as a store
<b>4.5</b> Adding a new manager	owner & the new	
to a store	nominated owner details	manager.
	are valid	

	( including that he is not	
	a seller already )	
	1. The owner is a seller	
	2. The user is not the	
	store owner	The User has not been added as a store
	3. The nominated owner	manager.
	is not registered	
	+ Existing store owner	Success: The managing options for the
	+ Existing store manager	store manager changed according to the
<b>4.6</b> Changing store manager	+ Valid managing options	new chosen managing options
	+ Existing store owner	
managing options	+ Existing store manager	Validation error
	- invalid managing	is thrown
	options	
	Existing store owner &	Success: The previously appointed store
	Existing store manager	manager is removed from his position as
<b>4.7</b> Remove store manager	Existing store manager	store manager.
	Non existing store	The removal could not been made.
	manager	
<b>4.9</b> Receive info about the	Existing store	Success: The requested info is presented
about the	owner/manager	Success. The requested into is presented

store managers and owners	Non existing store owner/manager	Authorization error is thrown
<b>4.11</b> Receive info about the store purchase history	Existing store owner & store details is valid	Success: The requested info is presented
,	Non existing store owner	Authorization error is thrown
	User that has manager	
<b>5.1</b> Performing store actions	permissions to do a	Successful action
based on manager	certain action	
·	User that doesn't have	
permissions	manager permissions to	Authorization error
	do a certain action	
<u>6.4.1</u>	Valid consumer details	Successful purchase history is returned
Consumer's purchase history	Non existing consumer	Empty list is returned
<u>6.4.2</u>	Valid store details	Successful purchase history is returned
Store's purchase history	Non existing store	Empty list is returned
<u>7</u>	External payment system	purchase fails!
Payment using an external system	collapses	parenase fails.
<u>8</u>	External supply system	purchase fails!
Shipping using an external system	collapses	parchase rails:

### **Glossary**

Term	Description
Administrator permissions	<ul> <li>Permissions include:</li> <li>Close a store permanently.</li> <li>Remove any user from the system.</li> <li>View the complaint questions and answer them.</li> <li>View purchase history of any user and any store in the system.</li> </ul>
Discount policy	A set of conditions that must be met for a Discount to be applied successfully.
Discount Type	<ul> <li>A discount type is one of the following types:</li> <li>Complex ( conditional ) discount type.</li> <li>Simple discount type.</li> </ul>
Discount	A deduction from the usual cost of product, can be applied to a shopping basket, specific product, or a category.
Guest	An unregistered entity.
Manager	A subset of "Store basic management permissions" that were received by the owner that assigned the
permissions	user to be a manager.
Notification	An instant message that can be received by a user.
Owner permissions	<ul> <li>Assign new sellers to the store he is the owner of.</li> <li>An owner has all store basic management permissions.</li> <li>Reopen the closed store he is an owner of.</li> </ul>
Product	A unique entity that belongs to a store and can be purchased by users.

	An offer made by a user on a specific product. Can be approved, declined or countered by any owner of
Product offer	
	the store that contains the specific product.
Product review	An opinion written by a user after a product purchase regarding that product.
Purchase	
	A set of conditions that must be met for a purchase to be successful.
policy	
	A purchase type is one of the following types:
Purchase type	Instant purchase type.
r ar onace type	mistante par onase type.
	Bidding purchase type
Seller	A seller is either an Owner or a Manager.
Shanning cart	A usay's collection of shapping haskets
Shopping cart	A user's collection of shopping baskets.
Store	Collection of products and functionalities regarding purchasing products.
	Permissions include:
	<ul> <li>Adding\Deleting products.</li> </ul>
Store basic	Adding (Deleting products.
	Receiving information regarding Purchase and discount types in the store.
management	Adding new purchase and discount types to the store.
permissions	
	<ul> <li>Getting information regarding user questions and answering the questions.</li> </ul>
	Getting information regarding purchase history of the store.
Store founder	The store owner that has opened the store and has "Store founder permissions".
	Permissions include:
Store founder	
permissions	A store founder has "Owner permissions".
por mileoreme	Close the store that he founded.
0.	A user that has been assigned to be a manager by another owner.
Store manager	A manager has "Manager permissions" over the store.
	A user that has opened a store or was assigned to be an owner by another owner.
Store owner	
	An owner has "owner permissions" over the store.

System Admin	A user that has "Administrator permissions"
User	A registered entity.
Shopping basket	A user's collection of store related products that the user is interested in purchasing.