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# 1 Module XmlRpc : XmlRpc Light.

XmlRpc Light is a minimal XmlRpc library based on Xml Light and Ocamlnet.

It provides a type for values, a client class with a simple calling interface, and low-level tools that can be used to implement a server.

(c) 2007 Dave Benjamin

val version : string

Version of XmlRpc-Light as a string.

## 1.1 High-level interface

Example:

```
let rpc = new XmlRpc.client "http://localhost:8000" in
let result = rpc#call "echo" ['String "hello!"] in
print_endline (XmlRpc.dump result)
exception Error of (int * string)
```

Raised for all errors including XmlRpc faults (code, string).

- 'Array: An ordered list of values
- 'Binary: A string containing binary data
- 'Boolean: A boolean
- 'DateTime: A date/time value
- 'Double: A floating-point value
- 'Int: An integer
- 'Int32: A 32-bit integer
- 'Nil: A null value
- 'String: A string
- 'Struct: An association list of (name, value) pairs

Note that base64-encoding of 'Binary values is done automatically. You do not need to do the encoding yourself.

```
class client : ?debug:bool -> ?headers:(string * string) list -> ?insecure_ssl:bool -> ?timed
  object
  val url : string
```

val mutable debug : bool

Url of the remote XmlRpc server.

If true, Xml messages will be printed to standard error.

val mutable headers : (string \* string) list

List of custom HTTP headers to send with each request.

val mutable insecure\_ssl : bool

If true, SSL will be allowed even if the certificate is self-signed.

val mutable timeout : float

```
Maximum time to wait for a request to complete, in seconds.
```

val mutable useragent : string

User-agent to send in request headers.

method url : string

Gets url.

method debug : bool

Gets debug.

method set\_debug : bool -> unit

 $Sets \ {\tt debug}.$ 

method headers : (string \* string) list

Gets headers.

method set\_headers : (string \* string) list -> unit

Sets headers.

method insecure\_ssl : bool

Gets insecure\_ssl.

method set\_insecure\_ssl : bool -> unit

Sets insecure\_ssl.

method timeout : float

Gets timeout.

method set\_timeout : float -> unit

Sets timeout.

method useragent : string

Gets useragent.

method set\_useragent : string -> unit

Sets useragent.

method set\_base64\_encoder : (string -> string) -> unit

Sets an alternate Base-64 binary encoding function.

method set\_base64\_decoder : (string -> string) -> unit

Sets an alternate Base-64 binary decoding function.

method set\_datetime\_encoder : (XmlRpcDateTime.t -> string) -> unit

Sets an alternate ISO-8601 date/time encoding function.

method set\_datetime\_decoder : (string -> XmlRpcDateTime.t) -> unit

Sets an alternate ISO-8601 date/time decoding function.

method call : string -> XmlRpc.value list -> XmlRpc.value

call name params invokes an XmlRpc method and returns the result, or raises XmlRpc.Error[1.1] on error.

end

Class for XmlRpc clients. Takes a single mandatory argument, url.

If url is of the form "http://username:password@...", basic authentication will be used.

If url starts with "https", Curl will be used instead of Ocamlnet. The "curl" command-line program must be in your path for this to work. You can use the insecure\_ssl setting to allow connections to servers with self-signed certificates; by default this is false and certificates must be valid.

timeout can be used to specify the maximum amount of time elapsed before a connection is cancelled. It defaults to 300.0 seconds.

headers may contain an array of (name, value) pairs of additional headers to send with each request.

The useragent setting provides a convenient way to change the User-Agent header, which defaults to "XmlRpc-Light/<version>".

The debug setting, if true, will enable verbose debugging output to the standard error strem.

```
class multicall : client ->
  object
```

method call : string -> XmlRpc.value list -> XmlRpc.value Lazy.t

Adds a call to this multicall instance. If the call has already executed, the following exception will be raised: Failure "multicall#call: already executed".

```
method execute : unit -> unit
```

Forces the call to execute immediately. If the call has already executed and completed successfully, the following exception will be raised: Failure "multicall#execute: already completed".

method result : int -> XmlRpc.value

Returns a multicall result, executing the call if necessary. The results are numbered starting with zero.

```
method executed : bool
```

True if the call has executed, whether or not it succeeded.

```
method completed : bool
```

True of the call has executed and completed successfully.

end

Convenience class for system.multicall calls.

Instances take an XmlRpc.client[1.1] as an argument:

```
# let mc = new XmlRpc.multicall client;;
val mc : XmlRpc.multicall = <obj>
```

The "call" method works like client#call, but it returns a lazy value:

```
# let a = mc#call "demo.addTwoNumbers" ['Int 3; 'Int 4];;
val a : XmlRpc.value Lazy.t = <lazy>
# let b = mc#call "demo.addTwoNumbers" ['Int 42; 'String "oh noes!"];;
val b : XmlRpc.value Lazy.t = <lazy>
# let c = mc#call "demo.addTwoNumbers" ['Double 3.0; 'Double 4.0];;
val c : XmlRpc.value Lazy.t = <lazy>
```

At this point, the call has not been executed yet:

```
# mc#executed;;
-- : bool = false
```

As soon as one of the return values is forced, the call is executed:

```
# Lazy.force a;;
-- : XmlRpc.value = 'Int 7
# mc#executed;;
-- : bool = true
```

Once a call has been executed, this instance cannot be used to make any further calls; instead, a new multicall instance must be created:

```
# mc#call "demo.addTwoNumbers" ['Int 2; 'Int 2];;
Exception: Failure "multicall#call: already executed".
```

If an XmlRpc fault occurred, the exception will be thrown when the lazy value is forced:

```
# Lazy.force b;;
Exception: XmlRpc.Error (-32602, "server error. invalid method parameters").
```

This will not prevent further methods from executing successfully:

```
# Lazy.force c;;
-- : XmlRpc.value = 'Double 7.
```

It is possible for a multicall to be executed but not completed, for example if a transport error occurs. Aside from catching the exception, the completed property indicates if the call actually went through or not:

```
# mc#completed;;
-- : bool = true
```

It is not necessary to use lazy values. Instead, the call can be executed explicitly, and the results can be retrieved by number:

```
# let mc = new XmlRpc.multicall client;;
val mc : XmlRpc.multicall = <obj>
# ignore (mc#call "demo.addTwoNumbers" ['Int 2; 'Int 2]);;
-- : unit = ()
# ignore (mc#call "demo.addTwoNumbers" ['Int 3; 'Int 3]);;
-- : unit = ()
# mc#result 1;;
-- : XmlRpc.value = 'Int 6
```

## 1.2 Utility functions

```
val dump : value -> string
```

Converts an XmlRpc value to a human-readable string.

### 1.3 Low-level interface

```
type message =
    | MethodCall of (string * value list)
    | MethodResponse of value
    | Fault of (int * string)
```

Type for XmlRpc messages.

```
val message_of_xml_element :
  ?base64_decoder:(string -> string) ->
  ?datetime_decoder:(string -> XmlRpcDateTime.t) -> Xml.xml -> message
     Converts an Xml Light element to an XmlRpc message.
val xml_element_of_message :
  ?base64_encoder:(string -> string) ->
  ?datetime_encoder:(XmlRpcDateTime.t -> string) -> message -> Xml.xml
     Converts an XmlRpc message to an Xml Light element.
val value_of_xml_element :
  ?base64_decoder:(string -> string) ->
  ?datetime_decoder:(string -> XmlRpcDateTime.t) -> Xml.xml -> value
     Converts an Xml Light element to an XmlRpc value.
val xml_element_of_value :
  ?base64_encoder:(string -> string) ->
  ?datetime_encoder:(XmlRpcDateTime.t -> string) -> value -> Xml.xml
     Converts an XmlRpc value to an Xml Light element.
```

#### 1.4 Server tools

```
val serve :
   ?base64_encoder:(string -> string) ->
   ?base64_decoder:(string -> string) ->
   ?datetime_encoder:(XmlRpcDateTime.t -> string) ->
   ?datetime_decoder:(string -> XmlRpcDateTime.t) ->
   ?error_handler:(exn -> message) ->
   (string -> value list -> value) -> string -> string
```

Creates a function from string (Xml representing a MethodCall) to string (Xml representing a MethodResult or Fault) given a function of the form: (name  $\rightarrow$  params  $\rightarrow$  result), where name is the name of the method, params is a list of parameter values, and result is the result value.

This function can be used to build many different kinds of XmlRpc servers since it makes no assumptions about the network library or other communications method used.

If an exception other than XmlRpc.Error[1.1] occurs, the exception is passed to error\_handler. If error\_handler returns a message, the message will be used as the result. If an XmlRpc.Error[1.1] is raised by either the main function or error\_handler, it will be converted to an XmlRpc Fault. Any other exception raised by error\_handler is allowed to escape.

For a full-featured, easy-to-use, network-capable server implementation, see the XmlRpcServer[2] module.

```
val default_error_handler : exn -> message
```

The default error handler for serve.

This error handler catches all exceptions and converts them into faults by wrapping them in XmlRpc.Error.

```
val quiet_error_handler : exn -> message
```

A "quiet" error handler for serve.

This error handler simply re-raises the exception. Use this if you want exceptions to remain unhandled so that they will escape to the error log. The client will receive a generic "transport error", which is more secure since it does not reveal any information about the specific exception that occurred.

# 2 Module XmlRpcServer: XmlRpc Light server.

Example:

```
let server = new XmlRpcServer.cgi () in
server#register "demo.sayHello"
  (fun _ -> 'String "Hello!");
server#run ()
```

By inheriting from XmlRpcServer.base[2.1], all servers provide the following introspection functions by default: system.listMethods, system.getCapabilities. To prevent their use, use server#unregister.

Additionally, the methods system.methodHelp and system.methodSignature will be made available if at least one method help or method signature is provided.

#### 2.1 Base classes

```
class virtual base :
  object
  val methods : (string, XmlRpc.value list -> XmlRpc.value) Hashtbl.t
```

Hashtable mapping method names to implementation functions.

- val mutable base64\_encoder : string -> string

  Base-64 binary encoding function.
- val mutable base64\_decoder : string -> string

  Base-64 binary decoding function.
- val mutable datetime\_encoder : XmlRpcDateTime.t -> string  $ISO-8601 \ date/time \ encoding \ function.$
- val mutable datetime\_decoder : string -> XmlRpcDateTime.t ISO-8601 date/time decoding function.
- val mutable error\_handler : exn -> XmlRpc.message
  Handler for unhandled exceptions.
- method set\_base64\_encoder : (string -> string) -> unit

  Sets an alternate Base-64 binary encoding function.
- method set\_base64\_decoder: (string -> string) -> unit Sets an alternate Base-64 binary decoding function.
- method set\_datetime\_encoder : (XmlRpcDateTime.t -> string) -> unit Sets an alternate ISO-8601 date/time encoding function.
- method set\_datetime\_decoder : (string -> XmlRpcDateTime.t) -> unit Sets an alternate ISO-8601 date/time decoding function.
- method set\_error\_handler : (exn -> XmlRpc.message) -> unit
   Sets an alternate handler for unhandled exceptions. See
   XmlRpc.default\_error\_handler[1.4] and XmlRpc.quiet\_error\_handler[1.4] for examples.

### method serve :

(string -> XmlRpc.value list -> XmlRpc.value) -> string -> string

For use in subclasses; calls XmlRpc.serve[1.4] with the current encoders, decoders, and error handler.

```
?signature:XmlRpcServer.param_type list ->
       ?signatures:XmlRpcServer.param_type list list ->
       (XmlRpc.value list -> XmlRpc.value) -> unit
          Registers a method with the server.
          If a help string is specified, its contents will be returned for calls to
          system.methodHelp for this method.
          If signature is specified, this method's signature will be published by
          system.methodSignature and (shallow) type-checking will be enabled for parameters
          passed into this method.
          Multiple signatures can be supplied via signatures if desired to provide for overloaded
          Signatures are of the form return-type; param1-type; param2-type; ... where
          each type is an instance of the XmlRpcServer.param_type[2] variant.
     method unregister : string -> unit
          Removes a method from the server.
     method virtual run : unit -> unit
          Starts the main server process.
  end
     Abstract base class for XmlRpc servers.
class type server =
  object
     inherit XmlRpcServer.base [2.1]
     method run : unit -> unit
          Starts the main server process.
  end
     Type of concrete XmlRpc server classes.
2.2
     Server implementations
```

method register : string ->

?help:string ->

```
class cgi : unit -> server
     CGI XmlRpc server based on Netcgi2.
```

class netplex : ?parallelizer:Netplex\_types.parallelizer -> ?handler:string -> unit -> server Stand-alone XmlRpc server based on Netplex.

## 2.3 Utility functions

- val invalid\_method : string -> 'a
  - Raise an XmlRpc.Error[1.1] indicating a method name not found.
- val invalid\_params : unit -> 'a

Raise an XmlRpc.Error[1.1] indicating invalid method parameters.

# 3 Module XmlRpcDateTime: Date/time type.

### 3.1 Types

exception Parse\_error of string

Raised by XmlRpcDateTime.of\_string[3.6] if a string could not be parsed. The exception contains the input string.

type t = int \* int \* int \* int \* int \* int

Type of XmlRpc-compatible date/time values. (year, month, day, hour, minute, second, time zone offset in minutes)

# 3.2 Comparison

val compare : t -> t -> int

Standard comparator for date/time values. Converts all values to UTC before comparing to ensure correct behavior with values of differing time zones.

val equal :  $t \rightarrow t \rightarrow bool$ 

Standard equality function for date/time values. Converts all values to UTC before comparing.

val hash : t -> int

Standard hash function for date/time values. Converts values to UTC before hashing.

### 3.3 Current date and time

val now : unit -> t

Returns the current date and time in the local time zone.

val now\_utc : unit -> t

Returns the current date and time in UTC.

### 3.4 Time zone adjustments

val set\_tz\_offset : int -> t -> t

Adjusts the time zone offset, preserving equality.

val fix\_tz\_offset : int -> t -> t

Forces the time zone offset to a different value, ignoring all other fields. Use this to correct the time zone of a date/time value that was received without a time zone offset and is known not to be UTC.

### 3.5 Conversion

val from\_unixfloat : float -> t

Builds a date/time value from epoch seconds in the local time zone.

val from\_unixfloat\_utc : float -> t

Builds a date/time value from epoch seconds in UTC.

val to\_unixfloat : t -> float

Converts a date/time value to epoch seconds in the local time zone.

val to\_unixfloat\_utc : t -> float

Converts a date/time value to epoch seconds in UTC.

val from\_unixtm : Unix.tm -> t

Builds a date/time value from a Unix.tm value in the local time zone.

val from\_unixtm\_utc : Unix.tm -> t

Builds a date/time value from a Unix.tm value in UTC.

val to unixtm : t -> Unix.tm

Converts a date/time value to a Unix.tm value in the local time zone.

val to\_unixtm\_utc : t -> Unix.tm

Converts a date/time value to a Unix.tm value in UTC.

### 3.6 ISO-8601 parsing and generation

val of\_string : string -> t

Parses an (XmlRpc-flavor) ISO-8601 date/time value from a string.

val to\_string : t -> string

Generates an ISO-8601 string from a date/time value.

# 4 Module XmlRpcBase64: Base64 codec.

8-bit characters are encoded into 6-bit ones using ASCII lookup tables. Default tables maps 0..63 values on characters A-Z, a-z, 0-9, '+' and '/' (in that order).

### exception Invalid\_char

This exception is raised when reading an invalid character from a base64 input.

### exception Invalid\_table

This exception is raised if the encoding or decoding table size is not correct.

### type encoding\_table = char array

An encoding table maps integers 0..63 to the corresponding char.

### type decoding\_table = int array

A decoding table maps chars 0..255 to the corresponding 0..63 value or -1 if the char is not accepted.

val str\_encode : ?tbl:encoding\_table -> string -> string Encode a string into Base64.

### val str\_decode : ?tbl:decoding\_table -> string -> string

Decode a string encoded into Base64, raise Invalid\_char if a character in the input string is not a valid one.

- val encode : ?tbl:encoding\_table -> char Stream.t -> char Stream.t
  Generic base64 encoding over a character stream.
- val decode : ?tbl:decoding\_table -> char Stream.t -> char Stream.t
  Generic base64 decoding over a character stream.
- val make\_decoding\_table : encoding\_table -> decoding\_table Create a valid decoding table from an encoding one.