

CSE4204 | Section A2 | Computer Graphics Lab | Assignment – 1

[1] Create a WebGL application to draw a parallelogram. The size of the parallelogram can be arbitrary. But the color needs to be the same as the picture shown below.



Hints:

- Your mesh must have 6 vertices in total
- You need 2 triangles to create the parallelogram. Each triangle has 3 vertices.

Submission Process: You have to follow the coding skeleton provided during the sessional class.
Rename your file like this: **170204001_C1.html**