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Chapter 1

Classes

1.1 lattice – Lattice

- Classes
 - **Lattice**
 - **LatticeElement**
- Functions
 - **LLL**

1.1.1 Lattice – lattice

Initialize (Constructor)

```
Lattice( basis: Matrix, quadraticForm: Matrix)  
→ Lattice
```

Create Lattice object.

Attribute

basis : The basis of **self** lattice.

quadraticForm : The quadratic form of

Methods

1.1.1.1 createElement – create element

createElement(self, compo: *list*) → **LatticeElement**

Create the element which has coefficients with given compo.

1.1.1.2 bilinearForm – bilinear form

bilinearForm(self, v_1, v_2) → *integer*

Return the (polynomial) discriminant of the **self.polynomial**.

†The output is not discriminant of the number field itself.

1.1.1.3 isCyclic – Check whether cyclic lattice or not

isCyclic(self) → *bool*

Check whether **self** lattice is a cyclic lattice or not.

1.1.1.4 isIdeal – Check whether ideal lattice or not

signature(self) → *bool*

Check whether **self** lattice is a ideal lattice or not.

1.1.2 LatticeElement – Lattice Element

Initialize (Constructor)

```
Lattice( lattice: list, compo: list, )  $\rightarrow$  LatticeElement
```

Attribute

lattice :

row :

column :

compo :

Methods

1.1.2.1 `getLattice` – Find lattice belongs to

`getLattice(self) → Lattice`

1.1.3 LLL(function) – LLL reduction

LLL(M: *Matrix*) \rightarrow *Matrix*, *Matrix*

Return

Examples

```
>>> M=mat.Matrix(3,3,[1,0,12,0,1,26,0,0,13]);
>>> lat.LLL(M);
([1, 0, 0]+[0, 1, 0]+[0, 0, 13], [1L, 0L, -12L]+[0L, 1L, -26L]+[0L, 0L, 1L])
>>>
```