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Chapter 1

Classes

†

1.1 ring – for ring object

- Classes
 - Ring
 - CommutativeRing
 - Field
 - QuotientField
 - RingElement
 - $\ {\bf Commutative Ring Element}$
 - $\ \mathbf{FieldElement}$
 - $\ \mathbf{Quotient Field Element}$
 - Ideal
 - $\ Residue Class Ring$
 - $\ Residue Class$
 - CommutativeRingProperties
- Functions
 - $\ \mathbf{getRingInstance}$
 - getRing
 - inverse
 - $\ \mathbf{exact_division}$

1.1.1 †Ring – abstract ring

$\mathrm{Ring}((\mathrm{None})) \to \mathrm{Ring}$

Ring is an abstract class which expresses that the derived classes are (in mathematical meaning) rings.

Definition of ring (in mathematical meaning) is as follows: Ring is a structure with addition and multiplication. It is an abelian group with addition, and a monoid with multiplication. The multiplication obeys the distributive law.

This class is abstract and cannot be instantiated.

Attribute

zero additive unit

one multiplicative unit

Operations

operator	explanation
A==B	Return whether M and N are equal or not.

1.1.1.1 createElement - create an element

```
createElement(self, seed: (undefined)) \rightarrow RingElement
```

Return an element of the ring with seed.

This is an abstract method.

1.1.1.2 getCharacteristic - characteristic as ring

```
getCharacteristic(self) \rightarrow integer
```

Return the characteristic of the ring.

The Characteristic of a ring is the smallest positive integer n s.t. na = 0 for any element a of the ring, or 0 if there is no such natural number. This is an abstract method.

1.1.1.3 issubring – check subring

```
issubring(self, other: RingElement) \rightarrow True/False
```

Report whether another ring contains the ring as a subring.

This is an abstract method.

1.1.1.4 issuperring – check superring

```
issuperring(self, other: RingElement) \rightarrow True/False
```

Report whether the ring is a superring of another ring.

This is an abstract method.

1.1.1.5 getCommonSuperring – get common ring

 ${\tt getCommonSuperring(self, other: \it RingElement)}
ightarrow {\it RingElement}$

Return common super ring of self and another ring.

This method uses issubring, issuperring.

1.1.2 †CommutativeRing – abstract commutative ring

$CommutativeRing((None)) \rightarrow CommutativeRing$

CommutativeRing is an abstract subclass of **Ring** whose multiplication is commutative.

CommutativeRing is subclass of Ring.

There are some properties of commutative rings, algorithms should be chosen accordingly. To express such properties, there is a class **CommutativeRing-Properties**.

This class is abstract and cannot be instantiated.

Attribute

properties an instance of CommutativeRingProperties

1.1.2.1 getQuotientField - create quotient field

$\mathtt{getQuotientField}(\mathtt{self}) o extit{QuotientField}$

Return the quotient field of the ring.

This is an abstract method.

If quotient field of self is not available, it should raise exception.

1.1.2.2 isdomain - check domain

$isdomain(self) \rightarrow True/False/None$

Return True if the ring is actually a domain, False if not, or None if uncertain.

1.1.2.3 isnoetherian - check Noetherian domain

$isnoetherian(self) \rightarrow \mathit{True/False/None}$

Return True if the ring is actually a Noetherian domain, False if not, or None if uncertain.

1.1.2.4 isufd - check UFD

$$isufd(self) \rightarrow \mathit{True/False/None}$$

Return True if the ring is actually a unique factorization domain (UFD), False if not, or None if uncertain.

1.1.2.5 ispid – check PID

$$ispid(self) \rightarrow \mathit{True/False/None}$$

Return True if the ring is actually a principal ideal domain (PID), False if not, or None if uncertain.

1.1.2.6 iseuclidean - check Euclidean domain

$iseuclidean(self) ightarrow \mathit{True/False/None}$

Return True if the ring is actually a Euclidean domain, False if not, or None if uncertain.

1.1.2.7 isfield - check field

$$isfield(self) \rightarrow \mathit{True}/\mathit{False}/\mathit{None}$$

Return True if the ring is actually a field, False if not, or None if uncertain.

1.1.2.8 registerModuleAction - register action as ring

 $\begin{array}{l} \mathbf{registerModuleAction(self,\ action_ring:}\ \textit{RingElement},\ \mathsf{action:}\ \textit{function}) \\ & \rightarrow (None) \end{array}$

Register a ring action_ring, which act on the ring through action so the ring be an action_ring module.

See hasaction, getaction.

1.1.2.9 hasaction - check if the action has

 $hasaction(self, action_ring: RingElement) \rightarrow True/False$

Return True if action_ring is registered to provide action.

See registerModuleAction, getaction.

1.1.2.10 getaction – get the registered action

 ${f hasaction(self, action_ring: RingElement)
ightarrow function}$

Return the registered action for action_ring.

 $See\ {\bf register Module Action},\ {\bf has action}.$

1.1.3 †Field – abstract field

$\mathbf{Field}(\mathbf{(None)}) \to \mathbf{Field}$

Field is an abstract class which expresses that the derived classes are (in mathematical meaning) fields.

Field is subclass of **CommutativeRing**. **getQuotientField** and **isfield** are not abstract (trivial methods).

This class is abstract and cannot be instantiated.

$1.1.3.1 \quad gcd-gcd$

 $\mathbf{gcd}(\mathtt{self}, \ \mathtt{a:} \ \mathit{FieldElement}, \ \mathtt{b:} \ \mathit{FieldElement}) \rightarrow \mathit{FieldElement}$

Return the greatest common divisor of a and b.

A field is trivially a UFD and should provide gcd. If we can implement an algorithm for computing gcd in an Euclidean domain, we should provide the method corresponding to the algorithm.

1.1.4 †QuotientField – abstract quotient field

QuotientField is an abstract class which expresses that the derived classes are (in mathematical meaning) quotient fields.

self is the quotient field of domain.

QuotientField is subclass of **Field**.

In the initialize step, it registers trivial action named as baseaction; i.e. it expresses that an element of a domain acts an element of the quotient field by using the multiplication in the domain.

This class is abstract and cannot be instantiated.

Attribute

basedomain domain which generates the quotient field self

1.1.5 †RingElement – abstract element of ring

 $\begin{array}{l} \mathbf{RingElement(*args:} \ (undefined), \ *\mathtt{kwd:} \ (undefined)) \\ \rightarrow \mathbf{RingElement} \end{array}$

Ring Element is an abstract class for elements of rings.

This class is abstract and cannot be instantiated.

Operations

operator	explanation
A==B	equality (abstract)

$1.1.5.1 \quad getRing-getRing$

$$\operatorname{getRing}(\operatorname{self}) o \mathit{Ring}$$

Return an object of a subclass of Ring, to which the element belongs.

This is an abstract method.

${\bf 1.1.6} \quad {\bf \dagger Commutative Ring Element-abstract\ element\ of\ commutative\ ring}$

$CommutativeRingElement((None)) \rightarrow RingElement$

 $\label{lem:commutative} Commutative Ring Element \ is \ an \ abstract \ class \ for \ elements \ of \ commutative \ rings.$

This class is abstract and cannot be instantiated.

1.1.6.1 mul module action – apply a module action

```
	ext{mul module action(self, other: } \textit{RingElement}) 
ightarrow (\textit{undefined})
```

Return the result of a module action. other must be in one of the action rings of self's ring.

This method uses **getRing**, **CommutativeRing**getaction. We should consider that the method is abstract.

1.1.6.2 exact division - division exactly

```
\begin{array}{c} \mathbf{exact\_division(self,\,other:}\ CommutativeRingElement)} \\ \rightarrow \ CommutativeRingElement \end{array}
```

In UFD, if other divides self, return the quotient as a UFD element.

The main difference with / is that / may return the quotient as an element of quotient field. Simple cases:

- in a Euclidean domain, if remainder of euclidean division is zero, the division // is exact.
- in a field, there's no difference with /.

If other doesn't divide self, raise ValueError. Though __divmod__ can be used automatically, we should consider that the method is abstract.

$1.1.7 \quad \dagger FieldElement-abstract\ element\ of\ field$

${ m FieldElement}(({ m None})) ightarrow { m FieldElement}$

FieldElement is an abstract class for elements of fields.

FieldElement is subclass of **CommutativeRingElement**. **exact_division** are not abstract (trivial methods).

This class is abstract and cannot be instantiated.

Initialize (Constructor)

 $\begin{aligned} \mathbf{QuotientFieldElement} & \textit{CommutativeRingElement}, \\ \mathbf{denominator:} & \textit{CommutativeRingElement}) \\ & \rightarrow \mathbf{QuotientFieldElement} \end{aligned}$

QuotientFieldElement class is an abstract class to be used as a super class of concrete quotient field element classes.

 $\begin{array}{c} {\rm QuotientFieldElement~is~subclass~of~FieldElement.}\\ {\rm self~expresses~\frac{numerator}{denominator}}~{\rm in~the~quotient~field.} \end{array}$

This class is abstract and should not be instantiated. denominator should not be 0.

Attribute

numerator numerator of self

denominator denominator of self

Operations

operator	explanation
A+B	addition
A-B	subtraction
A*B	multiplication
A**B	powering
A/B	division
- A	sign reversion (additive inversion)
inverse(A)	multiplicative inversion
A==B	equality

1.1.9 †Ideal – abstract ideal

Initialize (Constructor)

```
\begin{split} & \textbf{Ideal(generators: } \textit{list, } \textbf{aring: } \textit{CommutativeRing)} \rightarrow \textbf{Ideal} \\ & \textbf{Ideal(generators: } \textit{CommutativeRingElement, } \textbf{aring: } \textit{CommutativeR-ing)} \\ & \rightarrow \textbf{Ideal} \end{split}
```

Ideal class is an abstract class to represent the finitely generated ideals.

†Because the finitely-generatedness is not a restriction for Noetherian rings and in the most cases only Noetherian rings are used, it is general enough.

This class is abstract and should not be instantiated. generators must be an element of the aring or a list of elements of the aring. If generators is an element of the aring, we consider self is the principal ideal generated by generators.

Attribute

ring the ring belonged to by self

generators generators of the ideal self

Operations

operator	explanation
I+J	addition $\{i+j \mid i \in I, j \in J\}$
I*J	multiplication $IJ = \{ \sum_{i,j} ij \mid i \in I, j \in J \}$
I==J	equality
e in I	For e in the ring, to which the ideal I belongs.

1.1.9.1 issubset – check subset

```
issubset(self, other: Ideal) \rightarrow True/False
```

Report whether another ideal contains this ideal.

We should consider that the method is abstract.

1.1.9.2 issuperset – check superset

```
issuperset(self, other: Ideal) \rightarrow True/False
```

Report whether this ideal contains another ideal.

We should consider that the method is abstract.

1.1.9.3 reduce - reduction with the ideal

 $issuperset(self, other: \mathit{Ideal}) \rightarrow \mathit{True}/\mathit{False}$

Reduce an element with the ideal to simpler representative.

This method is abstract.

1.1.10 †ResidueClassRing – abstract residue class ring

Initialize (Constructor)

$\begin{aligned} & \textbf{ResidueClassRing(ring:} \ \textit{CommutativeRing}, \ \textbf{ideal:} \ \textit{Ideal)} \\ & \rightarrow \textbf{ResidueClassRing} \end{aligned}$

A residue class ring R/I, where R is a commutative ring and I is its ideal.

ResidueClassRing is subclass of **CommutativeRing**.

one, zero are not abstract (trivial methods).

Because we assume that ring is Noetherian, so is ring.

This class is abstract and should not be instantiated.

ring should be an instance of **CommutativeRing**, and ideal must be an instance of **Ideal**, whose ring attribute points the same ring with the given ring.

Attribute

ring the base ring R

ideal the ideal I

Operations

operator	explanation
A==B	equality
e in A	report whether e is in the residue ring self.

$\begin{array}{ccc} \textbf{1.1.11} & \dagger \textbf{ResidueClass} - \textbf{abstract an element of residue class} \\ & \textbf{ring} \end{array}$

Initialize (Constructor)

$\begin{aligned} Residue Class(x: \textit{CommutativeRingElement}, \text{ ideal: } \textit{Ideal}) \\ \rightarrow Residue Class \end{aligned}$

Element of residue class ring x+I, where I is the modulus ideal and x is a representative element.

ResidueClass is subclass of **CommutativeRingElement**.

This class is abstract and should not be instantiated. ideal corresponds to the ideal ${\cal I}.$

Operations

These operations uses **reduce**.

operator	explanation
x+y	addition
x-y	subtraction
x*y	multiplication
A==B	equality

$\begin{array}{ccc} \textbf{1.1.12} & \textbf{\dagger} \textbf{CommutativeRingProperties} - \textbf{properties} & \textbf{-} & \textbf{properties} \\ & \textbf{mutativeRingProperties} \end{array}$

Initialize (Constructor)

$Commutative Ring Properties ((None)) \rightarrow Commutative Ring Properties$

Boolean properties of ring.

Each property can have one of three values; *True*, *False*, or *None*. Of course *True* is true and *False* is false, and *None* means that the property is not set neither directly nor indirectly.

 ${\bf Commutative Ring Properties\ class\ treats}$

- Euclidean (Euclidean domain),
- PID (Principal Ideal Domain),
- UFD (Unique Factorization Domain),
- Noetherian (Noetherian ring (domain)),
- field (Field)

1.1.12.1 isfield - check field

$$isfield(self) \rightarrow \mathit{True}/\mathit{False}/\mathit{None}$$

Return True/False according to the field flag value being set, otherwise return None.

1.1.12.2 setIsfield – set field

```
isfield(self, value: \mathit{True}/\mathit{False}) \rightarrow (\mathit{None})
```

Set True/False value to the field flag. Propagation:

 $\bullet \ \, {\rm True} \to {\rm euclidean}$

1.1.12.3 iseuclidean – check euclidean

$iseuclidean(self) \rightarrow \mathit{True/False/None}$

Return True/False according to the euclidean flag value being set, otherwise return None.

1.1.12.4 setIseuclidean – set euclidean

```
isfield(self, value: \mathit{True}/\mathit{False}) 
ightarrow (None)
```

Set True/False value to the euclidean flag. Propagation:

- True \rightarrow PID
- False \rightarrow field

1.1.12.5 ispid – check PID

$\mathrm{ispid}(\mathtt{self}) o \mathit{True}/\mathit{False}/\mathit{None}$

Return True/False according to the PID flag value being set, otherwise return None.

1.1.12.6 set Ispid – set PID

```
ispid(self, value: \mathit{True}/\mathit{False}) \rightarrow (\mathit{None})
```

Set True/False value to the euclidean flag. Propagation:

- True \rightarrow UFD, Noetherian
- False \rightarrow euclidean

1.1.12.7 isufd - check UFD

$\mathrm{isufd}(\mathtt{self}) o \mathit{True}/\mathit{False}/\mathit{None}$

Return True/False according to the UFD flag value being set, otherwise return None.

1.1.12.8 setIsufd – set UFD

$$isufd(self, value: \mathit{True/False}) \rightarrow (None)$$

Set True/False value to the UFD flag. Propagation:

• True \rightarrow domain

• False \rightarrow PID

1.1.12.9 isnoetherian - check Noetherian

$$isnoetherian(self) \rightarrow \mathit{True/False/None}$$

Return True/False according to the Noetherian flag value being set, otherwise return None.

1.1.12.10 setIsnoetherian – set Noetherian

$$isnoetherian(self, value: True/False) \rightarrow (None)$$

Set True/False value to the Noetherian flag. Propagation:

- True \rightarrow domain
- False \rightarrow PID

1.1.12.11 isdomain - check domain

$is domain (\texttt{self}) \rightarrow \textit{True}/False/None$

Return True/False according to the domain flag value being set, otherwise return None.

1.1.12.12 set Isdomain – set domain

$$isdomain(self, value: \mathit{True/False}) \rightarrow (None)$$

Set True/False value to the domain flag. Propagation:

• False \rightarrow UFD, Noetherian

1.1.13 getRingInstance(function)

$getRingInstance(obj: RingElement) \rightarrow RingElement$

Return a RingElement instance which equals obj.

Mainly for python built-in objects such as int or float.

1.1.14 getRing(function)

```
getRing(obj: RingElement) \rightarrow Ring
```

Return a ring to which obj belongs.

Mainly for python built-in objects such as int or float.

1.1.15 inverse(function)

```
inverse(obj: CommutativeRingElement) \rightarrow QuotientFieldElement
```

Return the inverse of obj. The inverse can be in the quotient field, if the obj is an element of non-field domain.

Mainly for python built-in objects such as int or float.

1.1.16 exact division(function)

```
- \frac{	ext{division(self: } \textit{RingElement, other: } \textit{RingElement)}}{	o \textit{RingElement}}
```

Return the division of self by other if the division is exact. Mainly for python built-in objects such as int or float.

Examples

```
>>> print ring.getRing(3)
7
```

>>> print ring.exact_division(6, 3)

Bibliography