Turnip

Team 2 - Sprint 2 Retrospective

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What went well?

Because we stuck to our sprint planning document so strictly for our first sprint, we had evenly split up work between the three weeks. Everybody did their work for the first sprint, so we were ahead of the curve when we started. Additionally, since the framework had been put in place, it was easier to add functionality to existing components.

As a user, I would like to comment and interact with other users on event posts.
We completed this task, and full functionality has been reached. Users can now comment on posts made on an event stream.

As a host, I would like to edit content on my event's stream.
This task was completed entirely, and this administrative-like power was also extended to the user who created the post.

As a host, I would like to customize my event page to suit my event's theme and goal.
Customization was technically done during the first sprint, but team members on the backend started research and implementation of photo uploads to further functionality.

As a guest, I would like to RSVP to an event.
Hosts can send out unique email links to invited guests. Once clicked, guests are brought to a page where they can RSVP yes, no, or maybe to an event. Although all of the functionality is there, additional features may be added.

As a user, I would like to receive notifications about event updates.
As a team, we are still trying to decide what we think users should receive notifications about. As of right now, users only receive notifications when they are invited to an event, but more functionality may be added as more design decisions are made.

As a user, I would like to be able to see where the event is located on a Google Maps window on the event page.
We decided to merge this user story with the third sprint since there were two user stories regarding Google Maps integration.

What did not go well?

As opposed to the first sprint, we did not stay on top of our work. We became so comfortable with our position of being ahead that we began to fall behind and didn't complete tasks on time. Also, the functionality in the second sprint was more complex and detailed. This required more meetings and communication between team members.

As a user, I would like to export content from Turnip to Facebook, Instagram or other platforms.
The objective of Turnip is to move away from large social media applications like Facebook, Instagram, and Snapchat. By adding a portal to one of these apps, we would be defeating the purpose of making a stand alone social media platform like Turnip.

As a user, I would like to view clear details about events.
Although the framework is there, we have extremely minimal details to view about events as of right now. That being said, the event detail page will remain pretty empty until our team makes some more design decisions.

As a user, I would like to view other public profiles.
The framework is there, but we decided a public profile should only display information like name, events invited to, and events accepted by the user. Originally, we were going to display more information and media, but we decided that publishing private content would go against our goal of the privacy that Turnip offers.

How should we improve?

Weekly Reports
Again, the weekly individual and team reports to our project coordinator and professor were not prepared as a team, leading to inconsistent and sometimes overlapping goals for the week ahead. We improved a little bit by using a to-do board, but a lot could still be done to improve like a weekly preparation meeting.

Weekly Sprint Deadlines
We had difficulty with some group members not being prompt with completing their tasks. We had to have a serious discussion about making sure people completed their work in a timely fashion. The scrum master will now be asking members of the team to demonstrate what they have completed and hold individuals to their goals on a weekly basis. This is crucial if we have to have our sprint completed within two weeks.