Yaroslav Sych

Middle/Senior Full-Stack Developer (Tech Lead mindset)

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Professional Summary

Full-stack developer with 20+ years in software development, specializing in building SaaS products end-to-end (frontend, backend, infrastructure). Built an AI-assisted website builder with real-time bidirectional UI <-> Source Code synchronization and live WYSIWYG editing. Experienced in coordinating delivery across stakeholders, aligning technical decisions with product/UX needs, and driving execution from idea to production-ready architecture.

Technical Skills

- **Frontend:** Vue.js 3 (Composition API, Options API), Vuex, JavaScript (ES6+), HTML5, CSS3, Sass/SCSS, TypeScript (code reading/maintenance, typing/refactoring; actively learning)
- **Backend:** Node.js, Express.js, REST APIs
- **Infrastructure / DevOps:** Docker, Git, deployment automation
- **Build Tools:** Vite, Webpack
- **Databases:** Microsoft SQL Server (MSSQL), SQLite
- **Testing:** Mocha, Jest
- **Additional:** C#, Delphi (Pascal), PHP, Zend Framework, VBA

Delivery & Stakeholder Management

- Owned delivery for a SaaS product end-to-end: scope, priorities, architecture decisions, releases, stabilization, and iterative improvements.
- Coordinated work with external contractors/freelancers: clarifying requirements, defining scope, tracking progress, and accepting deliverables.
- Background in IT service delivery/support operations: prioritization, incident resolution, maintaining service continuity, and communicating status to stakeholders.
- Strong product collaboration: translating business/UX needs into implementable technical solutions and making tradeoffs across impact, timeline, and tech debt.
- Cross-functional communication with engineers, designers, and business stakeholders; proactive status updates and risk management.

Professional Experience

Full-Stack Developer — Alentena (SaaS Website Builder)   02/2022 – Present

- Live demo **https://alentena.com** (alpha stage)
- Bootstrapped product (founder-led): owned product architecture, implementation, releases, and continuous improvements.

- Built an AI-powered platform for generating and editing websites end-to-end (from idea/description to production-ready UI).
- Implemented a **role-based editor experience** for UI/UX designers, developers, and non-technical users (different UI complexity per role).
- Delivered a **single source of truth = source code** approach with **real-time bidirectional sync (UI <-> Source Code)** for seamless handoff between roles.
- Developed a live drag-and-drop WYSIWYG editor with precise component configuration (**pixel-perfect** workflows).
- Enabled professional developer workflow via **IDE (VS Code) access** to full project sources alongside visual editing.
- Introduced a **git-friendly** workflow with clean, human-readable diffs/commits suitable for code review and versioning.
- Built on **Vue.js** (frontend) and **Node.js + Express** (backend), containerized with **Docker**; designed and shipped REST APIs and product infrastructure.
- Added support for multiple UI libraries: **Vuetify, Element Plus, Quasar**.

Owner / Delivery Coordinator (Freelance & Contract Work)   01/2009 – 02/2022

- Coordinated delivery of software/IT work by engaging freelancers/contractors for different client requests: requirements clarification, task breakdown, timelines, and acceptance criteria.
- Developed small custom websites (landing pages, small business sites, etc)
- Subcontracted on an enterprise solution for tracking harmful environmental emissions using **C#**, **Angular**, and **MSSQL**.

Software Developer — Softline (Zhytomyr)   05/2007 – 12/2008

- Developed and implemented software solutions for corporate customers.
- Managed a regional office (operations + coordination).

Software Engineer — NVP "Krian"   07/2006 – 05/2007

- Contributed to a social support information system for the Ministry of Labor of Kazakhstan.
- Participated in requirements analysis: gathering inputs, clarifying workflows, documenting functional requirements.
- Implemented assigned development tasks and supported QA/UAT by validating fixes and changes.

Software Engineer — PrivatBank (Zhytomyr)   07/2002 – 07/2006

- Supported and developed banking systems.

Education

Zhytomyr Engineering Technological Institute — Systems of Control and Automation (Systems Engineer)

Languages

- Ukrainian — Native
- English — Intermediate (technical documentation, written communication; speaking basic)