Format   CALL HPUT(row,column,string[,...])

                CALL HPUT(row,column,string-variable[,...])

                CALL HPUT(row,column,number[,...])

                CALL HPUT(row,column,numeric-variable[,...])

Description

The HPUT subprogram puts a string, string-variable, number,
or numeric-variable onto the screen at row and column. The
The row numbers from 1 to 24 and column numbers for 1 to 32.
If the string, string-variable, number, or numeric-variable
being put onto screen goes to an edge it wraps to the other
side. Unlike the EXTENDED BASIC DISPLAY AT the HPUT
subprogram will not scroll the screen. HPUT runs from ROM.

Programs

Line 100 puts string "THIS" on| >100 CALL HPUT(10,4,"THIS")
the screen at row 10 and |
column 4. |
                               |
Line 110 sets string-variable | >110 A$="HPUT"
A$ equal to string "HPUT" |
                               |
Line 120 puts string "is" at | >120 CALL HPUT(12,5,"is",14,4
row 12 and column 5, then puts | ,A$)
string-variable A$ at row 14 |
and column 4. |
                               |
Line 100 puts string A$ at row | >100 CALL HPUT(16,5,A$)
16 and column 5. |
                               |
Puts 456 at row 10 col 15 | >100 CALL HPUT(10,15,456)
                               |

Options:
CALL HPUT is now written in Assembly so much faster is
faster than normal then XB DISPLAY AT(row,column)
See HCHAR, VCHAR, HGET and VGET.