

# SolidWorks Assembly

TURTLE Hatchling

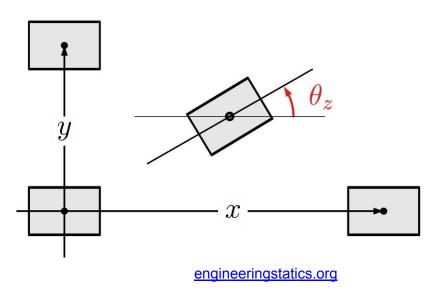
## **Sketches**



## Sketches are 2D "drawings"

A plane has 3 Degrees of Freedom:

- X (Translational)
- Y (Translational)
- $\theta(z)$  (Rotational)



An ideal sketch will have one enclosed region and fully defined (cannot move) in space

#### **Assemblies**

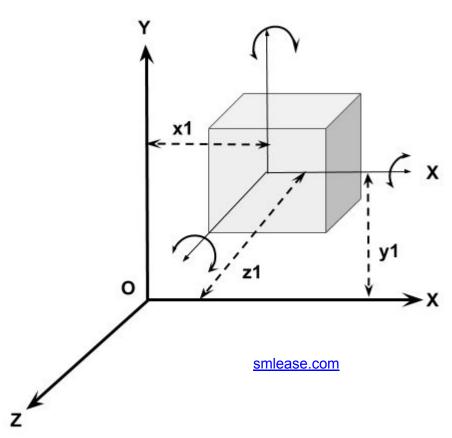




#### Assemblies are 3D

3D has 6 Degrees of Freedom

- X (Translational)
- Y (Translational)
- Z (Translational)
- θ(x) (Rotational)
- θ(y) (Rotational)
- θ(z) (Rotational)



Moving mechanism may result in under defined assemblies

## **Common Symbols**



#### Defined States are shown in the feature tree

- (f) Fixed component
  - Should have one of these in an assembly
- (-/+) Under/Over defined
- (?) Cannot solve
- Nothing Fully defined
- Education license tag

- SERVO\_MG92B<1> (Pre
- ▶ **⑤** (f) chassis<1> ->? (Defa
- SERVO\_MG92B<3> (Pre
- SERVO\_MG92B<4> (Pre
- Top plate<1> ->? (Defa
- Front Plate<1> ->? (Def
- ▶ SERVO\_MG92B<5> (Pre
- PCB, Raspberry Pi Zei
- PCB, Raspberry Pi Zel

  Output

  Description:

  Output

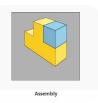
  Descripti
- (-) SCREWS
- (-) HEAT INSERTS
- ► FPlateAssem<2> -> (De
- Full Leg F24<1> (Default) <[
- Full Leg F24<3> (Mirror) <D
- Camera\_module\_3\_wide
- MirrorFull Leg F24<1> (Mirro
- MirrorFull Leg F24<2> (Defa
- ▶ **On** Mates

# **Creating an Assembly**



#### Method 1:

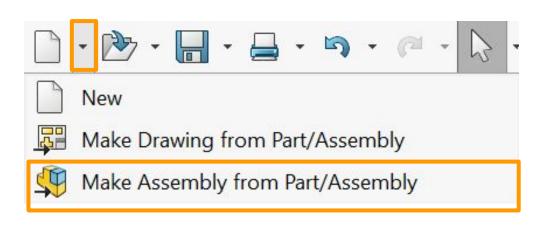
- 1. Click "New"
- 2. Click "Assembly"



\*Method 2 automatically aligns origin and "fixes" the part

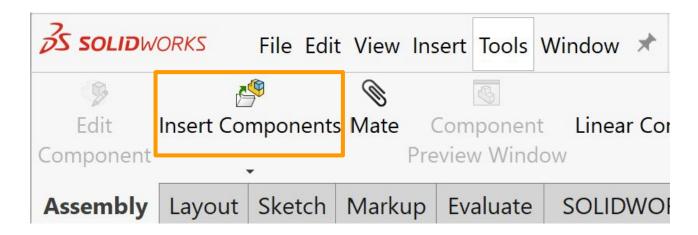
## Method 2: From a part/assembly

- 1. Click down arrow on "New"
- 2. "Make Assembly from part/assembly"
- 3. Click "Assembly"



# **Inserting Components**

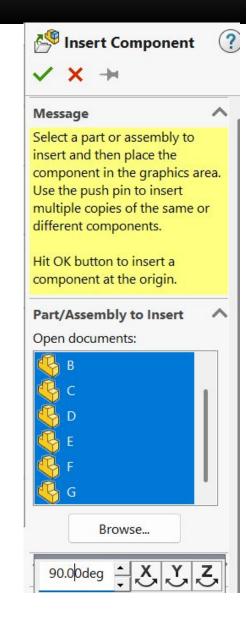




Go to Assembly Tab > Insert Components

From here, open parts can be added or browse for saved files

From the drop down, new parts can be created, or parts can be inserted from Part Supply

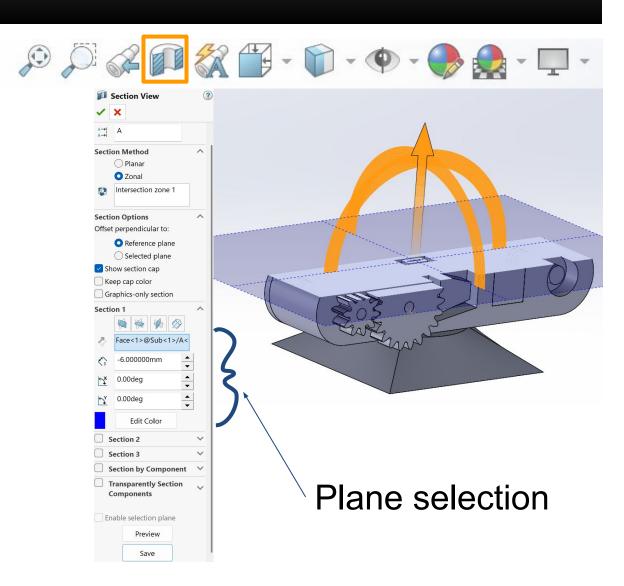


#### **Section View**



Allows you to "cut" an assembly/part and look at difficult to reach places

\*Faces visible through section view are temporary You cannot use them for functional purposes



# **Helpful Assembly Shortcuts**



\*\*You can customize shortcuts for your workflow\*\*

"q": Shows all planes

"f": Orients view to fit the model

"Ctrl + t": Flat Feature Tree

"Shift + c": Fully Minimizes Feature Tree

Feature Tree Search "\*": Fully Expands Feature Tree

"Spacebar": Allows Viewing Orientation Selection

## **Mates**



## Three categories of mates:

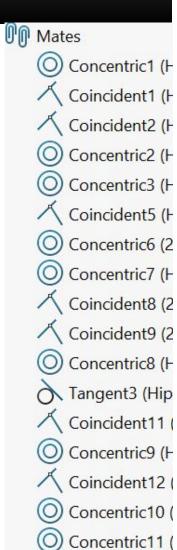
- Standard Used a majority of the time
- Advanced
- Mechanical

## **Entity Priority:**

- 1. Plane/Face
- 2. Edge
- 3. Point

#### How to use:

- 1. Click "Mate" Mate
- 2. Select mate type
- 3. Select mating entities



Coincident13 (

# How should you add mates?

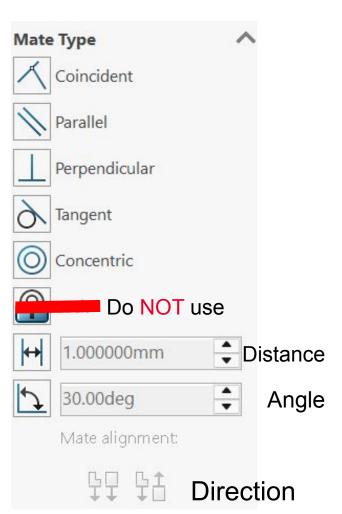


Technically best practice is to mate as you would assemble the parts in real life

It is much easier and faster to mate all of one component before moving on to the next component

#### **Standard Mates**





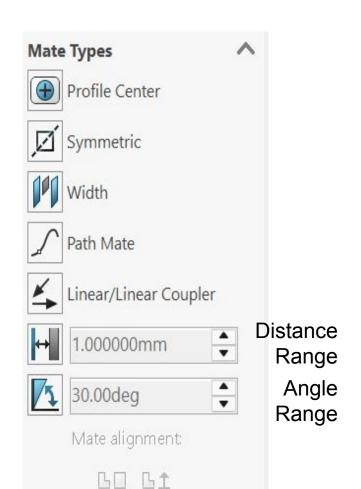
\*These should look familiar\*

Identical to sketch relations but can be used in 3 dimensions

\*\*Switching the mate direction may flip other mate directions as well\*\*

#### **Advanced Mates**





Fancy but often computational complex

\*SolidWorks has no collision detection\*

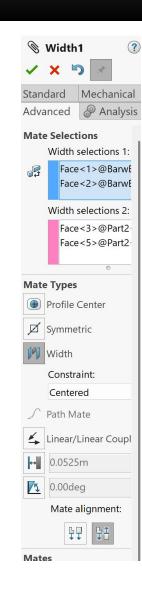
Ranges can be used to simulate collision constraints, however, this can cause funky CAD. Would recommend using configurations for various positions.

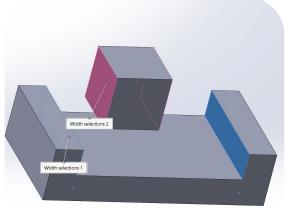
#### Width Mate



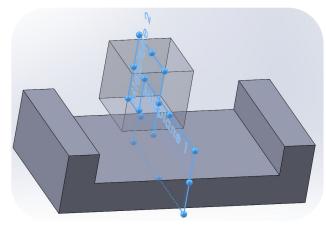
Creates an imaginary midplane between two selected faces on two parts and makes them coincident











#### **Path Mate**



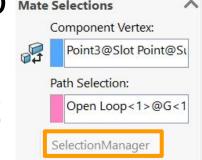
## Requires 2 Sketches:

- 1. A sketch with a "following" point
- 2. Construction Guide Curve

\*If your path is multiple connected line segments. you must use "Selection Manager" and "Select Open Loop" Mate Selections



Can control location and orientation within mate



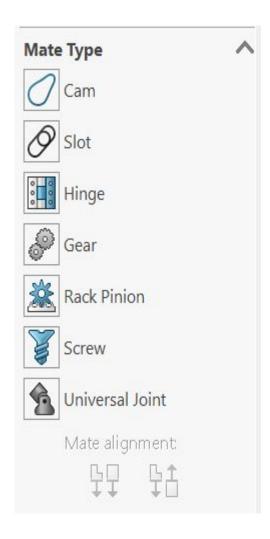
Open

Loop

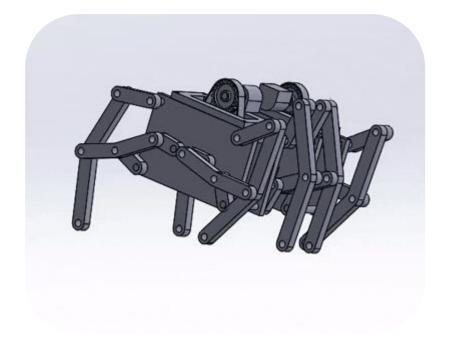


## **Mechanical Mates**





These allow you to simulate real-world mechanical movements between components



#### **Cam Mate**



This mate constrains a follower component to stay in contact with the cam component as it rotates

Video: Cam-Follower Mate - 2021 **SOLIDWORKS** Help

# Hinge Mate



Combines a "Coincident" and "Concentric mate into one

Same as "Concentric"

Same as "Coincident"

Coincident Selections:

**Mate Selections** 

Face<3>@A<1> Face<4>@F<1>

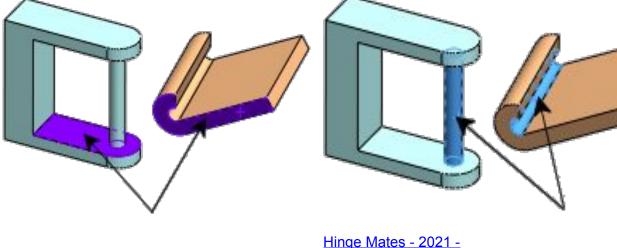
Concentric Selections:

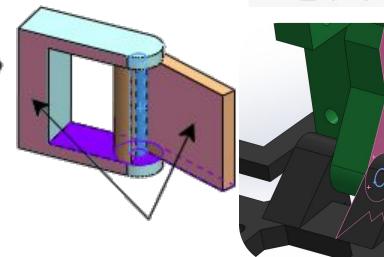
Face<1>@F<1>

Face<2>@A<1>

Specify angle limits

Can also add an "Angle Range" mate





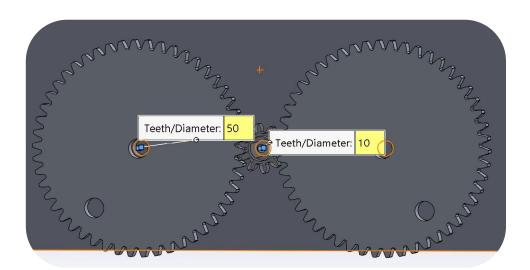
Hinge Mates - 2021 - SOLIDWORKS Help

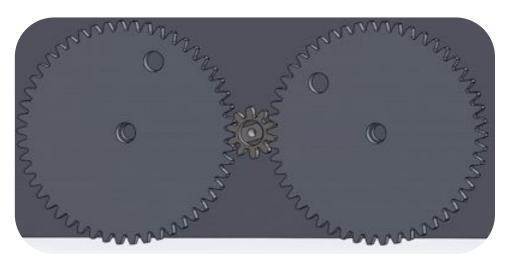
## **Gear Mate**



#### Requires two sketches

- 1. Construction Circle on Gear 1
- 2. Construction Circle on Gear 2
- \*Best practice is to use the corresponding pitch circle for mating
- \*\*Teeth will not automatically align Aligning teeth options:
  - Collision detection
  - Temporary "For Position" mate





#### **Sub-Assemblies**



- You can add assemblies to assemblies
  - You cannot add an assembly to itself

- Mates within sub-assembly do NOT calculate
  - This is essential for large (100+) component assemblies
  - Think modularity. Every module should be a sub-assembly

- Flexible sub-assemblies do calculate internal mates
  - Only use if you absolutely must <a href="#">It</a>



## **External References**



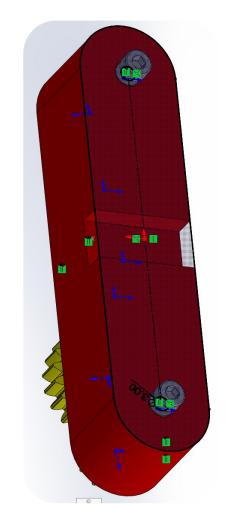
#### **Purpose:**

- Automatically update dependent parts when changes occur
- Relations between components based on geometry or features from other parts, assemblies, or drawings

#### **Created by:**

 Editing a component in an assembly and defining geometry based on another component

Note: These can break CAD models quickly, best practice is to remove external reference on finished parts\*



{ - >}
indicates
external
reference

# **Suppressed State**

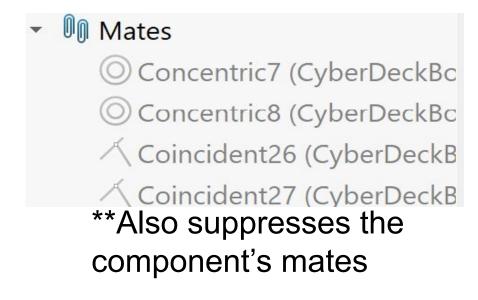


Temporarily removes a component from the assembly without deleting it

No longer part of the parametric equations

#### **Advantages:**

- Allows configurations with added features
- Simplifies assemblies and reduces computational load
- Easily reversible





## Hidden vs Transparent

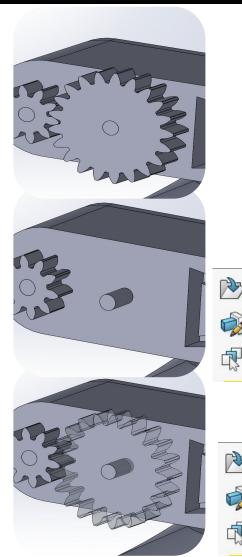


#### **Hidden:**

- Makes the component invisible
- Must unhide from feature tree to use again
- Used to focus on internal components

#### **Transparent:**

- Makes the component... well transparent
- Edges are still selectable
- Used to visualize or reach internal components



#### Normal







#### **Transparent**



# Configurations



Mcmaster M3

Screw

Used to create a multiple variations of a part or assembly within a single file

#### Advantages:

- Prevents modeling same thing twice
- Allows design table parametric modelling
- Reduces the number of files you need

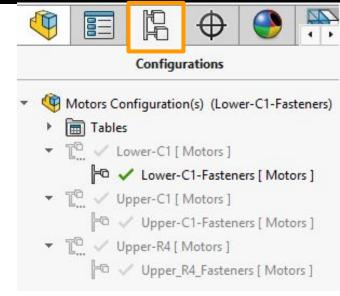
Think about screws. One CAD model works for every length variation

# More on Configurations

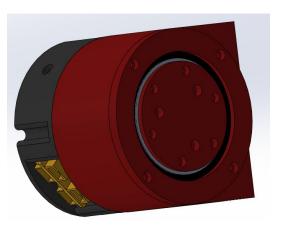


#### How to Use:

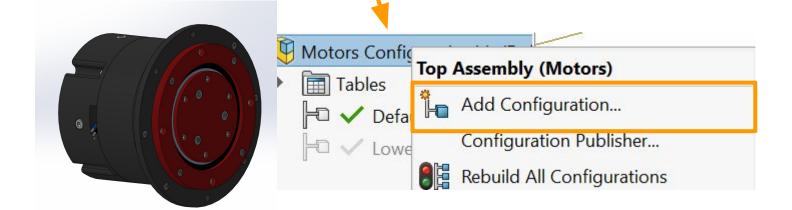
- 1. Switch to "Configurations" tab
- 2. Right click then "Add Configuration"
- 3. Double Click to switch between configurations



\*Green Check is the configuration you are in



Configurations work on both parts and assemblies

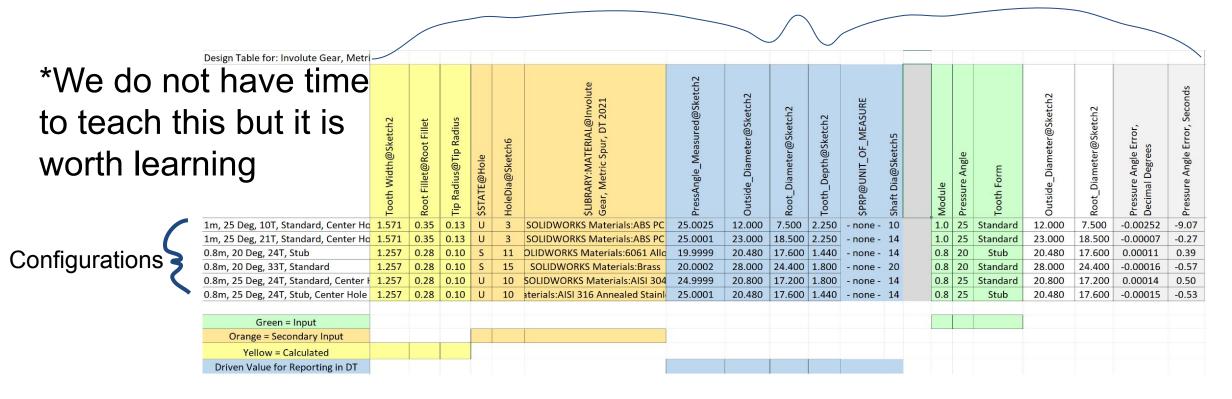


## **Design Table**



# Implementation of Excel in SolidWorks for parametric modeling More powerful version of "Global Variables"

#### Sketch Dimensions



## **Collision Detection**



Checks if components touch or interfere with motion

#### **Uses:**

- Ensures proper fit and movement of parts
- Prevents design errors
- Simulate realistic motion scenarios for mechanism

Accessed by clicking on "Move Component" or "Rotate Component"

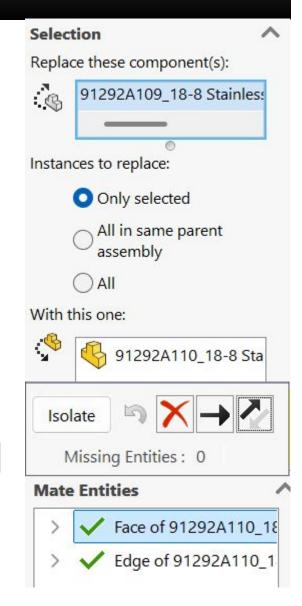
Move	
Rota	te
C	Free Drag
Optio	ons
	Standard Drag
	O Collision Detection
	Physical Dynamics
	Check between:
	<ul> <li>All components</li> </ul>
	These components
	Stop at collision
	Dragged part only
_ D	ynamic Clearance
Che	ck clearance between:
4	
	Resume Drag

# **Replace Components**



- 1. Use the "Replace Components" tool
  - a. Next to "Insert Components"
- 2. Select the components
- 3. Confirm/Reassign mates

- \*Only really useful if mating geometry is identical\*
- \*\*Often it is easier to delete the object and add new mates





# Commercial-off-the-Shelf (COTS)

#### **Work Smarter NOT Harder**



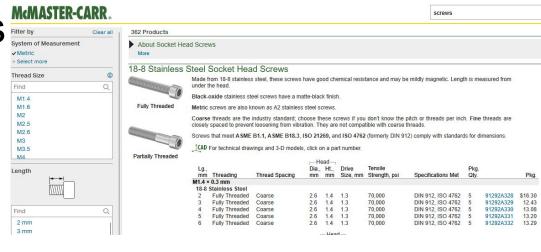
Most item suppliers will provide a CAD file. Use them

SolidWorks accepts most CAD file formats

#### Common suppliers:

- McMaster-Carr: Fasteners, Power Transmission, etc
- Misumi: Industrial components
- Adafruit: Electronics
- A lot more

\*We have M3, M2.5, or M2 screws in the lab



## **Heat Set Inserts**



- Threaded inserts melted into 3D-printed parts (Use the Soldering tool with het set insert tip)
  - Let the insert cool before touching it (From experience)
- 3D-printed threads/self tapping are very easy to destroy

#### Important information: (M3 example)

Installed Length	3.8 mm
For Min. Material Thickness	4.57 mm
Drill Bit Size	No. 8
For Maximum Hole Diameter	0.199"



> Hole cutout dimensions for CAD

Note: To make installation easy, add an 8° chamfer to ½ "Installed Length"

## SolidWorks Folders



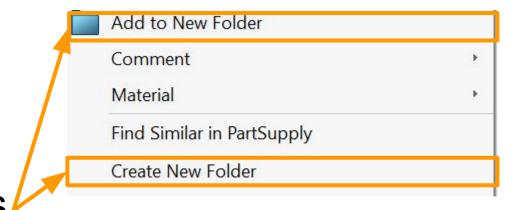


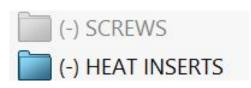
Necessity when organizing large assembly feature-trees

\*Please use for your fasteners\*

#### To use:

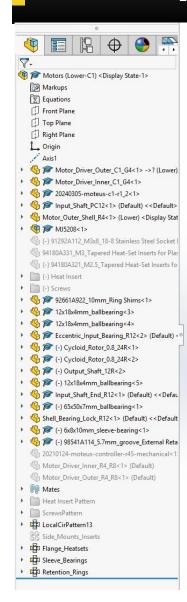
- 1. Right Click feature-tree
- 2. Select one of the two options
- 3. Click and drag components

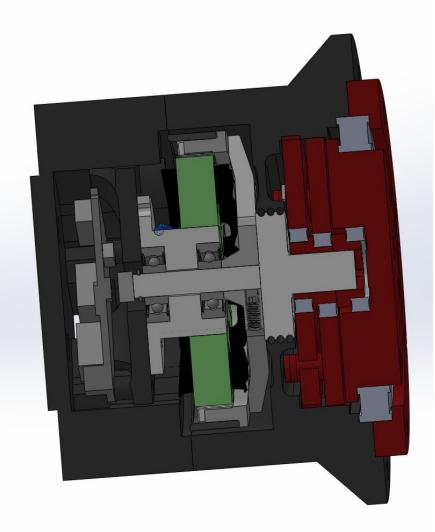




## Example







112 total components

- 38 unique

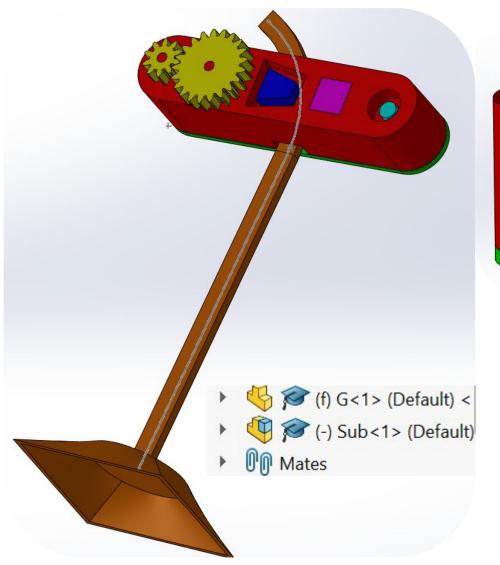
61 Screws/Heat Inserts

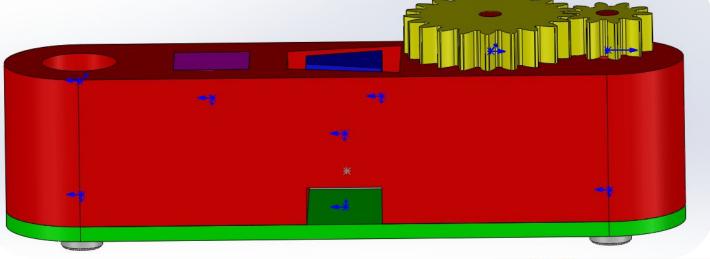
Still easy to navigate

Suppressed components load significantly quicker

## **Let's Practice**







Files are available under "CAD Examples" at

https://www.turtlerobotics.org/hatchling

- (f) A<1> (Default) <
- ▶ 🥞 🔊 B<1> (Default) <<ℂ
- C<1> (Default) <<E</p>
- 🔖 🥟 (-) D<1> (Default) <
- 😽 🎓 E<1> -> (Default) <
- (-) F<2> (1m, 25 Deg, 2
- 🕨 🇳 🎓 (-) F<3> (1m, 25 De
- (-) McMaster
- ▶ **I** Mates
- ▶ ☐ MirrorComponent1

#### **Action Plan 1**



## Sub assembly

- 1. Insert parts A-F, Should have 2 F parts
- 2. 3 "Coincident" mates between A and B
- 3. 1 [2.5mm] "Distance" mate, 1 "Width" mate, and 1 "Coincident" mate between A and C
- 4. 1 "Concentric" mate and 1 "Coincident" mate between A and D
- 5. 2 "Concentric" mates and 1 "Coincident" mate between A and E. Use an external reference to define E

#### **Action Plan 2**



#### Sub assembly continued

- 6. 1 "Hinge" mate between A and F\_21tooth
- 7. 1 "Concentric" mate and 1 "Coincident" mate between A and F 10tooth
- 8. Download M3X4 (91292A109) screws and M3 heat-set insert (94180A331) part files from McMaster Carr
- 9. Ìnsert 2 M3X4 (91292A109) screws and 2 M3 heat-set insert (94180A331)
- 10. Repeat twice, 1 "Concentric" mate and 1 "Coincident" mate between A and heat-set insert
- 11. 1 "Concentric" mate and 1 "Coincident" mate between E and M3X4 screw

## **Action Plan 3**



## Sub assembly continued

- 12. Mirror the heat-set insert
  - a. This is just to showcase how to use assembly mirror

## Main assembly

- 13. Insert part G and the "Sub" assembly
- 14. 1 "Path" mate between G and "Sub"
  - b. Pitch/Yaw control "Follow Path" Y-axis
  - c. Roll control "Up Vector" [Front flat face of G rail] Z-axis

\*Take a little bit of time to clean up your assembly feature tree. This will make modifying the assembly a lot easier.\*

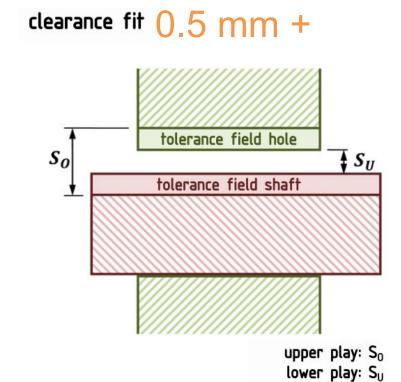
## Tolerance vs Clearance

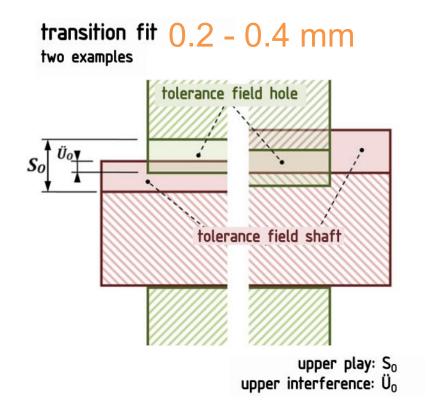


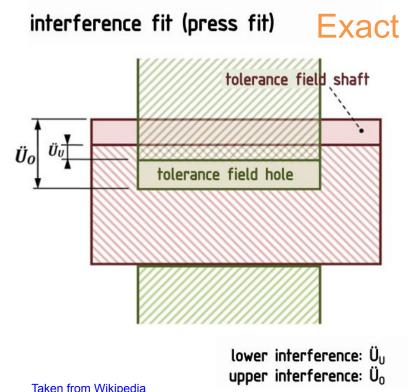
Tolerance -> Maximum allowed deviation from nominal design

Clearance -> The gap between two components

Types of fits / 3D Printing Design







#### **Gear Ratios**

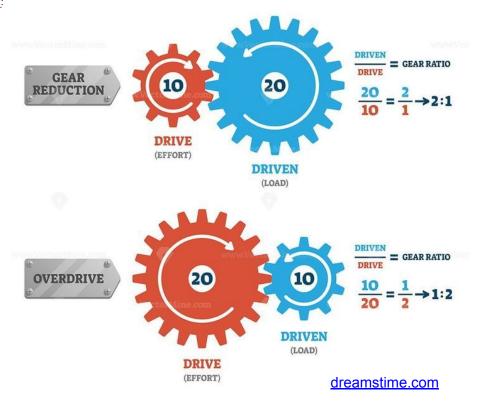


Gear ratio: The ratio of the number of rotations of a driver gear to the number of rotations of a driven gear

**Use Case:** 

- Manipulate torque to speed ratio
  - Reduce torque by increasing speed
  - Increase torque by decreasing speed
- Keeping two axes synchronized
- Gears spin in alternating direction

\*\*Keep 3D Printed Gears to a minimum tooth count of 9 \*\*



Note: To distribute tooth wear, add 1 to your "friendly" gear ratio\*

## **CSWA/CSWP Free Vouchers**



These SolidWorks Certifications look great on your resume.

The information on our slides and the LinkedIn course is enough to pass both with some practice. The CSWA comes before the CSWP.

#### How to claim a voucher?

- 1. Create a Tangix TesterPro account with "@tamu.edu" email
- 2. Request a voucher on the <u>FEDC website</u>
- Download the Tangix TesterPro Client or schedule a FEDC CAD Station
- 4. You will get an email when the voucher is loaded. The voucher expires in a week. (You will need SolidWorks installed)

## **Next Milestone**



Milestone: Assembly Review

**Date:** Week 7: Programming and Git/GitHub (1 week from today)

**Expectation:** Have a detailed sketch and begin CAD of drive system. Decide on the electronics you will use.

**Exceed Expectation:** Have a CAD assembly of a drive system. Have a finished electronics wiring diagram.

**Impact:** We will review design viability and suggest improvements. Potential to prototype your mechanism.



# Programming and Git/GitHub

Next Week

