# Guangyuan (Gideon) Weng

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## **EDUCATION**

#### ShanghaiTech University

Shanghai, China

Sept. 2017 - Present

Computer Science

School of Information Science and Technology

 $\circ\,$  Elected a graduate level  ${\bf Cryptography}$  course, got  ${\bf A}.$ 

## RESEARCH

#### Graph-based Method for Solving Least-squares Problems

Nov. 2019 - Present

- o Advisor: Prof. Sören Schwertfeger, The Mobile Autonomous Robotic Systems Lab (MARS Lab).
- Minimize least-squares error by using graph-based optimization method;
- o Utilized g2o, which is a general framework for graph optimization, the method has great application prospects on camera calibration.

## Advanced Mapping Robot II

Sept. 2019 - Present

- o Advisor: Prof. Sören Schwertfeger, MARS Lab.
- A upgraded version of the Mapping Robot based on Husky Robot with more advanced setting and higherprecise sensors, including 60Hz Video capture, Stereo Infrared and Event cameras, Omni cameras, 2x 128 beam Lidars, and dGPS;
- Responsible for hardware synchronization of all sensors, wireless synchronization with the tracking system, design and implementation of a 17-sensor ultrasound ring.

#### **Advanced Mapping Robot**

Sept. 2018 - Apr. 2019

- o Advisor: Prof. Sören Schwertfeger, MARS Lab.
- Built a mapping robot with super-precise timing and localization with hardware synchronization;
- Implemented a frame drop detection algorithm for cameras using C++ and the Robot Operating System (ROS);
- o Designed printed circuit board (PCB) mounted on the Jackal Robot to produce synchronized signal needed for all sensors (e.g., a inertial measurement unit and two Velodynes) and reduce noise of trigger signal;
- o Three datasets are generated to evaluate the performance of mapping algorithms within a room and between rooms.

## **PUBLICATION**

#### Advanced Mapping Robot and High-Resolution Dataset

- o Chen, H., Z. Yang, X. Zhao, G. Weng, H. Wan, J. Luo, X. Ye, Z. Zhao, Z. He, T. Dong, S. Schwertfeger.
- o Journal of *Robotics and Autonomous Systems*. (Under review)

## Towards Generation and Evaluation of Comprehensive Mapping Robot Datasets

- o Chen, H., X. Zhao, J. Luo, Z. Yang, Z. Zhao, H. Wan, X. Ye, G. Weng, Z. He, T. Dong, S. Schwertfeger.
- Workshop on Dataset Generation and Benchmarking of SLAM Algorithms for Robotics and VR/AR of the 2019 IEEE International Conference on Robotics and Automation (ICRA).

## TECHNICAL STRENGTHS

**Languages** Chinese, English (frequent user)

Computer Languages Python, C++, C, RISC-V, MATLAB, PyQt

Protocols & APIs Processing, ROS, Numpy, LATEX

## **PROJECTS**

#### Music Composition by Using Markov-Like Models

Dec. 2019 - Jan. 2020

- Proposed two kinds of Markov-Like Models based on music theory i.e., first-order and second-order models;
- Trained multiple levels of *Markov-Like Models* on piano pieces from the modern era and consider the models' ability to generate new pieces.

#### MCMC Based Inference for Galerkin System of Poisson's Equation Nov

Nov. 2019 - Jan. 2020

- Solved one kind of Bayesian inverse problem in physical situation by Markov Chain Monte Carlo;
- Utilized *Galerkin Approximation*, a well studied technique of *Finite Element Method*, to reduce the computational cost of Bayesian inverse problems, without sacrificing much accuracy.

## **Pintos Operating System**

Sept. 2019 - Jan. 2020

- o Pintos was developed for Stanford's CS 140 operating system (OS) course as a successor to Nachos;
- Developed four modules of an OS based on the original framework, more than 3500 lines of code;
- Designed four interactive modules regard to the principles of multi-programming, scheduling, virtual memory, and filesystems, got A grade.

GCourse May 2019 - Present

- Built front end for a course evaluation platform of ShanghaiTech University;
- o Utilized *Django*, *Bootstrap*, will serve the ShanghaiTech community after the website is online.

**Dou Dizhu**Apr. 2019 - June 2019

- A poker game, the final project of Software Engineering course, got A grade;
- o Independently developed the complete back end and front end of the poker game app by MATLAB;
- o Designed three interactive systems within one week, more than 2000 lines of code.

Trilogy of Life

July 2018

- o Advisor: Jayson Haebich, Cambridge School of Art.
- o Projection Mapping and Creative Coding with Processing (Java) course project, finished the project within 24 hours, got A grade;
- o The background music was selected from album *Vienna Premiere* by Marilyn Hill Smith and Johann Strauss Orchestra.

Nurse Turtlebot June 2018

- A robot using gesture and speech recognition to deliver items to patients;
- o Utilized simultaneous localization and mapping (SLAM) in a complicated area and used Leap motion to capture and recognize gestures;
- Finished the project within 24 hours in *The Hack 2018* (Hackathon).

## TEACHING EXPERIENCE

#### Upenn Curiosity AI Robotics and Smart Material Summer Camp

Shanghai, China

Teaching Assitant

Aug. 2019

o Supervised by Prof. Jianbo Shi, GRASP Lab of University of Pennsylvania.

### **EXPERIENCE**

#### **Social Practice**

Wase Town, Yunan, China

Vice Leader

July 2018 - Aug. 2018

• Made a systematic report on the Bai architecture and contributed to Baidu Encyclopedia and Wikipedia.

#### 2018 Summer School on Fog Computing

Shanghai, China

IEEE ComSoc, OpenFog Consortium

June 2018