

GALYMZHAN TURYSBEKOV

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EDUCATION

Nazarbayev University, Bachelor of Computer Science [↗](#)

Sep. 2021 - June 2025 (expected)

- **Relevant Coursework:** Algorithms, Performance and Data Structures, Discrete Mathematics, Linear Algebra.

PROJECTS

Football Players Database. [↗](#)

Java Hibernate Spring PostgreSQL

- Built a database on **Java** that stores football players.
- Used **Spring Security**, and **JWT** Tokens to implement basic registration and authorization for users. Also added dependencies to methods based on roles that are attached to users.

MiniShop [↗](#)

Java Flyway Spring

- Built a mini shop using **Spring**, where you make order and get information about your purchases.
- Implemented basic authorization and security. Moreover, specified the transactions on several methods.

2048 Game [↗](#)

Java OOP GUI

- Built the '2048' game on **Java** using **OOP** principles, which is based on connecting tiles.
- Used **GUI** to create interface visible to user, and also made it possible to keep the best score.
- Implemented 4 levels for the game (easy, medium, hard, auto-play).

EXTRA-CURRICULAR ACTIVITIES

Sapsan Code, Backend Development [↗](#)

Nov. 2022 - May 2023 (expected)

- Awarded 600.000-tenge scholarship to study under the "Tech Orda" program.
- **Backend Development:** completed 6-month course in programming school "Sapsan Code" (Java).
- Deeply studied backend development on Java programming language by creating several projects.

"Dombyra" musical instrument Coach

March 2022 - May 2022

- **Headed a group of 20 students** to playing the Kazakh musical instrument "Dombyra".
- Increased interest in playing the instrument among foreign students.

Table Tennis Coach

June 2022 - Nov. 2022

- Contributed to the development of the table tennis community at the university, by conducting table tennis training for local and international students.
- **Trained a group of 10 students** on playing table tennis at university, 3 of which were included to the University team.

Volunteering Work

- Actively participated in the volunteering activities of the university by helping in organization of various events.
- Volunteered on the "2022 class Graduation Ceremony", "Charity trial run for Aizia", "XIII Charity Bazaar".

SKILLS AND INTERESTS

Programming Languages: Java, C++, Python (basic), C

Languages: Kazakh (native), Russian (native), English (fluent), Turkish (elementary)

Technologies: Spring, Git, PostgreSQL, Flyway, GUI