


1. What is the output of this program?


```
#include<stdio.h>
int main()
{
    char *ptr;
    char string[] = "How are you?";
    ptr = string;
    ptr += 4;
    printf("%s",ptr);
    return 0;
}
```

- (a) How are you?
- (b) are you? 
- (c) are
- (d) No output

2. Which of the following will print the value 2 for the above code?


```
#include<stdio.h>
int main()
{
    int a[10][20][30] = {0};
    a[5][2][1] = 2;

    return 0;
}
```

- (a) printf("%d",*((a+5)+2)+1);
- (b) printf("%d",***((a+5)+2)+1);
- (c) printf("%d",*(*(a+5)+2)+1); 
- (d) None of these


3. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    int a = 5;
    int b = ++a * a++;
    printf("%d ",b);
    return 0;
}
```

- (a) 25
- (b) 30
- (c) 36
- (d) Undefined Behavior 

4. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    int a = 5;
    switch(a)
    {
        default:
            a = 4;
        case 6:
            a--;
        case 5:
            a = a+1;
        case 1:
            a = a-1;
    }
    printf("%d \n",a);
    return 0;
}
```

- (a) 5 
- (b) 4
- (c) 3
- (d) None of these

5. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    int a = 2,b = 5;
    a = a^b;
    b = b^a;
    printf("%d %d",a,b);
    return 0;
}
```

- (a) 5 2
- (b) 2 5
- (c) 7 7
- (d) 7 2

6. What is the output of the following program?

```
#include <stdio.h>
int main()
{
```

```
int a[][3] = {1, 2, 3, 4, 5, 6};
int (*ptr)[3] = a;
printf("%d %d ", (*ptr)[1], (*ptr)[2]);
++ptr;
printf("%d %d\n", (*ptr)[1], (*ptr)[2]);
return 0;
}
```

(a) 2 3 5 6
(b) 2 3 4 5
(c) 4 5 0 0
(d) none of the above

7. What is the output of the following program?

```
#include <stdio.h>
void f(char**);

int main()
{
    char *argv[] = { "ab", "cd", "ef", "gh", "ij", "kl" };
    f(argv);
    return 0;
}

void f(char **p)
{
    char *t;
    t = (p += sizeof(int))[-1];
    printf("%s\n", t);
}

(a) ab
(b) cd
(c) ef
(d) gh
```

8. What is the output of the following program?

```
#include <stdarg.h>
#include <stdio.h>

int ripple(int n, ...)
{
    int i, j, k;
    va_list p;
    k = 0;
    j = 1;
    va_start(p, n);
    for (; j < n; ++j)
```

```
    {
        i = va_arg(p, int);
        k += i;
    }
    va_end(p);
    return k;
}
int main()
{
    printf("%d\n", ripple(3, 5, 7));
    return 0;
}
```

(a) 12

(b) 5 

(c) 7

(d) 15

9. What is the output of the following program?

```
#include <stdio.h>
int counter(int i)
{
    static int count = 0;
    count = count + i;
    return count;
}

int main()
{
    int i, j;
    for (i = 0; i <= 5; i++)
        j = counter(i);
    printf("%d\n", j);
    return 0;
}
```

(a) 10

(b) 15


(c) 6

(d) 7

10. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    const int x=5;
    const int *ptrx;
```

```
ptrx = &x;
*ptrx = 10;
printf("%d\n", x);
return 0;
}
```

(a) 5
(b) 10
(c) Compile Error 
(d) Garbage value


11. What is the output of the following program?

```
#include<stdio.h>
#define x 4+1
int main()
{
    int i;
    i = x*x*x;
    printf("%d",i);
    return 0;
}
```

- (a) 125
(b) 13
(c) 17
(d) None of above

12. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    char c=125;
    c=c+10;
    printf("%d",c);
    return 0;
}
```

- (a) 135
(b) +INF
(c) -121 
(d) -8

13. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    int i=10;
    static int x=i;
```

```
    if(x==i)
        printf("Equal");
    else if(x>i)
        printf("Greater");
    else
        printf("Lesser");
    return 0;
}
```


- (a) Equal
- (b) Greater
- (c) Lesser
- (d) Compile Error

14. Consider the following code segment:

```
#include <stdlib.h>
```

```
int *f1()
{
    int x = 10;
    return &x;
}
int *f2()
{
    int *ptr;
    *ptr = 10;
    return ptr;
}
int *f3()
{
    int *ptr;
    ptr = (int*) malloc(sizeof (*ptr));
    return ptr;
}
```

Which of these functions uses pointers incorrectly?

- (a) f3 only
- (b) f1 and f3
- (c) f1 and f2 
- (d) f1, f2, and f3

15. What is the output of the following program?

```
#include <stdio.h>
int main()
{
    int i = 3;
    int j;
```

```
j = sizeof(++i ++i);  
printf("i=%d j=%d\n", i, j);  
return 0;  
}
```

- (a) i=4 j=4
- (b) i=3 j=4
- (c) i=5 j=4
- (d) the behavior is undefined

16. What is the output of the following program?

```
#include <stdio.h>  
void f1(int*, int);  
void f2(int*, int);  
void (*p[2])(int*, int);  
  
int main()  
{  
    int a = 3;  
    int b = 5;  
    p[0] = f1;  
    p[1] = f2;  
    p[0](&a, b);  
    printf("%d %d ", a, b);  
    p[1](&a, b);  
    printf("%d %d\n", a, b);  
    return 0;  
}
```

```
void f1(int *p, int q)  
{  
    int tmp = *p;  
    *p = q;  
    q = tmp;  
}  
void f2(int *p, int q)  
{  
    int tmp = *p;  
    *p = q;  
    q = tmp;  
}
```

- (a) 5 5 5 5
- (b) 3 5 3 5
- (c) 5 3 3 5
- (d) none of the above

17. What is the output of the following program?

```
#include <stdio.h>
void e(int);

int main()
{
    int a = 3;
    e(a);
    putchar('\n');
    return 0;}
void e(int n)
{
    if (n > 0)
    {
        e(--n);
        printf("%d ", n);
        e(--n);
    }
}
```

(a) 0 1 2 0
(b) 0 1 2 1
(c) 1 2 0 1
(d) 0 2 1 1

18. Consider the following code segment:

```
typedef int (*test)(float*, float*);
test tmp;
```

What is the type of tmp?

- (a) function taking two pointer-to-float arguments and returning pointer to int
(b) pointer to int
(c) pointer to function taking two pointer-to-float arguments and returning int
(d) none of the above

19. What is the output of the following program?


```
#include <stdio.h>

int main()
{
    char p;
    char buf[10] = {1, 2, 3, 4, 5, 6, 9, 8};
    p = (buf + 1)[5];
    printf("%d\n", p);
    return 0;
}
```


- (a) 5
- (b) 6
- (c) 9** 
- (d) none of the above


20. What is the output of the following program?

```
#include <stdio.h>
int main()
{
    struct node
    {
        int a;
        int b;
        int c;
    };
    struct node s = { 3, 5, 6 };
    struct node *pt = &s;
    printf("%d\n", *((int*)pt+1));
    return 0;
}
```

- (a) 3
- (b) 5** 
- (c) 6
- (d) 7

21. What is the output of the following program?

```
#include <stdio.h>
int main(void)
{
    char a[5] = { 1, 2, 3, 4, 5 };
    char *ptr = (char*)&a + 1;
    printf("%d %d\n", *(a + 1), *(ptr - 1));
    return 0;
}
```

- (a) Compile Error
- (b) 2 1
- (c) 2 5** 
- (d) none of the above

22. What is the output of the following program?

```
#include <stdio.h>
void foo(int[][3]);

int main(void)
{
    int a[3][3] = { {1, 2, 3}, {4, 5, 6}, {7, 8, 9} };
    foo(a);
}
```

```
    printf("%d\n", a[2][1]);  
    return 0;  
}
```

```
void foo(int b[][3])  
{
```

```
    ++b;  
    b[1][1] = 9;  
}
```

(a) 8

(b) 9 

(c) 7

(d) none of the above

23. Consider the following function:

```
int foo(int x, int n)  
{  
    int val = 1;  
    if (n > 0)  
    {  
        if (n % 2 == 1)  
            val *= x;  
        val *= foo(x * x, n / 2);  
    }  
    return val;  
}
```

What function of x and n is computed by foo?

(a) x^n

(b) $x \times n$

(c) nx


(d) none of the above

24. What is the output of the following program?

```
#include<stdio.h>
```

```
int main()  
{  
    int a = 0;  
    switch(a)  
    {  
        default:  
            a = 4;  
        case 6:  
            a--;  
        case 5:  
            a = a+1;  
        case 1:
```

```
        a = a-1;
    }
    printf("%d \n",a);
    return 0;
}
```


(a) 5
(b) 4
(c) 3 
(d) 0

25. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    int a = 2;
    if(a == (1,2))
        printf("Hello");
    if(a == 1,2)
        printf("World");
    return 0;
}
```

(a) Hello
(b) World
(c) Hello World
(d) Compile Error

26. What is the output of the following program?

```
#include<stdio.h>
int main()
{
    int a = 1,2; 
    int b = (1,2);
    if(a == b)
        printf("Equal");
    else
        printf("Not Equal");
    return 0;
}
```


(a) Equal
(b) Not Equal
(c) Compiler Dependent
(d) Compile Error

27. What is the output of the following program?

```
#include<stdio.h>
void foo(char *);
```

```
int main()
{
    char *string = "Hello";
    foo(string);
    printf("%s",string);
    return 0;
}
```

```
void foo(char *a)
{
    while(*a)
    {
        *a += 1;
        a++;
    }
}
```

- (a) Hello
- (b) Ifmmp
- (c) Compile Error
- (d) Segmentation fault** 

28. What is the output of the following program?

```
#include<stdio.h>
#include<stdlib.h>
int main()
{
    char s[] = "Opendays2012";
    int i = 0;
    while(*(s++))
        i++;
    printf("%d",i);
    return 0;
}
```

- (a) Segmentation Fault
- (b) Compile Error**
- (c) 12
- (d) 0

29. What is the output of the following program?

```
#include<stdio.h>
int a = 10;
int main()
{
    fun();
    fun();
    return 0;
}
```

```
int fun()
{
    static int a = 1;
    printf("%d ",a);
    a++;
    return 0;
}
```

- (a) 1 2
(b) 1 1
(c) 10 11
(d) 10 10



30. What is the output of the following program?

```
#include <stdio.h>
#define crypt(s,t,u,m,p,e,d) m##s##u##t
#define begin crypt(a,n,i,m,a,t,e)
int begin()
{
    printf("Hello\n");
    return 0;
}
```

- (a) Hello
(b) Link error
(c) Segmentation fault
(d) Compiler error

31. Consider the following program:

```
#include<stdio.h>
int main()
{
    int a[10][20][30]={0};
    printf("%ld",&a+1 - &a);
    return 0;
}
```

What is the output of this program?

Ans:



32. Consider the following program:

```
#include<stdio.h>
int main()
{
    int a[10][20][30] = {0};
    int *b = a;
    int *c = a+1;
```

“ Computers are good at following instructions, but not at reading your mind. ” - Donald Knuth

```
    printf("%ld", c-b);  
    return 0;  
}
```

What is the output of this program?
(You may ignore compiler warnings)

Ans:

33. Consider the following program:

```
#include<stdio.h>  
#include<stdlib.h>  
int* fun();  
  
int main()  
{  
    int *a = fun();  
    printf("%d",*a);  
    return 0;  
}  
int* fun()  
{  
    int *a =(int*) malloc(sizeof(int));  
    *a = 10;  
    return a;  
}
```

What is the output of this program?

Ans: 

34. Consider the following program:

```
#include<stdio.h>  
int main()  
{  
    int *a = fun();  
    printf("%d",*a);  
    return 0;  
}  
int fun()  
{  
    int a = 10;  
    return a;  
}
```

What is the output of this program?


Ans: 

35. Consider the following program:

```
#include<stdio.h>
#include<string.h>

int main()
{
    char string[] = "Hello";
    printf("%lu %lu",sizeof(string),strlen(string));
    return 0;
}
```


What is the output of this program?

Ans: 

36. Consider the following program:

```
#include<stdio.h>
int main()
{
    float a = 0.5;
    if(a == 0.5)
        printf("Yes");
    else
        printf("No");
    return 0;
}
```

What is the output of this program?


Ans: 

37. Consider the following program:

```
#include<stdio.h>
#include<string.h>
void foo(char *);

int main()
{
    char a[100] = {0};
    printf("%lu %lu",sizeof(a),strlen(a));
    return 0;
}
```

What is the output of this program?

Ans: 

38. Consider the following program:

```
#include<stdio.h>
int main()
{
    int a;
    printf("%d",scanf("%d",&a));
    return 0;
}
```

What is the output of the above code?

Ans: 

39. If the binary equivalent of 5.375 in normalised form is 0100 0000 1010 1100 0000 0000 0000 0000, what will be the output of the program ?

```
#include<stdio.h>
#include<math.h>

int main()
{
    float a=5.375;
    char *p;
    int i;
    p = (char*)&a;
    for(i=0; i<2; i++)
        printf("%02x ", (unsigned char)(p[i]^p[3-i]));
    return 0;
}
```

Ans:

40. Consider the following program:

```
#include<stdio.h>
int main()
{
    char str[] = {'a','b','c','\0'};
    str[0] -= 32;
    printf("%s",str);
    return 0;
}
```

What is the output of the above code?

Ans: 

41. What is the following function doing?

```
int foo(int n)
{
    int sum = 0;
    while(n > 0)
    {
        n = n & n-1;
        sum++;
    }
    return sum;
}
```

Ans:

42. What is the following function doing?

```
int foo(int a, int b)
{
    int c = a, d = b;
    while(a != b)
    {
        if(a < b)
            a = a+c;
        else
            b = b+d;
    }
    return a;
}
```

Ans: 

43. What is the following function doing?

```
int foo( int a, int b)
{
    int c = a-b;
    c = c&(0x80000000);
    return (!c)*a + (!!c)*b;
}
```

Ans:

44. What is the following function doing?

```
unsigned fun(unsigned a, unsigned b)
{
    int i;
    unsigned j = 0;
    for(i = 0; i < 32; i++)
    {
        j <<= 1;
        j += !(a & 0x80000000);
        a <<= 1;
        if(j >= b)
        {
            j -= b;
            a++;
        }
    }
    return a;
}
```

Ans:

45. What is the following function doing?

```
unsigned fun(unsigned int a)
{
    unsigned int i, x = 0, y = 0, z = 0;
    for(i = 0; i < 16; i++)
    {
        y <<= 2;
        y += !(a & 0x80000000) << 1;
        y += !(a & 0x40000000);
        a <<= 2;
        x = x + (x & 1);
        x <<= 1;
        z <<= 1;
        if(x + 1 <= y)
        {
            x++;
            z++;
            y -= x;
        }
    }
    return z;
}
```

Ans:

46. Write the code to dynamically allocate a 2-D array of size m x n.

Ans:

47. Declare a pointer to a function accepting an integer and returning void.

Ans:

48. Write the *condition* so that the below code outputs “Hello World”.

```
#include<stdio.h>
int main()
{
    if(<condition>)
    {
        printf("Hello ");
    }
    else
    {
        printf("World\n");
    }
    return 0;
}
```

Ans:

49. Write a one line code to check if a number is a power of 2.

Ans:

50. Write a one line code to invert the last four bits of an integer.

Ans: