# ECE627 Lab2 Report

# **Group Members:**

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## Q1. RTL design

Assume that the multiplication is between an  $N \times N$  matrix and an  $N \times 1$  vector.

- Latency:
- Throughput:

# Q2. Waveforms

The waveform in Wavedrom is shown in figure 1.

```
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Figure 1: Waveform of circuit of Wavedrom.

The screenshot of VCD file is shown in figure  $2\,$ 

## Q3. Area-time tradeoffs

#### Resource Utilization

=== mat\_vect\_mult2 ===

The utilization is reported using yosys and the script for generating the report is run\_yosys.ys.

```
Number of wires: 326
Number of wire bits: 416
Number of public wires: 19
Number of public wire bits: 77
Number of memories: 0
Number of memory bits: 0
```

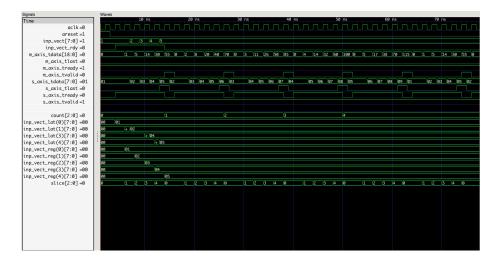


Figure 2: VCD dump.

Number	of	processes:	0
Number	of	cells:	393
FDCE			38
LUT2			24
LUT3			26
LUT4			7
LUT5			10
LUT6			180
MUXCY	7		16
MUXF7	7		62
MUXF8	3		13
XORCY	7		17

By default, yosys does not use DSPs and instead use LUTs to implement the addition and multiplication logic.

#### Trade-offs

The problem statement requires that the data is streamed into the design one at a time, and the vector is streamed into the design at the beginning. Every element of the matrix will be used to calculate one multiplication and the result will be used in at most one addition. Thus, even if we can use multiple adders and multipliers, the data stream of matrix will limit the parallelism we can achieve and multiple adders/multipliers will not bring us any benefits.