

# Music Generation with Deep Neural Networks

for the course

DATS 6303 'Deep Learning' spring 2024

Team 7
Aman Jaglan
Aneri Patel
Smit Pancholi
Tushar Sharma





#### Introduction

Employing computational music and time series prediction approach for extrapolating monophonic melodies using deep neural networks.

Data: ESAC folksong database consisting of 5000+ melodies

Deep neural networks under consideration:

- Gated Recurrent unit (GRU)
- Variational Auto-encoder
- LSTM with Multi-Head Attention

Source: ESAC Folk Song Dataset

#### Tools and softwares:

- Music21 (computational musicology)
- PyTorch (training models)
- MuseScore (rendering music scores)
- Streamlit (web application)



## Music theory fundamentals

#### Pitch

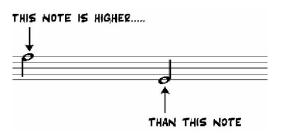
Position of a note in the frequency scale.

#### Key

The tonic of a melody/song on which it seems to resolve.

#### Scale/Mode

Collection of notes in specific intervals (frequency difference).







#### Tempo

Speed of the beat (measured in 'beats per minute').

### Time signature

The amount and type of notes each measure/bar contains. E.g. -3/4, 4/4, 9/8

Whole note (1 measure)

Half note (1/2 measure)

Quarter note (1/4<sup>th</sup> measure)

8<sup>th</sup> note (1/8<sup>th</sup> measure)

16<sup>th</sup> note (1/16<sup>th</sup> measure)

The division of beats in western music.

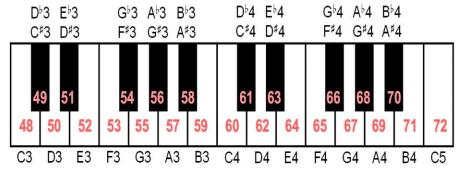


## Symbolic music representation

#### Musical Instrument Digital Interface (MIDI):

- Protocol to allow electronic music instruments and computers to communicate with each other.
- MIDI note numbers range: **0** to **127** Eg here, middle C4 is the number 60 (not a fixed convention).

MIDI note numbers (MIDI pitches)



#### Symbols

- Each pulse/time-step indicates a **16<sup>th</sup> note** (quarter of a measure)
- '\_' indicates sustain
- 'r' indicates rest



## Translation to time series representation







#### **Sequence encoding**

**Score** 

- Symbolic sequences are mapped to integers for input to models
- Sliding window approach: input: [10, 11, 12, ...] target: [13] input: [11, 12, 13, ...] target: [14]

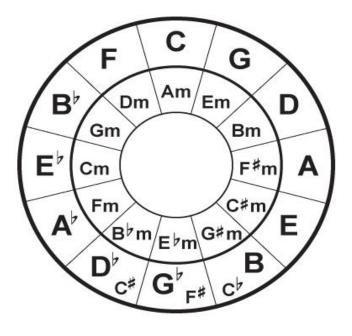
## Transposition

Changing the key of a melody but maintaining the relative intervals between the notes.

Keys retained: 12 major and 12 minor

Each melody is transposed to all the **24** keys (equivalent of data augmentation!)

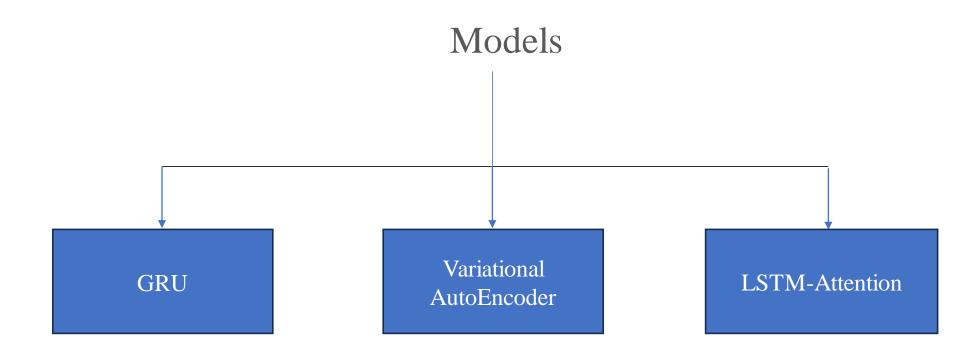
Final count of data samples (melodies): 40,800



The 24 keys represented as the circle-of-fifths

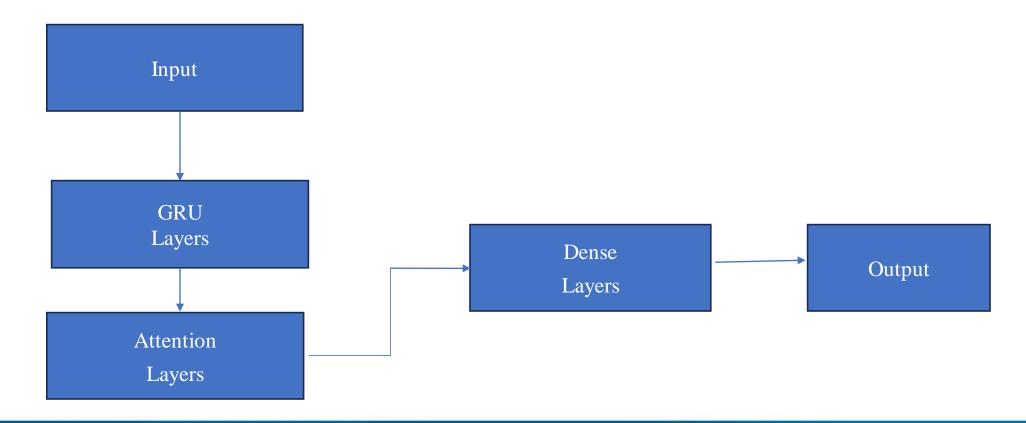


# **Model Selection**



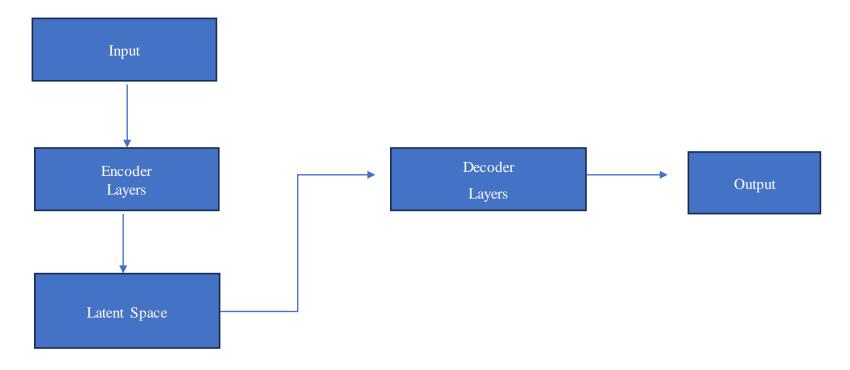


# GRU



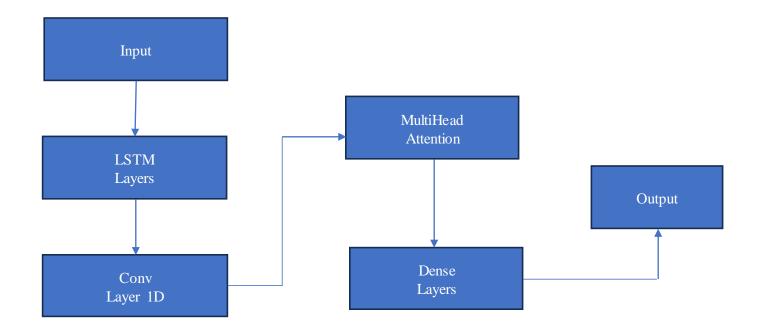


## **Variational-Auto Encoder**



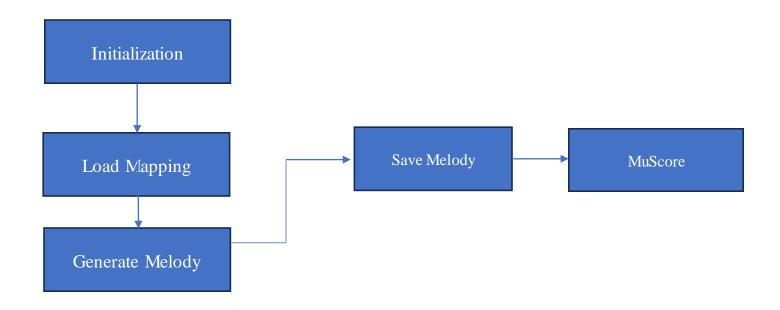


### LSTM- With Multi head attention





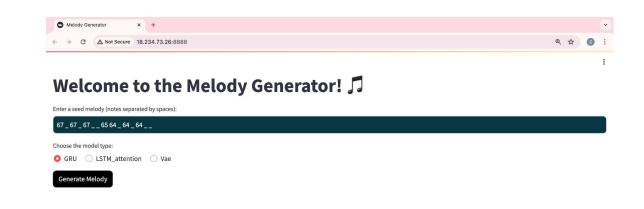
# **Melody Generator**





# **Streamlit**





# **Thank You!**

