

Tushar Asopa

(B.Tech)

Electronics & Communication
Engineering
IIIT Hyderabad

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Skills

OS

Linux, Windows

LANGUAGES

C/C++, Python, Javascript ,
HTML/CSS

FRAMEWORK

Node.js , ExpressJS , Django,
Bootstrap,

DATABASES

MongoDB

LIBRARIES AND OTHERS

Pytorch , Numpy ,Pandas ,
Matplotlib, mongoose , Ajax,
MATLAB

Relevant Coursework

Data Structures and
Algorithms Computer
Programming Linear
Algebra

Applied Multivariate Statistical Modeling
Probability and Random Processes

2021 Introduction to coding Theory

Communication and Controls in IOT

Awards & Achievements

JEE MAINS 2019

Achieved a percentile of 99.89 among
about 1.2 million students who appeared
for the exam

•CODEFORCES

Solved More than 200 questions

Projects

2021 **Algorhythm
WebDev**

Node.JS , Javascript ,

- . A platform where people can read technical blogs related to coding and watch free as well as paid courses made by experts at Algorhythm.
- . Focusing on deploying this WebApp so that courses / blogs can be posted here.

2021 **Music Generation Using AI (Ongoing) LSTM, WaveNet , DL**

- . Analysis of music files in MIDI format and pre-processing was performed.
- . Explored various models using **LSTMs** and Vanilla Neural networks and finally decided to go with a modified version of **WaveNET** to reduce training time. We are still working on fine tuning on the model.
- . Currently working on a WebAPP which could enable users to download or listen to AI generated music from our server.

**Go-Corona-Go
Javascript**

NodeJS , DSA ,

- . Built a WebApp as a part of HackOn 2.0 that suggests the safest path along a walkable path from starting point to ending point taking into consideration the location of corona infected patients in the locality.
- . The path is calculated using a **modified Dijkstra algorithm** by modifying the edge weights of the path by calculating a quantity 'Risk Factor'.

**Chess Engine
OOPs**

Python , Pygame ,

- . Built A chess engine with complete GUI built in python using **pygame** module and **OOPs** concepts.
- . The game includes features such as highlighting the possible paths at each moves , En passant , Stalemate , Checkmate

**Building Security System
Arduino**

Python , IOT ,

- . A Building entrance security system using NodeMCU for **remote sensing** and Tkinter for GUI .
- . **Live data** about entry and exit of members is displayed on BLYNK App.Supports OTP system for new entries or relatives of current residents.

